## **Repeat-Until-Success Linear Optics Distributed Quantum Computing**

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We demonstrate the possibility to perform distributed quantum computing using *only* single-photon sources (atom-cavity-like systems), linear optics, and photon detectors. The qubits are encoded in stable ground states of the sources. To implement a universal two-qubit gate, two photons should be generated simultaneously and pass through a linear optics network, where a measurement is performed on them. Gate operations can be repeated until a success is heralded without destroying the qubits at any stage of the operation. In contrast with other schemes, this does not require explicit qubit-qubit interactions, *a priori* entangled ancillas, nor the feeding of photons into photon sources.

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Generically, the construction of universal two-qubit gates for quantum computation can be classified under two main groups. The first group involves the realization of entangling gates with the help of coherently controlled explicit qubit-qubit interactions. Examples of such schemes are universal quantum gates using nuclear magnetic resonance techniques [1] and linear ion traps [2,3]. In the second group, the qubit-qubit interactions are, at least partially, replaced by measurements. Universal two-qubit gates are obtained using ancillary qubits and by performing appropriate measurements after the system had undergone a unitary time evolution.

One of the most famous examples for measurement based quantum computing is the one-way quantum computer by Raussendorf and Briegel [4], where a highly entangled cluster state is used as a resource. Another one is the Knill-Laflamme-Milburn proposal for linear optics [5], where many photons pass through a linear optics network and measurements are performed on some of the output ports of the setup. With a certain probability, the remaining final state differs from the input only by the desired gate operation. However, if the measurement does not yield a certain result, the photons no longer contain the information initially stored in the qubits. In this case, the gate operated.

Other measurement based quantum computing schemes employ certain features of matter-photon interactions. They can provide, in principle, arbitrary high success rates, but are experimentally much more demanding. Examples are the cavity photon-assisted gates between atomic qubits based on an environment-induced quantum Zeno effect [6,7], the ion-photon mapping scheme by Duan *et al.* [8], and the universal photon gate using atom-doped optical fibers by Franson *et al.* [9]. Simplifying experimental setups and increasing robustness and scalability of quantum computing architectures are among the many motivaPACS numbers: 03.67.Lx, 42.50.Dv

tions for using measurements to process quantum information.

In this Letter we propose an alternative use of measurements, which is especially advantageous for distributed quantum computing [10,11]. Distributed quantum computing aims at performing arbitrary computational tasks between the unknown quantum states of the distant nodes of a large network. In the following, we assume that these nodes are formed by sources for the generation of single photons on demand (atom-cavity-like systems) [12,13], which encode the logical qubits. We show that the implementation of the universal two-qubit phase gate

$$U_{\rm CZ} = {\rm diag}(1, 1, 1, -1) \tag{1}$$

requires only the generation of two photons. These are then passed through a linear optics network and absorbed in a photon pair measurement process. The proposed gate can be operated *repeatedly* until success without destroying the qubits at any stage of the computation. It is therefore possible to perform each gate operation in an eventually deterministic fashion, which is important for scalability. The generic final state is the desired output, if the measurement is deemed a success, or a new state, from which the original input state can be recovered easily by local operations.

In contrast to previous measurement based schemes between distant photon sources [14,15], we propose a scheme where the gate success probability can in principle be as high as 100%. Moreover, we do not require local twoqubit gates between two trapped ions or atoms as is the case in Refs. [8,16]. Compared to nonmeasurement based schemes for distributed quantum computing [17,18], we do not require feeding of photons into a cavity. We also avoid the use of *a priori* entangled ancillas as a resource [4,19].

Repeat-until-success quantum computing combines the advantages of quantum computing with *stationary* qubits (the single-photon sources) and *flying* qubits (free-

propagating single-photon qubits). On one hand, the considered setup provides good quantum memory due to the long decoherence times of the inner ground states of the stationary qubits. It is also relatively easy to implement single qubit rotations and to read out information with a very high precision. On the other hand, the use of flying qubits allows for a robust communication between arbitrary nodes of the network. At the same time, we avoid vulnerability to decoherence by avoiding the coherent control of explicit qubit-qubit interactions and the finite gate success rates of purely linear optics based quantum computing schemes.

