

penetration factor, for the scattering of charged particles in the presence of another long-range potential. This would, for example, be the case for the scattering of protons by a nucleus, though the coefficients of these new terms might be quite small since they are proportional to the polarizability of the nucleus. New terms will also appear in nucleon-nucleon scattering due to the long-range magnetic interactions; for n - p or p - p forces it is clear from our previous discussion that there will also be additional (though generally very small) terms due to the nucleon polarizabilities.

A detailed report is in preparation. This report will also include some applications, with emphasis on electron scattering by hydrogen.

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SINGLE-VIRTUAL-BOSON-EXCHANGE INTERACTION IN HIGH-ENERGY COLLISIONS*

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Recent experimental evidence points towards the importance of a long-range interaction, i.e., $\sim m_\pi^{-1}$, in high-energy collisions of π mesons with nucleons and of nucleons with nucleons.¹ A natural model to investigate is that in which the two incident particles collide by exchanging a single virtual π meson. In this note it is shown that if these graphs dominate in collisions in which the square of the virtual pion's four-momentum is very small, then a simple field-theoretical model of such collisions results.

Because the kinematics and field theory discussed in this note are not restricted only to processes involving π mesons and nucleons, we consider a general inelastic two-particle collision as shown in Fig. 1.² Particles A and A', with four-momenta p_i and p_i' , exchange a boson B with four-momentum Δ_i , and two groups of particles emerge: C, with total four-momentum P, and C', with total four-momentum P'. A and A' have rest masses w and w' ,

$$p_i^2 = -w^2 \quad \text{and} \quad p_i'^2 = -w'^2,$$

and the "rest masses" W and W' of C and C' are defined by

$$P^2 = -W^2 \quad \text{and} \quad P'^2 = -W'^2.$$

The over-all barycentric coordinate system (U) is defined by

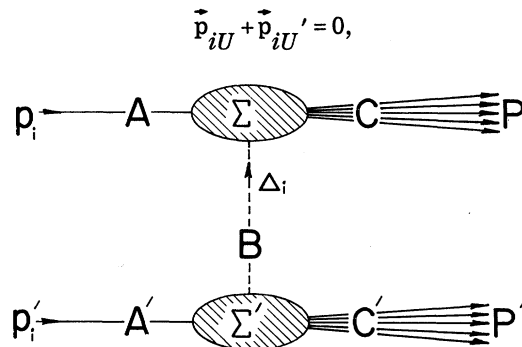


FIG. 1. A general binary inelastic collision in which particles A and A', with four-momenta p_i and p_i' , interact by the exchange of a single boson B, with four-momentum Δ_i , leading to two groups of final state particles: C, with total four-momentum P, and C', with total four-momentum P'.

and the "scattering angle" θ in (U) is defined by

$$\vec{p}_{iU} \cdot \vec{P}_U = p_{iU} P_U \cos \theta.$$

From conservation of four-momentum at each of the two "vertices," Σ and Σ' , one obtains

$$\Delta^2 \equiv \Delta_i^2 = [\Delta^2(U, w, w', W, W')]_{\min} + 4p_{iU} P_U \sin^2(\theta/2), \quad (1)$$

where U , the total energy in the system (U) , is defined by

$$(p_i + p_i')^2 = -U^2.$$

This is but a slight generalization of the corresponding equation for elastic scattering, for which case $W = w$, $W' = w'$, and $(\Delta^2)_{\min} = 0$. For the case that $w' = w$, e.g., proton-proton collisions, one obtains

$$(\Delta^2)_{\min} U^2 \approx (W^2 - w^2)(W'^2 - w^2), \quad (2)$$

provided that each of W^2 , W'^2 , w^2 , and $(\Delta^2)_{\min}$ is much less than U^2 . One finds:

(1) Δ^2 may be small in collisions in which a number of additional particles are produced. If, for example, A is a nucleon with laboratory energy 10^4 Bev and A' a nucleon at rest, so that $U \approx 140$ Bev, then $\Delta^2 = m_\pi^2$ can occur with $W = W' \approx 4.5$ Bev for $\theta = 0$.

