

Percolation thresholds in hyperbolic lattices

Stephan Mertens^{1,2,*} and Christopher Moore^{1,†}¹*Santa Fe Institute, 1399 Hyde Park Rd., Santa Fe, New Mexico 87501, USA*²*Institut für Theoretische Physik, Universität Magdeburg, Universitätsplatz 2, 39016 Magdeburg, Germany*

(Received 19 August 2017; published 9 October 2017)

We use invasion percolation to compute numerical values for bond and site percolation thresholds p_c (existence of an infinite cluster) and p_u (uniqueness of the infinite cluster) of tessellations $\{P, Q\}$ of the hyperbolic plane, where Q faces meet at each vertex and each face is a P -gon. Our values are accurate to six or seven decimal places, allowing us to explore their functional dependency on P and Q and to numerically compute critical exponents. We also prove rigorous upper and lower bounds for p_c and p_u that can be used to find the scaling of both thresholds as a function of P and Q .

DOI: [10.1103/PhysRevE.96.042116](https://doi.org/10.1103/PhysRevE.96.042116)

I. INTRODUCTION

There is plenty of room in the hyperbolic plane: enough to host more parallel lines than those claimed by Euclid's fifth postulate, and enough to allow an infinite number of tessellations by regular polygons. Figure 1 shows examples of such tessellations, drawn in the Poincaré disk representation of the hyperbolic plane [1].

We consider tilings of a surface where Q regular P -gons meet at each vertex, and we denote such a tiling by the Schläfli symbol $\{P, Q\}$. The surface is flat if and only if $(P - 2)(Q - 2) = 4$, which has only three solutions: $\{3, 6\}$ (the triangular lattice), $\{4, 4\}$ (the square lattice), and $\{6, 3\}$ (the honeycomb lattice). When $(P - 2)(Q - 2) > 4$, the surface has negative Gaussian curvature, and in that case we refer to $\{P, Q\}$ as a hyperbolic lattice.

Hyperbolic lattices, and more generally graphs embedded in hyperbolic space, were first popularized through the art of M. C. Escher [2]. They have also become popular in physics and computer science, in studies of Brownian motion [3], diffusion [4], complex networks [5], cellular automata [6], hard disks [7], and the critical exponents of the Ising model [8,9].

In this contribution we will discuss percolation on hyperbolic lattices, and in particular how to compute rigorous bounds on percolation thresholds and highly accurate numerical values for them. The latter is a challenge for several reasons.

The first problem is labeling the vertices of a hyperbolic lattice. Unlike in Euclidean lattices such as \mathbb{Z}^d , we cannot simply refer to vertices with vectors of integers. In Appendix B, we present a labeling scheme which largely overcomes this difficulty, giving each vertex a unique string over a finite alphabet which makes it easy to generate a list of its neighbors.

The second, and more severe, problem is the exponential growth of the number of vertices as a function of distance from a given vertex (see Appendix A). This limits the size of lattices that can be stored in a computer and is probably the main reason why previous numerical measurements of percolation thresholds in hyperbolic lattices are not very accurate: bond percolation thresholds have been calculated

to only two decimal places [10,11], and site percolation thresholds are simply missing from the literature.

We avoid the need to store large hyperbolic lattices by using the invasion percolation algorithm [12], which we review in Sec. III. Combining this with our labeling scheme allows us to store just the vertices in the percolating cluster, as opposed to the entire lattice. As a result, we can compute site and bond percolation thresholds to at least six decimal places (see Sec. IV). This is accurate enough to analyze how these thresholds scale with P and Q and numerically compute critical exponents (Sec. VI). We also prove several rigorous upper and lower bounds on these thresholds, and compare them to our numerical results.