A possible level configuration of the required atomcavity-like single-photon source is shown in Fig. 1. The presence of one atom allows for the generation of one photon at the time while the cavity fixes its direction. The two atomic ground states  $|0\rangle$  and  $|1\rangle$  encode one logical qubit. Photons should be generated such that an arbitrary single qubit state transforms according to

$$|\psi_{\rm in}\rangle = \alpha |0\rangle + \beta |1\rangle \longrightarrow |\psi_{\rm enc}\rangle = \alpha |0; E\rangle + \beta |1; L\rangle.$$
 (2)

Here  $|E\rangle$  and  $|L\rangle$  denote the states of a single photon generated at an early and a late time, respectively. One way to implement the encoding (2) is to first swap the atomic states  $|0\rangle$  and  $|1\rangle$ . Then a laser pulse with increasing Rabi frequency should excite the 1-*e* transition (see Fig. 1). This transfers the atom into the state  $|u\rangle$  and places one excitation into the field of the strongly coupled optical cavity, if the atom was initially prepared in  $|0\rangle$ . The photon then leaks out through the outcoupling mirror of the resonator [12]. The encoding operation (2), which is feasible with present technology [20], is completed by transferring  $|u\rangle$  back into  $|1\rangle$ , swapping again the states  $|0\rangle$  and  $|1\rangle$  and repeating the above described photon generation process. The final state  $|\psi_{\rm enc}\rangle$  contains the initial qubit in the state of the source as well as in the state of the newly generated photon.

Suppose the two photon sources involved in a gate operation are initially prepared in the arbitrary state

$$|\psi_{\rm in}\rangle = \alpha|00\rangle + \beta|01\rangle + \gamma|10\rangle + \delta|11\rangle.$$
(3)

The state of the system then equals after performing the encoding (2) for each photon source



FIG. 1 (color online). Schematic view of a single-photon source and level configuration of the atomic structure containing the qubit.

$$|\psi_{\rm enc}\rangle = \alpha|00; EE\rangle + \beta|01; EL\rangle + \gamma|10; LE\rangle + \delta|11; LL\rangle.$$
(4)

Since both qubits are redundantly encoded, a gate operation can be realized by performing a measurement on the photons. An important requirement for this to work is to choose the measurement basis such that none of the possible outcomes reveals any information about the coefficients  $\alpha$ ,  $\beta$ ,  $\gamma$ , and  $\delta$ . In fact, such bases exist and are known as *mutually unbiased bases* with respect to the computational basis formed by the states  $|EE\rangle$ ,  $|EL\rangle$ ,  $|LE\rangle$ , and  $|LL\rangle$  [21]. Each mutually unbiased basis vector is of the form

$$|\Phi\rangle = \frac{1}{2} (|EE\rangle + e^{i\varphi_1}|EL\rangle + e^{i\varphi_2}|LE\rangle + e^{i\varphi_3}|LL\rangle).$$
 (5)

Its detection, combined with an absorption of the photon pair, projects the state (4) onto

$$|\psi_{\rm fin}\rangle = \alpha|00\rangle + \beta e^{-i\varphi_1}|01\rangle + \gamma e^{-i\varphi_2}|10\rangle + \delta e^{-i\varphi_3}|11\rangle,$$
(6)

which differs from the initial state (3) only by the unitary operation

$$U_{\text{phase}} = \text{diag}(1, e^{-i\varphi_1}, e^{-i\varphi_2}, e^{-i\varphi_3}).$$
(7)

Whenever  $\varphi_3 = \varphi_1 + \varphi_2$ , the measured outcome (5) is a product state and its detection imposes local operations onto the initial state (3). However, when  $\varphi_3 = \varphi_1 + \varphi_2 + \pi$ , the photons are detected in a maximally entangled state and the operation  $U_{\text{phase}}$  differs from the desired entangling gate (1) only by local operations [14].

Linear optics does not allow for complete Bell measurements with unit efficiency [22]. Instead, we consider in the following a measurement basis, which distinguishes two maximally entangled states and two product states of the general form

$$|\Phi 1_{1,2}\rangle \equiv \frac{1}{\sqrt{2}} (|x_1 y_2\rangle \pm |y_1 x_2\rangle), \qquad |\Phi_3\rangle \equiv |x_1 x_2\rangle,$$
  
$$|\Phi_4\rangle \equiv |y_1 y_2\rangle. \tag{8}$$

Here  $|x_i\rangle$  and  $|y_i\rangle$  are two orthogonal states describing a single photon produced by source *i*. One way to ensure that the basis states  $|\Phi_i\rangle$  are mutually unbiased [see Eq. (5)] is to choose them such that

$$|x_{1}\rangle = \frac{1}{\sqrt{2}}(|E\rangle + |L\rangle), \qquad |y_{1}\rangle = \frac{1}{\sqrt{2}}(|E\rangle - |L\rangle),$$

$$|x_{2}\rangle = \frac{1}{\sqrt{2}}(|E\rangle + |L\rangle), \qquad |y_{2}\rangle = \frac{1}{\sqrt{2}}i(|E\rangle - |L\rangle),$$
(9)

since this definition implies

$$\begin{split} |\Phi_{1,2}\rangle &= \pm \frac{1}{2}e^{\pm i\pi/4} (|EE\rangle \mp i|EL\rangle \pm i|LE\rangle - |LL\rangle), \\ |\Phi_{3}\rangle &= \frac{1}{2} (|EE\rangle + |EL\rangle + |LE\rangle + |LL\rangle), \\ |\Phi_{4}\rangle &= \frac{1}{2}i(|EE\rangle - |EL\rangle - |LE\rangle + |LL\rangle). \end{split}$$
(10)

