Protocol for Direct Counterfactual Quantum Communication

Hatim Salih,^{1,[*](#page-4-0)} Zheng-Hong Li,^{1,2} M. Al-Amri,^{1,2} and M. Suhail Zubairy²

¹The National Center for Mathematics and Physics, KACST, P.O. Box 6086, Riyadh 11442, Saudi Arabia¹
²Institute for Quantum Science and Engineering (IOSE) and Department of Physics and Astronomy Texas A.R.M. I

²Institute for Quantum Science and Engineering (IQSE) and Department of Physics and Astronomy, Texas A&M University,

College Station, Texas 77843-4242, USA

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It has long been assumed in physics that for information to travel between two parties in empty space, ''Alice'' and ''Bob,'' physical particles have to travel between them. Here, using the ''chained'' quantum Zeno effect, we show how, in the ideal asymptotic limit, information can be transferred between Alice and Bob without any physical particles traveling between them.

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Quantum mechanics has enjoyed immense success since its inception about a century ago. Its conceptual foundation, however, is often a matter of intense debate. Furthermore, several novel phenomena are predicted and observed based on quantum mechanics that appear counterintuitive and are unexplainable in the classical domain. Whole new fields owe their existence to this body of knowledge. One such field is quantum communication. In this paper we propose a surprising mode of communication, whereby no physical particles travel between sender and receiver.

In 1970, the idea of "quantum money" [\[1\]](#page-4-1)—money that cannot be forged—came to light, effectively kick-starting the field of quantum information. The idea, too advanced for its time, rested on the conjecture that quantum states cannot be faithfully copied, which was later proved as the no-cloning theorem [[2](#page-4-2)]. Moreover, the mere act of measurement of an unknown quantum state alters it irreversibly. While quantum money has not turned out to be practical, the basic concept found direct application in cryptography $[3-5]$ $[3-5]$ $[3-5]$ or, more precisely, in quantum key distribution (QKD) $[6-9]$ $[6-9]$ $[6-9]$. The two most celebrated QKD protocols, the BB84 [\[6](#page-4-5),[7](#page-4-7)] and E-91 [\[8\]](#page-4-8), both utilize basic ingredients from quantum money including that of a qubit.

Based on interaction-free measurements, or quantum interrogation [\[10](#page-4-9)–[14](#page-4-10)], a QKD protocol was proposed [\[15\]](#page-4-11) which left the door open for a more recent one employing the idea of counterfactuality, meaning no information- carrying qubits need to travel between Alice and Bob [[16](#page-4-12)]—even though photons in this case can still be found in the transmission channel half the time on average (assuming a 50-50 beam splitter is used). This protocol was recently realized experimentally [[17](#page-4-13)–[19](#page-4-14)]. One drawback apart from being nondeterministic—is that, even in the ideal case, only 12.5% of photons used are retained; the rest are discarded.

The basic idea of interaction-free measurement, central to both counterfactual cryptography and counterfactual computation [\[20](#page-4-15)[,21\]](#page-4-16), makes use of the fact that the presence of an obstructing object, acting as a measuring device inside an interferometer setting, destroys interference even if no particle is absorbed by the object. This has the surprising consequence that sometimes the presence of such an object can be inferred without the object directly interacting with any (interrogating) particles. Using the quantum Zeno effect [\[22](#page-4-17)[–27\]](#page-4-18)—which refers to the fact that repeated measurement of an evolving quantum system can inhibit its evolution, leaving it in its initial state, an effect often paraphrased as ''a watched kettle never boils''—the efficiency of such interaction-free measurements can be dramatically boosted.

Here, we take the logic of counterfactual communication to its natural conclusion. We show how in the ideal limit, using a chained version of the Zeno effect [[23\]](#page-4-19), information can be directly exchanged between Alice and Bob with no physical particles traveling between them, thus achieving direct counterfactual communication.