Finally, unlike Euclidean lattices, hyperbolic lattices have two distinct percolation thresholds. At the first threshold p_c , infinite clusters appear, but there are many of them. At the second threshold p_u , they merge to form a single cluster, so that the infinite cluster is unique. *Prima facie* it is not obvious how to compute the uniqueness threshold p_u , but we will show that this problem can be mapped to the more familiar task of computing p_c on the so-called matching lattice [13]. For this, we need a bit of theory, which we present in the next section.

II. THE UNIQUENESS THRESHOLD AND THE MATCHING LATTICE

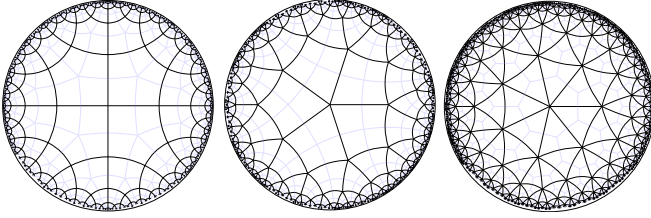
A salient feature of hyperbolic lattices is that they are *nonamenable*. An infinite graph is amenable if the surface-to-volume ratio tends to zero: equivalently, if the volume of a sphere of radius ℓ , i.e., the number of vertices within ℓ steps of a given vertex, grows polynomially rather than exponentially. Flat lattices with $(P - 2)(Q - 2) = 4$ are amenable because the volume of a sphere grows as ℓ^2 , and the surface area grows as ℓ . In hyperbolic lattices, on the other hand, the volume and surface area of a sphere both grow as λ^ℓ for the same $\lambda > 1$. Indeed, in the limit $P \rightarrow \infty$, the hyperbolic lattice becomes a Bethe lattice or Cayley tree, i.e., an infinite tree where each vertex has $Q - 1$ daughters (see, e.g., Refs. [14,15]).

It is known that percolation (site or bond) on planar, nonamenable graphs, including hyperbolic lattices, has two distinct critical densities [16],

$$0 < p_c < p_u < 1, \quad (1)$$

*mertens@ovgu.de

†moore@santafe.edu

FIG. 1. Hyperbolic lattices $\{5,4\}$, $\{4,5\}$ and $\{3,7\}$ (left to right).

where p_c is defined as the infimum of $p \in (0,1)$ such that the sites (bonds) selected with probability p form at least one cluster of infinite size, and p_u is defined as the infimum of $p \in (0,1)$ such that the selected sites (bonds) form a *unique* infinite cluster. Thus for $p < p_c$ there is no infinite cluster, for $p_c < p < p_u$ there are infinitely many infinite clusters, and for $p > p_u$ they have all merged into a single infinite cluster. In contrast, amenable graphs like \mathbb{Z}^d do not have “enough room” to host more than one infinite cluster, so $p_c = p_u$ on these lattices.

There are numerous established numerical methods to measure p_c , including union-find algorithms [17,18] and exact solutions of small systems [19–22]. Detecting the uniqueness of the infinite cluster and thus measuring p_u is *a priori* a different and more daunting task. Fortunately, this problem can be reduced to the problem of computing p_c on a related graph. For planar, nonamenable graphs G , it can be proven that

$$p_u^{\text{bond}}(G) = 1 - p_c^{\text{bond}}(G^\dagger), \quad (2)$$

where G^\dagger is the dual of G [16, Theorem 3.8]. The dual of a planar lattice $\{P, Q\}$ is $\{Q, P\}$, so

$$p_u^{\text{bond}}(\{P, Q\}) = 1 - p_c^{\text{bond}}(\{Q, P\}). \quad (3)$$

Hence for bond percolation, we only need to solve the familiar problem of computing p_c^{bond} (on the dual lattice) to get a value for p_u^{bond} . But what about site percolation?