If we express the photon states in this basis, the encoded two-qubit state (4) becomes

$$|\psi_{\rm enc}\rangle = \frac{1}{2} \sum_{i=1}^{4} |\psi_i\rangle |\Phi_i\rangle \tag{11}$$

with

$$\begin{aligned} |\psi_1\rangle &= e^{-i\pi/4} Z_1 \left(\frac{1}{2}\pi\right) Z_2 \left(-\frac{1}{2}\pi\right) U_{\text{CZ}} |\psi_{\text{in}}\rangle, \\ |\psi_2\rangle &= -e^{i\pi/4} Z_1 \left(-\frac{1}{2}\pi\right) Z_2 \left(\frac{1}{2}\pi\right) U_{\text{CZ}} |\psi_{\text{in}}\rangle, \\ |\psi_3\rangle &= |\psi_{\text{in}}\rangle, \qquad |\psi_4\rangle &= -i Z_1(\pi) Z_2(\pi) |\psi_{\text{in}}\rangle, \end{aligned}$$
(12)

where  $Z_i(\varphi) = \text{diag}(1, e^{-i\varphi})$  denotes a state dependent single qubit operation on atom *i*.

Eqs. (11) and (12) show that the controlled phase gate (1) can indeed be implemented via a measurement of the states  $|\Phi_i\rangle$ . Each measurement outcome occurs with probability  $\frac{1}{4}$ . The detection of the maximally entangled states  $|\Phi_1\rangle$  or  $|\Phi_2\rangle$  results in the implementation of the desired operation up to local phase gates. Finding the photon pairs in  $|\Phi_3\rangle$  and  $|\Phi_4\rangle$  yields the initial state (3) and the initial state (3) up to a local conditional sign flip on both qubits, respectively. On average, the completion of the gate (1) requires two repetitions of the above described process.

Finally, we describe two possible experimental realizations of the photon pair measurement (10) with linear optics. One possibility is to translate the time-bin encoding into a polarization encoding, such that an early photon becomes a horizontally polarized one  $(|E\rangle \rightarrow |h\rangle)$  and a late photon becomes a vertically polarized one  $(|L\rangle \rightarrow |v\rangle)$ . It is well known that sending two polarization encoded photons through the different input ports of a 50:50 beam splitter together with polarization sensitive measurements in the  $|h\rangle/|v\rangle$  basis in the output ports would result in a measurement of the states  $\frac{1}{\sqrt{2}}(|hv\rangle \pm |vh\rangle)$ ,  $|hh\rangle$ , and  $|vv\rangle$ . To measure the states (8), we therefore propose to proceed as shown in Fig. 2(a) and to perform the mapping  $U_i =$  $|h\rangle\langle x_i| + |v\rangle\langle y_i|$  on the photon coming from source *i*. Using Eq. (9), we see that this corresponds to the single qubit rotations

$$U_{1} = \frac{1}{\sqrt{2}} [|h\rangle(\langle h| + \langle v|) + |v\rangle(\langle h| - \langle v|)],$$

$$U_{2} = \frac{1}{\sqrt{2}} [|h\rangle(\langle h| + \langle v|) - i|v\rangle(\langle h| - \langle v|)].$$
(13)

After leaving the beam splitter, the photons should be detected in the  $|h\rangle/|v\rangle$  basis. Finding two photons of differ-



FIG. 2 (color online). Linear optics networks for the realization of a measurement of the basis states (10) after encoding the photonic qubits in the polarization degrees of two photons (a) or into four different spatial photon modes (b) involving either a beam splitter (BS) or a  $4 \times 4$  Bell multiport beam splitter.

ent polarization in the same (different) detectors corresponds to a detection of  $|\Phi_1\rangle$  ( $|\Phi_2\rangle$ ). A detection of two h(v) polarized photons indicates a measurement of  $|\Phi_3\rangle$  ( $|\Phi_4\rangle$ ).