Our proposed setup is shown in Fig. [1.](#page-1-0) At Alice's end, it is composed of two parts. The first part consists of a light source (S) that sends a stream of horizontally polarized (H) photons, detectors $(D_1, D_2, \text{ and } D_3)$, and a polarizing beam splitter $PBS₀$, which only reflects vertically polarized photons V (as do all the PBS in the figure). The second part comprises two tandem Michelson interferometers. It includes two PBSs, two switchable polarization rotators (SRPs), two switchable mirrors (SMs) that can be switched on and off by external means, and two normal mirrors (MRs). This part of the setup allows the signal photon to have a very large probability of staying at Alice's end. On the other side, at Bob's end, with the help of Pockels cell PC_B , he can either switch the polarization of the incoming H photon to a V photon or keep the polarization state H unchanged. The PBS_B reflects V photons to a detector D_4 (effectively blocking the communication channel) and allows H photons to be reflected back by the mirror MR_B . Bob can send a stream of logic 0's and 1's by either keeping the polarization state H unchanged (logic 0) or switching it to polarization state V (logic 1). Bob's choice of logic 0 or 1 leads to a click at detector D_1 or D_2 , respectively, with virtually unit probability and with

FIG. 1 (color online). In the figure, S stands for the light source, C is the optical circulator, D_1 , D_2 , D_3 , and D_4 are photon detectors, PBS stands for polarizing beam splitter, which only reflects vertically polarized photons (V), SPR stands for switchable polarization rotator, PC stands for Pockels cell that determines the polarization state of the transmitted photons, SM stands for switchable mirror, MR stands for a normal mirror, and OD stands for optical delay. Only horizontally polarized photons (H) will be sent into the tandem Michelson interferometers. The two optical paths $SM_1 \rightarrow MR_1$ and $SM_1 \rightarrow MR_B$ for the first Michelson interferometer correspond to the outer cycle of the chained quantum Zeno effect CQZE (M cycles) in Mach-Zehnder setup, while the paths $SM_2 \rightarrow MR_2$ and $SM_2 \rightarrow$ MR_B for the second Michelson interferometer, correspond to the inner cycle of the CQZE (N cycles). The mirror $SM₁₍₂₎$ is switched off initially to allow the photon to be transmitted but it then remains on for $M(N)$ cycles, and is turned off again after $M(N)$ cycles are completed. Here SPR₁₍₂₎ rotates the polarization by a small angle $\beta_{M(N)} = \pi/4M(N)$ (for each cycle, the photon passes SPR twice) i.e. $|H\rangle$ evolves to $\cos \beta_{\text{max}} |H\rangle$ + photon passes SPR twice), i.e., $|H\rangle$ evolves to $\cos\beta_{M(N)}|H\rangle +$ $\sin\beta_{M(N)}|V\rangle$ and $|V\rangle$ evolves to $\cos\beta_{M(N)}|V\rangle - \sin\beta_{M(N)}|H\rangle$. $OD₁$ and $OD₂$ guarantee that optical distances of different paths of same interferometer exactly match. At Bob's end, Bob passes an H photon by turning off his PC reflecting it back, and he blocks an H photon by turning on his PC, changing the photon's polarization to V. We emphasize that the chance of Alice's photon leaking into the transmission channel is virtually zero for large enough M and N .

virtually no photons in the transmission channel, thus leading to direct counterfactual communication.

This setup is implementable using current technology. However, before explaining how the setup works, we discuss an equivalent Mach-Zehnder type setup shown in Fig. [2](#page-1-1), which helps us to understand the working principle of our protocol. In the Mach-Zehnder setup, BS stands for beam splitter. Initially, a photon is sent by Alice from the left such that the input state (before the top beam splitter) is $|10\rangle$. The state transformation at the beam splitters is described by $|10\rangle \rightarrow \cos\theta |10\rangle + \sin\theta |01\rangle$ and $|01\rangle \rightarrow \cos\theta |01\rangle - \sin\theta |10\rangle$, where $\cos\theta = \sqrt{R}$ with R heing the reflectivity of the BS being the reflectivity of the BS.

FIG. 2 (color online). Here BS stands for beam splitter and SW stands for an ideal switch. (a) The BSs have large reflectivity, $R = \cos^2 \theta = \cos^2(\pi/2N)$ with N being the total number of heam splitters (b) By using a chained version of the setup shown beam splitters. (b) By using a chained version of the setup shown in (a), we can achieve direct counterfactual quantum communication. Two kinds of BSs are used. One is BS_M for *M* big cycles. The other is BS_N for N small cycles within each M cycle. There are a total of $M \times N$ cycles for one signal. As discussed in the transtext, the probability of finding a signal photon in the transmission channel is virtually zero. Clicks at D_1 or D_2 reveal to Alice Bob's bit choices.