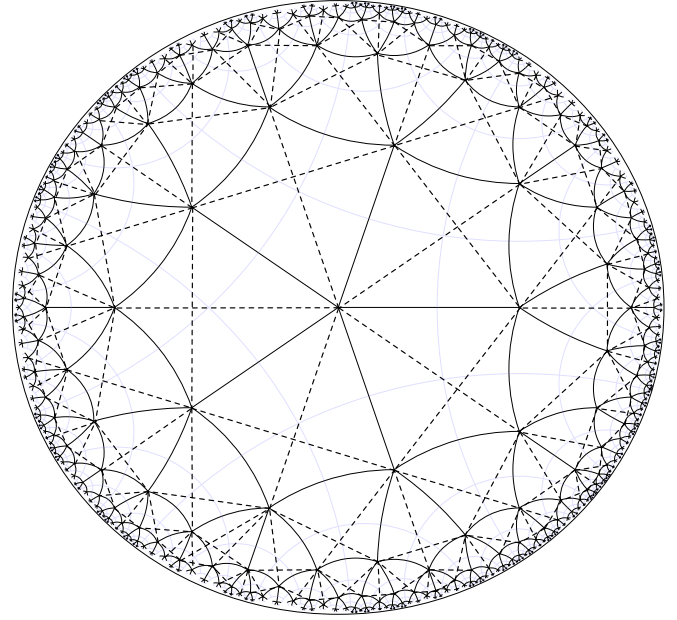
We claim that for planar, nonamenable graphs G ,

$$p_u^{\text{site}}(G) = 1 - p_c^{\text{site}}(\hat{G}), \quad (4)$$

where \hat{G} is the *matching lattice* of G . The vertices of \hat{G} are the same as those of G , but with additional edges so that the vertices around each face form a clique, a fully connected graph [13]. Figure 2 shows the matching lattice of the $\{4,5\}$ lattice. Note that G is nonamenable if and only if \hat{G} is nonamenable.

Now imagine that we color each site black with probability p and white with probability $1 - p$. We connect the black sites through the edges of G , and connect the white sites through the edges of \hat{G} . Each black component is surrounded by white sites and each white component is surrounded by black sites.

The crucial observation is that the white sites surrounding a given black component are connected in \hat{G} ; conversely, the black sites surrounding a given white component are connected in G (see Fig. 1 in Ref. [22] for an example). Therefore, two or more infinite black clusters exist if and only if they are separated by an infinite white cluster, and a unique infinite black cluster exists if and only if there is no infinite white

FIG. 2. Matching lattice \hat{G} of the $\{4,5\}$ hyperbolic lattice. The new edges, drawn as dashed lines, connect the vertices of each face in a clique.

cluster. Thus $p < p_c^{\text{site}}(\hat{G})$ implies $1 - p > p_u^{\text{site}}(G)$ and vice versa, which proves (4).

Note that for the triangular lattices $\{3, Q\}$ we have $G = \hat{G}$, and so

$$p_u^{\text{site}}(\{3, Q\}) = 1 - p_c^{\text{site}}(\{3, Q\}). \quad (5)$$

For amenable graphs we also have $p_u^{\text{site}} = p_c^{\text{site}}$, so that (5) gives $p_c^{\text{site}} = 1/2$. This is the well-known result for all planar, amenable graphs with triangular faces.

Having reduced the problem of computing p_u on one lattice to the problem of computing p_c on another, we are still faced with the problem of how to compute p_c on exponentially growing lattices. This is where invasion percolation comes in.

III. INVASION PERCOLATION AND MEASURING THE THRESHOLD

Invasion percolation is a stochastic growth model that was introduced as a model for fluid transport through porous media [12,23,24]. The growth process starts with a single vertex of the underlying graph as the seed of the invasion cluster. In the variant relevant to site percolation, we assign each of its neighboring vertices a random weight uniformly distributed between zero and one. We then add the neighbor with the smallest weight to the cluster, yielding a cluster of mass $N = 2$. This process is iterated: at each step, we assign random weights to each previously unassigned vertex in the cluster’s neighborhood, and add the neighboring vertex with the smallest weight to the cluster, increasing the mass N by 1. For bond percolation, we assign weights to edges rather than vertices, and we extend the invasion cluster along the edge incident to it with the smallest weight.