(2) Δ^2 is small only for small "scattering angles." In the example just mentioned, as θ increases from 0° to 1° , Δ^2 increases from m_π^2 to about $80 m_\pi^2$.

The main field-theoretical simplification results from the fact, which may at first appear surprising, that for small values of Δ^2 the virtual boson behaves kinematically as an incoming, almost real, particle, both in its "collision" with A as seen in the barycentric system (W) of the group of particles C , and in its "collision" with A' as seen in the barycentric system (W') of the group of particles C' .² It is incoming in the sense that it carries positive energy into the vertex. This may be seen by evaluating the two equations,

$$(P - \Delta_i)^2 = p_i^2 \quad \text{and} \quad (P' + \Delta_i)^2 = p_i'^2,$$

in the (W) and (W') coordinate systems, respectively. One obtains for the energy components of Δ_i in the (W) and (W') systems,

$$\omega_{\Delta W} = (W^2 - w^2 - \Delta^2)/(2W),$$

and

$$\omega_{\Delta W'} = -(W'^2 - w'^2 - \Delta^2)/(2W'). \quad (3)$$

It may be shown that if $W > w$ and $W' > w'$, then $\Delta^2 > 0$. Thus, for the case of interest, the boson B carries positive energy $\omega_{\Delta W}$ into the vertex Σ , as seen in (W) , for $\Delta^2 < W^2 - w^2$, and carries negative energy $\omega_{\Delta W'}$ away from the vertex Σ' , as seen in (W') , for $\Delta^2 < W'^2 - w'^2$. This result is possible because the four-vector Δ_i is space-like and the sign of its energy component can change under the Lorentz transformation that connects the (W) and (W') coordinate systems.

In order to help visualize this result it is useful to consider a Minkowski diagram for energy E and momentum \vec{p} , for the case $\theta = 0$, as is shown in Fig. 2, where z is taken to be the collision axis. Shown as dashed curves are the mass hyperboloids for real bosons, $\Delta^2 = -m_B^2$; for real photons, $\Delta^2 = 0$; and for virtual bosons with $\Delta^2 = m_B^2$. Shown as solid-line vectors are possible components of Δ_i in (W) and in (W') , and the components of the four-momentum of a real boson with almost the same energy and momentum, in (W) , as Δ_i .³ From Fig. 2 it is clear that the effect of the sequence of Lorentz transformations that carries (W) into (W') is quite different in the case of a virtual particle than in the case of a real particle.⁴ The four-momentum of the real

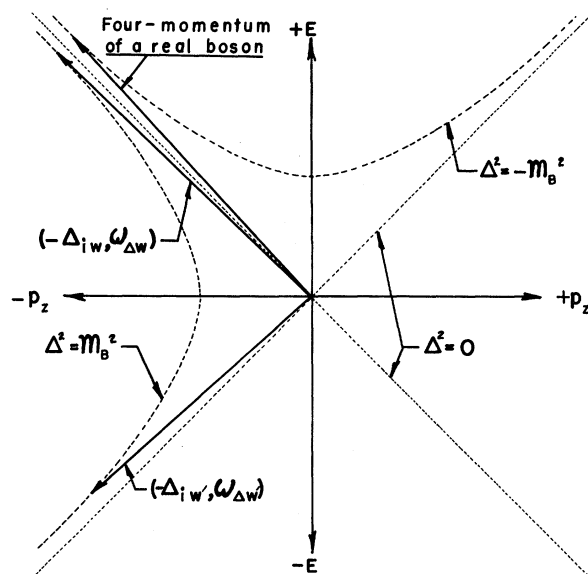


FIG. 2. Minkowski energy-momentum diagram illustrating the kinematical differences between real and virtual particles.

boson remains always on the hyperboloid $\Delta^2 = -m_B^2$, so that the sign of its energy component remains positive, while its three-momentum may change sign. For a virtual particle the sense of the three-momentum is invariant, but its energy may change sign.