At Bob's end, ideal switches (SW) allow Bob to pass the photon (logic 0) or to block it (logic 1).

We now show how to build a direct communication system using the quantum Zeno effect, which refers to the fact that repeated measurement of a gradually evolving quantum state leaves it unchanged.

Our purpose can be achieved in two steps. In the first step [see Fig. $2(a)$], we use a large number (N) of beam splitters with a very small transmissivity, i.e., $\theta = \pi/2N$.
When Bob allows Alice's photon to pass, by switching When Bob allows Alice's photon to pass, by switching off all SWs at his end, the initial state $|10\rangle$ evolves coherently. After n cycles, the state of the photon can be written as

$$
|10\rangle \rightarrow \cos n\theta |10\rangle + \sin n\theta |01\rangle. \tag{1}
$$

Thus, at the end of N cycles ($n = N$), the final state is $|01\rangle$ and the detector D_2 clicks. On the other hand, if Bob blocks the photon by switching on all SWs, the photonic state after *n* cycles is

$$
|10\rangle \rightarrow \cos^{n-1}\theta(\cos\theta|10\rangle + \sin\theta|01\rangle) \approx |10\rangle, \quad (2)
$$

where we assumed N to be large and $\cos^N \theta \approx 1$. Here the square of the overall factor $(\cos^{2(n-1)}\theta)$ represents the probability of having the state 110) after $n-1$ cycles. In probability of having the state $|10\rangle$ after $n - 1$ cycles. In this case the photon is reflected and the detector D_1 clicks.

As a result, Bob's blocking causes detector D_1 to click, while passing the photon causes detector D_2 to click. This means that, in the ideal limit, Alice can read Bob's bit choices with arbitrarily large efficiency. This is the first step towards direct counterfactual quantum communication.

Although the Mach-Zehnder setup, shown in Fig. $2(a)$, enables direct communication, the protocol is only partially counterfactual. In the case when Bob does not block, the photon's final state $|01\rangle$ implies that the photon passes through the transmission channel with unit probability at N-th cycle.

We now present a protocol that leads not only to direct communication between Alice and Bob but is also fully counterfactual. We use the chained version of the quantum Zeno effect, as shown in Fig. $2(b)$. The signal photon passes through "M" big cycles separated by BS_Ms with $\theta_M = \pi/2M$. For the *m*th cycle ($m \le M$), there are "N"
beam splitters BS_{VS} with $\theta_N = \pi/2N$ beam splitters BS_Ns with $\theta_N = \pi/2N$.
We assume that initially Alice sends

We assume that initially Alice sends a single photon as shown in Fig. $2(b)$, where all unused ports are in the vacuum state. As a result of beam splitter transformations, we have three photon states $|i, j, k\rangle$, where $|i\rangle$, $|j\rangle$, and $|k\rangle$ correspond to the photon states at the left-hand side arms of the outer chain, at the left-hand side arms of the inner chain, and at the right-hand side arms of the inner chain, respectively. By using the results shown in Eqs. (1) (1) (1) and (2) (2) , it is easy to see that if Bob passes Alice's photon, for the m-th cycle, we have

$$
|010\rangle \rightarrow \cos n\theta_N|010\rangle + \sin n\theta_N|001\rangle \stackrel{n=N}{\longrightarrow} |001\rangle. \quad (3)
$$

The initial state of the total system is $|100\rangle$. We can see the evolution by including results from Eqs. (1) (1) (1) and (2) .

First we consider the case when Bob does not block at any stage (logic 0). After the m -th cycle, the resulting photon state is

$$
|100\rangle \to \cos^{m-1}\theta_M(\cos\theta_M|100\rangle + \sin\theta_M|010\rangle) \stackrel{m=M}{\longrightarrow} |100\rangle.
$$
\n(4)

It is clear that after M big cycles and N small cycles, detector D_1 clicks. A click at the detector D_1 ensures counterfactuality as any photon in the transmission channel would lead to a click at one of the detectors D_3 [see Eq. ([1\)](#page-1-3)]. The probability of a click at D_1 is obtained by collecting all the contributions that are reflected from all the beam splitters BS_m's and is given by $P_1 = \cos^{2M}\theta_M$.