For our purposes, the benefit of invasion percolation is that we do not need to store a lattice large enough to hold the largest cluster that we want to grow: for nonamenable lattices this would be computationally infeasible. Instead we only need to store the vertices belonging to the cluster and the neighboring vertices to which we have assigned weights. Since the coordination number Q of the lattice is fixed, the total number of vertices we need to keep track of grows only linearly with the mass of the cluster. Since we do not store a lattice we need to keep track of the vertices that we have explored so far, and we also need to find the vertex in the boundary of the cluster with the smallest weight. We use two data structures to achieve this. A *set* is used to hold all vertices that have been assigned weights, and a *priority queue* that holds the hull, i.e., all vertices that have been assigned weights and that are currently not part of the cluster [25]. The priority queue lets us select and remove the lowest-weight vertex from the hull or add new vertices to it in time logarithmic in the size of the hull. The set lets us remove and insert vertices or search for a vertex in time logarithmic in the number of vertices. Modern programming languages provide ready-to-use implementations of data structures like these. We used the container classes `set` and `priority_queue` from the C++ standard library [26].

In order to achieve the logarithmic time complexity of the container classes, the vertices have to be sortable. Our vertex labeling scheme for the vertices (Appendix B) provides a natural, lexicographic ordering. Since this scheme requires $O(k)$ memory for a vertex at distance k from the origin, we save memory (and time) by storing the actual vertices only in the set, whereas the priority queue holds the weight and a pointer (an iterator in C++ lingo) to the corresponding vertex in the set.

The efficiency of this approach is independent of dimensionality or the exponential growth rate of nonamenable lattices. On the other hand, it requires a labeling of vertices that makes it easy to compute the labels of its neighbors. For \mathbb{Z}^d this is trivial, but for the hyperbolic lattices $\{P, Q\}$ this is not straightforward. We present our labeling scheme in Appendix B.

A priori, invasion percolation differs from classical Bernoulli percolation, where each vertex is independently occupied with probability p . But invasion percolation reproduces, both qualitatively and quantitatively, Bernoulli percolation at criticality [27,28]. We can think of this connection intuitively as follows. Since the vertex weights are uniform in the unit interval, one way to implement Bernoulli percolation is to declare a vertex occupied if its weight is less than or equal to p . At $p = p_c$, the occupied sites possess one or more infinite components. If the initial seed vertex is not in an infinite component, invasion percolation will force its way outward using weights greater than p_c ; but once the invasion cluster touches an infinite component, it will grow into it, extending the cluster to infinite mass by adding vertices of weight at most p_c .

The connection between invasion and percolation suggests that if we keep track of the weights of the vertices added at each step to the invasion cluster, these weights are asymptotically uniform in the interval $[0, p_c]$. That is, if $w_N(r)dr$ is the fraction of vertices with weight in $(r, r + dr)$ in an invasion

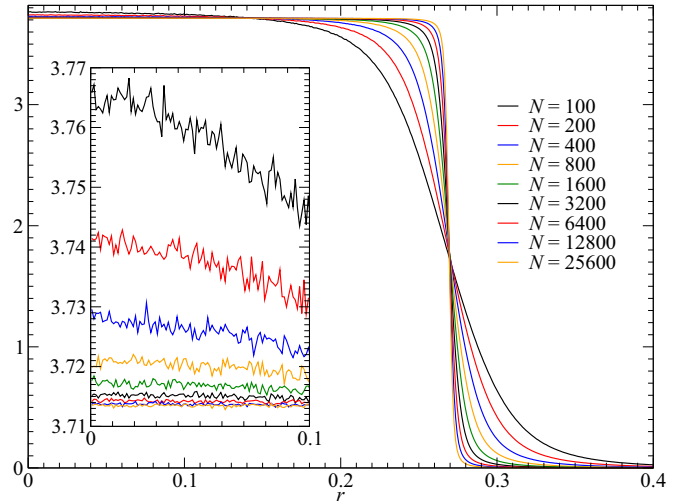


FIG. 3. Distribution of weights on site percolation invasion clusters of mass N in the $\{3,7\}$ hyperbolic lattice.