Alternatively, one can redirect the generated photons to the different input ports of a  $4 \times 4$  Bell multiport beam splitter as shown in Fig. 2(b). If  $a_n^{\dagger}$  ( $b_n^{\dagger}$ ) denotes the creation operator for a photon in input (output) port *n*, the effect of the multiport can be summarized as [23]

$$a_n^{\dagger} \rightarrow \sum_m U_{mn} b_m^{\dagger}$$
 with  $U_{nm} = \frac{1}{2} i^{(n-1)(m-1)}$ . (14)

A Bell multiport redirects each incoming photon with equal probability to any of the possible output ports and can therefore be used to erase the which-way information of the incoming photons. One way to measure in the mutually unbiased basis (10) is to direct an early (late) photon from source 1 to input port 1 (3) and to direct an early (late) photon from source 2 to input port 2 (4). If  $|vac\rangle$  denotes the state with no photons in the setup, this results in the conversion  $|EE\rangle \rightarrow a_1^{\dagger}a_2^{\dagger}|vac\rangle$ ,  $|EL\rangle \rightarrow a_1^{\dagger}a_4^{\dagger}|vac\rangle$ ,  $|LE\rangle \rightarrow a_2^{\dagger}a_3^{\dagger}|vac\rangle$ , and  $|LL\rangle \rightarrow a_3^{\dagger}a_4^{\dagger}|vac\rangle$ . This conversion should be realized such that the photons enter the multiport at the same time. Using Eq. (14) one can show that the network transfers the basis states (10) as

$$\begin{split} |\Phi_{1}\rangle &\to \frac{1}{\sqrt{2}} (b_{1}^{\dagger} b_{4}^{\dagger} - b_{2}^{\dagger} b_{3}^{\dagger}) |\text{vac}\rangle, \\ |\Phi_{2}\rangle &\to -\frac{1}{\sqrt{2}} (b_{1}^{\dagger} b_{2}^{\dagger} - b_{3}^{\dagger} b_{4}^{\dagger}) |\text{vac}\rangle, \\ |\Phi_{3}\rangle &\to \frac{1}{2} (b_{1}^{\dagger 2} - b_{3}^{\dagger 2}) |\text{vac}\rangle, \quad |\Phi_{4}\rangle \to -\frac{1}{2} (b_{2}^{\dagger 2} - b_{4}^{\dagger 2}) |\text{vac}\rangle. \end{split}$$

$$(15)$$

Finally, detectors measure the presence of photons in each of the possible output ports. The detection of a photon in ports 1 and 4 or in 2 and 3 indicates a measurement of the state  $|\Phi_1\rangle$ , while a photon in the ports 1 and 2 or in 3 and 4 indicates the state  $|\Phi_2\rangle$ . The detection of two photons in the same output port, namely, in 1 or 3 and in 2 or 4, corresponds to a measurement of the state  $|\Phi_3\rangle$  and  $|\Phi_4\rangle$ , respectively.

In summary, we introduced the idea of repeat-untilsuccess quantum computing based on an unusual choice of measurement basis. As long as the logical qubits can be redundantly encoded onto auxiliary particles, like the states of newly generated photons, the ability to perform partial Bell measurements is sufficient to implement an eventually deterministic universal two-qubit gate. If the measurement does not immediately result in the desired gate operation, the initial qubits can be restored using only single qubit rotations. The whole process can therefore be repeated until it results finally in the completion of the quantum gate.

As a concrete example we described a scheme for distributed quantum computing, which allows the realization of arbitrary computational tasks on the unknown quantum states of the distant nodes of a network. Each node consists of a single-photon source like a trapped atom, a nitrogenvacancy color center, or a quantum dot placed inside an optical cavity, an optical fiber, or in front of a large lens. It can even consist of an atomic ensemble as in the experiment by Matsukevich and Kuzmich [24]. The basic idea of using mutually unbiased basis measurements for quantum computing, which we presented here, works for any type of encoding and a variety of systems. Here we chose to use time-bin encoded single photons, since their generation can be done with a relatively simple level structure (see Fig. 1). Alternatively, one could also use polarization encoding [25] and the measurement shown in Fig. 2(a), which is interferometrically robust. It is also possible to use frequency encoding when converting afterwards, for example, to spatial encoding and measuring the photons with the setup shown Fig. 2(b).

We believe that the described setup is feasible with present technology, since *all* its basic components have already been demonstrated experimentally. For example, Legero *et al.* [26] observed the Hong-Ou-Mandel effect for photons generated from an atom-cavity system, which is the basic mechanism of the above described partial Bell measurements. Blinov *et al.* [27] observed entanglement between a trapped atom and a single photon of the type described in Eq. (2).

Finally, high-fidelity distributed cluster state [28] can be constructed efficiently with repeat-until-success architecture. Our scheme, combining the advantages of stationary and flying qubits, hence offer new perspectives in the implementation of quantum information processing.

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