On the other hand, if Bob blocks throughout (logic 1), we have (for the m -th cycle)

$$
|010\rangle \rightarrow \cos^{n-1}\theta_N(\cos\theta_N|010\rangle + \sin\theta_N|001\rangle) \stackrel{n=N}{\longrightarrow} |010\rangle,
$$
\n(5)

where we assume $N \gg 1$. After the *m*-th cycle, the photon state is

$$
|100\rangle \rightarrow \text{cosm}\theta_M |100\rangle + \text{sinm}\theta_M |010\rangle \stackrel{m=M}{\longrightarrow} |010\rangle. \tag{6}
$$

Thus after M big cycles and N small cycles, detector D_2 clicks. Again counterfactuality is ensured by a click at D_2 as any photon in the transmission channel would be absorbed by the blocking device and would not be available for detection at D_2 . The probability of a click at the detector D_2 is given by $P_2 = |y_{M,0}|^2$, where $y_{M,0}$ can be obtained from the recursion relations $x_{\text{max}} = a_1 x$. obtained from the recursion relations $x_{m+1} = a_M x_m$ – $b_M y_{\{m,N\}}, y_{\{m+1,0\}} = b_M x_m + a_M y_{\{m,N\}}, y_{\{m,n\}} = a_N y_{\{m,n-1\}}$ $-b_Nz_{\{m,n-1\}}$ and $z_{\{m,n\}} = c(b_Ny_{\{m,n-1\}} + a_Nz_{\{m,n-1\}})$ where $a_{N(M)} = \cos\theta_{N(M)}$, $b_{N(M)} = \sin\theta_{N(M)}$, and $c = 0$ with $x_1 = a_M$, $y_{\{1,0\}} = b_M$ and $z_{\{m,0\}} = 0$. Obviously, if $c = 1$, we can get the probability of D_1 clicking (P_1 = $|x_M|^2$ for the case of Bob encoding "0."
We emphasize that for D, or D_s clic

We emphasize that for D_1 or D_2 clicking, no photon could have passed through the transmission channel, since the presence of any photon in the channel would have led to detection events at D_3 (for Bob does not block) or at Bob's blocking device (for Bob blocks).

In Figs. $3(a)$ and $3(b)$, we have plotted the probabilities P_1 and P_2 by using the above recursion relations. It is clear that P_1 is above 0.90 for $M > 25$ and is independent of N; however, a value of P_2 above 0.90 requires a much larger value of N. Our numerical estimates indicate ($P_1 = 0.906$, $P_2 = 0.912$) for ($M = 25$, $N = 320$), $(P_1 = 0.952, P_2 = 0.953)$ for $(M = 50, N = 1250)$, and $(P_1 = 0.984, P_2 = 0.982)$ for $(M = 150, N = 10000)$. This shows that perfect counterfactuality is possible, albeit for large values of M and N.

This may be complicated for the Mach-Zehnder setup discussed so far. However a Michelson-interferometerbased implementation offers significant practical advantages. Thus, after elucidating the essential features of our

FIG. 3 (color online). P_1 and P_2 , which are the probabilities of D_1 and D_2 successfully clicking, respectively, are plotted against different number of cycles M and N for (a) Bob not blocking Alice's photon and (b) Bob obstructing Alice's photon.

direct counterfactual quantum communication protocol, we revert to a discussion of the Michelson-type configuration shown in Fig. [1](#page-1-0). This allows a better practical realization of the protocol, with a massive saving of resources.

Here, the function of BS is replaced by the combination of PBS and SPR. Assume the state of an H photon is $|H\rangle$ and the state of a V photon is $|V\rangle$. Then, each time the photon passes through one SPR, the polarization evolves as follows $|H\rangle \rightarrow \cos\beta_i|H\rangle + \sin\beta_i|V\rangle$ and $|V\rangle \rightarrow \cos\beta_i|V\rangle$ $-\sin\beta_i|H\rangle$, where β represents the rotation angle with the subscript $i = 1, 2$ corresponding to different SPRs. The mirror $SM_{1(2)}$ is switched off initially to allow the photon to be transmitted, but it remains on during $M(N)$ cycles and is turned off again after $M(N)$ cycles are completed. The initial photon emitted by the light source is $|H\rangle$. Since the signal photon passes through SMs twice each cycle, we set $\beta_{1(2)} = \pi/4M(N)$. It is not difficult to see
that if Bob blocks the photon detector D, clicks. Also if that if Bob blocks the photon, detector D_2 clicks. Also, if Bob passes the photon, detector D_1 clicks.