cluster of mass N , we have

$$\lim_{N \rightarrow \infty} w_N(r) = \begin{cases} 1/p_c & 0 \leq r \leq p_c \\ 0 & p_c < r \leq 1. \end{cases} \quad (6)$$

Figure 3 shows the convergence of the weight distribution w_N to the step function (6).

This suggests several possible estimators of p_c . One is the value of p at the crossover point where $w_N(r)$ drops from $1/p_c$ to 0, which in Fig. 3 takes place at $w_N \approx 1.7$. Another is to take the reciprocal of $w_N(r)$ for any $r < p_c$. In particular, the inset in Fig. 3 shows $w_N(r)$ for $0 \leq r \leq 0.1$, which converges to $1/p_c \approx 3.713$ as N increases.

However, in our computations we use another estimator provided by invasion percolation. Let $B(N)$ denote the number of vertices that have assigned weights in the course of building a cluster with mass N , i.e., which are either in the cluster or one of its neighbors. Since almost all of the N vertices actually added to the cluster have weight less than or equal to p_c , we have

$$\lim_{N \rightarrow \infty} \frac{N}{B(N)} = p_c. \quad (7)$$

This has been proven for bond percolation in \mathbb{Z}^2 [27], but it is believed to hold more generally. Based on this supposition, we use $N/B(N)$ as an estimate of p_c . See also Ref. [29] for a convincing argument as to why $N/B(N)$ is a good estimator for p_c on every lattice.

The estimator $N/B(N)$ is extremely easy to compute, since N and $B(N)$ are simply integers given by the progress of the invasion percolation process. Moreover, it seems to have excellent finite-size scaling and a very small statistical variance. Recall that on a Q -regular tree, we have $p_c = 1/(Q - 1)$ for both site and bond percolation. On such a tree, a cluster of mass N is surrounded by exactly $(Q - 2)N + 2$ neighboring vertices, so

$$\frac{N}{B(N)} = \frac{N}{(Q - 1)N + 2} = \frac{p_c}{1 + \frac{2}{(Q-1)N}}. \quad (8)$$

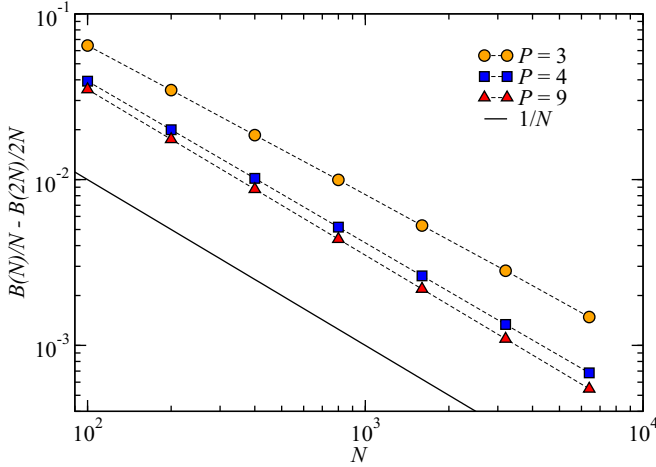


FIG. 4. $\frac{B(N)}{N} - \frac{B(2N)}{2N} \sim N^{-\delta}$ for bond percolation and $Q = 7$.

Hence on a tree, the value of $N/B(N)$ does not at all depend on the random weights chosen to grow the invasion cluster. It is a deterministic quantity. To some extent, this property is preserved on hyperbolic lattices: here the standard deviation in $N/B(N)$ is small, and it decays exponentially with P ; see Appendix D.