If $\omega_{\Delta W^2}$ is large compared to m_B^2 and to Δ^2 , then there is a real boson four-momentum with energy and three-momentum components in (W) very close to those of Δ_i , as is shown in Fig. 2. It is in this sense that the virtual boson behaves kinematically as an "almost real" particle at the Σ vertex in the system (W) . Of course, the corresponding result is obtained at the Σ' vertex in the system (W') . The cross section for the process $A + A' \rightarrow C + C'$, as given by the graph of Fig. 1, will contain, according to the usual Feynman rules, the Lorentz-invariant vertex functions

$$\sum_f \bar{\sum}_i |\langle C | \Sigma | \Delta_i, p_i \rangle|^2,$$

and

$$\sum_{f'} \bar{\sum}_{i'} |\langle C' | \Sigma' | -\Delta_{i'}, p_{i'} \rangle|^2,$$

where \sum_f and $\bar{\sum}_i$ are the appropriate sums and averages over spins, and the Lorentz-invariant

$$\frac{d\sigma_{A+A' \rightarrow C+C'}(\Delta^2, U)}{d(\Delta^2)} = \frac{2}{(2\pi)^3 p_{iU}^2 U^2} [D_{m_B^2}^C(\Delta^2)]^2 \int dW dW' p_W W^2 \sigma_{A+B \rightarrow C}(\Delta^2, W) p_{W'} W'^2 \sigma_{A'+\bar{B} \rightarrow C'}(\Delta^2, W'), \quad (6)$$

where $D_{m_B^2}^C(\Delta^2)$ is the boson propagator which for the case of a π meson is $(\Delta^2 + m_\pi^2)^{-1}$, and the upper limits of integration depend upon Δ^2 . This formula is expected to be valid for all processes in which large-impact-parameter collisions are dominant.

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¹See for example the Proceedings of the Tenth Annual International Conference on High-Energy Nuclear Physics at Rochester, August, 1960 (to be published).

²This note is a generalization of the paper on double pion production in pion-nucleon collisions, given by

phase space factors $d\Omega_C$ and $d\Omega_{C'}$, where

$$d\Omega_C = (2\pi)^{-3(m+n)} \prod_{l=1}^m m_l \frac{d^3 p_l}{E_l} \prod_{j=1}^n \frac{d^3 k_j}{2\omega_j}$$

for the case in which C consists of m fermions and antifermions and n bosons, and similarly for $d\Omega_{C'}$. Because the virtual boson is an incoming, almost real particle in the system (W) , it is reasonable to define

$$\begin{aligned} \sigma_{A+B \rightarrow C}(\Delta^2, W) \\ \equiv \frac{(2\pi)^4 w}{2p_W W} \int d\Omega_C \delta^4(p_i + \Delta_i - P) \sum_f \bar{\sum}_i |\langle C | \Sigma | \Delta_i, p_i \rangle|^2, \end{aligned} \quad (4)$$

where p_W is given by

$$W = (p_W^2 + w^2)^{1/2} + (p_W^2 + m_B^2)^{1/2}, \quad (5)$$

and similarly for $\sigma_{A'+\bar{B} \rightarrow C'}(\Delta^2, W')$. These are the "scattering" cross sections for the collisions of an almost real boson B , (\bar{B}) with the real particles A , (A'). This is the simplest definition consistent with the requirement that

$$\lim_{\Delta^2 \rightarrow -m_B^2} \sigma_{A+B \rightarrow C}(\Delta^2, W) = \sigma_{A+B \rightarrow C}(W),$$

the physical cross section. With these definitions one obtains for the differential cross section,

one of us at the Washington Meeting of the American Physical Society [F. Salzman, Bull. Am. Phys. Soc. 5, 236 (1960)]. A detailed discussion, including justification for the neglect of final-state interactions and of symmetrization, is contained in an Article by F. Salzman and G. Salzman, Phys. Rev. 120, 599 (1960).

³All signs are here chosen in accordance with the picture that A is incident from the left (in the laboratory), A' is at rest, and C emerges towards the right, with smaller three-momentum than that with which A entered. With the sense of Δ_i as shown in Fig. 1, the sign of the z component of $\vec{\Delta}_i W$ is thus negative.

⁴We are indebted to Professor P. Morrison for a stimulating discussion on this point.