Next we consider the effect of imperfections of the system and noise in the transmission channel on the performance of counterfactual communication. There are two kinds of imperfections: The first one only affects the efficiency of communication but does not cause detection errors. Imperfection coming from the sensitivity of detectors D_1 and D_2 is an example of this. If the sensitivity of these detectors is η , then the efficiency of communication also reduces to η . However, the second kind of imperfection, which mainly comes from the switchable polarization rotators (SPRs), results in detection errors. During each cycle, SPRs should rotate the signal photon with a certain angle, but in practical situations there can be a slight error in the angle. Let us suppose that the error for the SPR in the inner cycle is $\Delta \theta_N = s_N(\theta_N/N)$; namely, the photon state is rotated with an additional angle $s_N\theta_N$ after N cycles. The corresponding coefficient for the error of the SPR in the outer cycle is s_M . We can estimate their influence numerically by replacing $\theta_{N(M)}$ with $\theta_{N(M)} + \Delta \theta_{N(M)}$ for fixed N and M in the recursion relations given above. In Fig. $4(a)$, we plot the detector successful clicking rates for different values of s (setting $s = s_N = s_M$). It is clear that the performance is still good if the factor s is less than two. In Fig. [4](#page-3-1), we also show the error rate associated with the wrong clicking of D_1 and D_2 by using the concept of mutual information $I(X, Y)$. We consider a communication process in which Bob sends messages composed of logic 0 and 1 with equal probabilities. Let the ensemble X represent the detector x clicking, with $x = D_1, D_2, D_3, D_4$. Also the events $y \in Y$ correspond to the clicking of detectors D_1 and D_2 giving wrong information; i.e., $y = D_1$ represents Bob sending "1" (Alice's D_1 incorrectly clicking instead of D_2) and $y = D_2$ represents Bob sending "0" (Alice's D_2 incorrectly clicking instead of D_1). Then, mutual information can be defined as

$$
I(X, Y) = \sum_{x,y} P(x, y) \log \frac{P(x, y)}{P(x)P(y)}
$$

=
$$
-\sum_{i=1,2} P(y = D_i) \log P(x = D_i).
$$
 (7)

It is easy to see that if the error rate is zero, the mutual information is zero.

Another source of noise results when the transmission channel is blocked by an object other than Bob's. We can define the noise rate as B. This represents the probability of any object other than Bob's blocking the channel. It is easy to see if Bob chooses to block his path, the result at Alice's end does not change. For the case when Bob allows the photon component to be reflected, the result again does not change appreciably if there is blocking only in one cycle.

FIG. 4 (color online). (a) The variation of the rate of successful clicking plotted for D_1 and D_2 as a function of s, where s describes the imperfection of the switchable polarization rotators. Also plotted is the mutual information describing the error rate of D_1 and D_2 as a function of s. (b) The rate of successful clicking of D_1 and the corresponding mutual information both plotted as a function of noise B, defined as the probability of any object other than Bob's blocking the transmission channel. The red dotted curves are plotted for the case $M = 50$, $N = 1250$. The black solid curves are plotted for the case $M = 25$, $N = 320$.

However, the noise may cause a problem if blocking takes place in multiple cycles. In Fig. $4(b)$, we plot the probability of D_1 clicking for different values of B as well as the mutual information. To simulate the noise, we create random numbers between 0 and 1 each time the photon component passes through the transmission channel. If the number is less than B , we take the transmission channel to be blocked (set $c = 0$ for that cycle; otherwise $c = 1$). The figure shows that the blocking rate B should be suppressed under 0.2%. A higher loss may adversely affect our protocol.

We also note that the time control of switchable mirrors is also very important. Suppose the distance between Alice and Bob is L. The control time of these switchable mirrors should be less than $2L/c_0$ (c₀ being the light speed).

In summary, we strongly challenge the longstanding assumption that information transfer requires physical particles to travel between sender and receiver by proposing a direct quantum communication protocol, whereby, in the ideal asymptotic limit, no photons pass through the transmission channel, thus achieving complete counterfactuality. In so doing, we highlight the essential difference between classical and quantum information.

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[*s](#page-0-0)alih.hatim@gmail.com

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