To check whether the finite size scaling (8) also applies to hyperbolic lattices, we plotted the quantity

$$\frac{B(N)}{N} - \frac{B(2N)}{2N}$$

versus N . For the tree (8), this quantity is exactly N^{-1} . For hyperbolic lattices we find that this quantity scales as $N^{-\delta}$ as shown in Fig. 4. For finite P we have $\delta < 1$, but Fig. 5 shows that δ converges to 1 as P increases, and that this convergence gets faster as Q increases. Thus $N/B(N)$ converges to p_c almost as quickly as it does on a tree.

These results motivated us to fit our numerical data to the form

$$\frac{N}{B(N)} = \frac{p_c}{1 + bN^{-\delta}}. \quad (9)$$

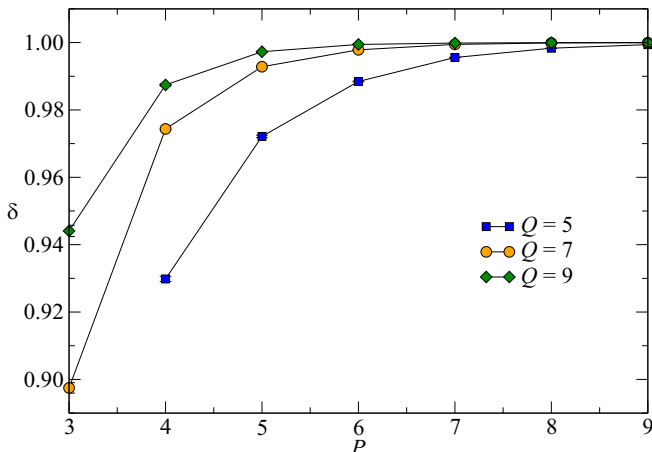


FIG. 5. Finite size scaling exponent δ for bond percolation. Note the convergence to its value $\delta = 1$ for the tree.

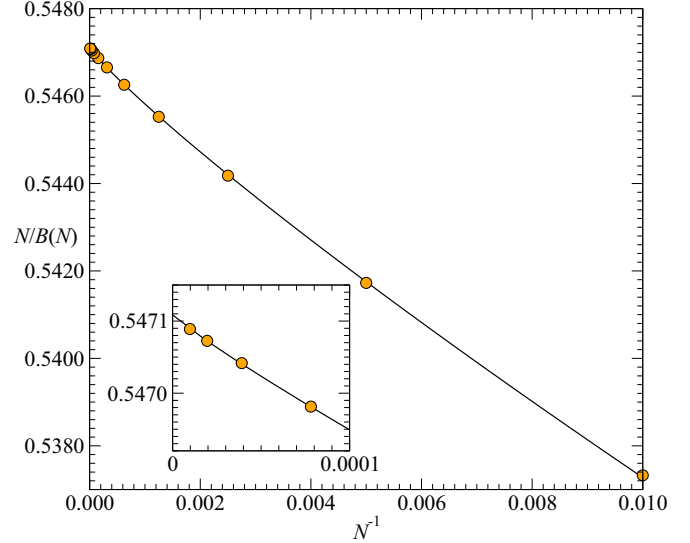


FIG. 6. The ratio $N/B(N)$ for invasion clusters of mass N for site percolation on the $\{7,3\}$ hyperbolic lattice. The line is a fit of (9), and extrapolating to $N = \infty$ gives our estimate of p_c^{site} .

Using finite-size scaling of this form, we can extrapolate from invasion clusters of size $N = 2^k \times 100$ for $k = 0, \dots, 10$ to $N = \infty$. Figure 6 shows our results for the $\{7,3\}$ lattice.

All of the above holds both for bond and site percolation on hyperbolic lattices as well as on their matching lattices.

IV. NUMERICAL RESULTS AND COMPARISON WITH RIGOROUS BOUNDS

We ran the invasion percolation algorithm on hyperbolic lattices with all values of $P, Q \leq 9$ and their matching lattices to find $p_c^{\text{site}}, p_u^{\text{site}}$, and p_c^{bond} . Our results are shown in Table I and are accurate to at least six digits. We have listed all previously known data on thresholds in Table II for comparison. The computational resources required by our computations are discussed in Appendix D.

These results allow us to explore the dependence of percolation thresholds on P and Q . Since the shortest loop in a $\{P, Q\}$ -lattice has length P , the lattice becomes more and more treelike as P gets larger and approaches a Bethe lattice as $P \rightarrow \infty$. As mentioned above, the critical densities for site and bond percolation on a Bethe lattice are known exactly:

$$p_c(\{\infty, Q\}) = \frac{1}{Q-1} \quad \text{and} \quad p_u(\{\infty, Q\}) = 1. \quad (10)$$

We can see this convergence in Table I, where the rows for $P = 9$ and $P = \infty$ are almost identical for p_c^{site} and p_c^{bond} .

There is another, more subtle sense in which $\{P, Q\}$ becomes treelike in the limit $Q \rightarrow \infty$ with P held fixed: while there exist short loops, the fraction of paths in the graph that complete a loop tends to zero, again suggesting that p_c and p_u should converge to their values on the Bethe lattice. We can see this in Table I where, even for $P = 3$ and $P = 4$, both p_c^{site} and p_c^{bond} quickly converge to $1/(Q-1)$ as Q grows.

This raises the interesting question of how these thresholds approach their values on the Bethe lattice as P or Q increases. To learn more about this dependence, we start with some

TABLE I. Percolation thresholds for hyperbolic lattices $\{P, Q\}$. Values for the Euclidean lattices (bold) are added for comparison. Note that $p_u^{\text{site}} = 1 - p_c^{\text{site}}$ for triangular lattices ($P = 3$) and that $p_u^{\text{bond}}(\{P, Q\}) = 1 - p_c^{\text{bond}}(\{Q, P\})$. The row $P = \infty$ contains the values $p_c = 1/(Q - 1)$ and $p_u = 1$ for the Bethe lattice.

P \ Q	3	4	5	6	7	8	9
3				0.5000000...	0.26931171(7)	0.20878618(9)	0.17157685(3)
4	p_c^{site}	0.59274605...	0.29890539(6)	0.22330172(3)	0.17979594(1)	0.151035321(9)	0.13045673(2)
5		0.3714769(1)	0.26186660(5)	0.20498805(2)	0.16914045(2)	0.144225373(6)	0.125818563(3)
6	0.69704023...	0.34601617(5)	0.25328042(1)	0.20115330(2)	0.167154812(2)	0.143091873(7)	0.125124021(3)
7	0.54710885(10)	0.33788595(1)	0.25093250(2)	0.200268034(4)	0.166762201(2)	0.142896751(1)	0.1250183755(6)
8	0.5221297(4)	0.33500594(4)	0.250264873(6)	0.200061544(2)	0.166685043(2)	0.1428636871(5)	0.1250026592(2)
9	0.51118943(5)	0.33395047(2)	0.2500745527(7)	0.2000139338(3)	0.1666701374(4)	0.1428582040(2)	0.1250003781(1)
∞	0.50000000...	0.33333333...	0.25000000...	0.20000000...	0.16666666...	0.14285714...	0.12500000...

P \ Q	3	4	5	6	7	8	9
3				0.5000000...	0.73068829(7)	0.79121382(9)	0.82842315(3)
4	p_u^{site}	0.59274605...	0.8266384(5)	0.87290362(7)	0.89897645(3)	0.91607962(7)	0.92820312(2)
5		0.8500010(2)	0.89883342(7)	0.9226118(1)	0.93725391(5)	0.94722182(5)	0.95445115(2)
6	0.69704023...	0.8980195(2)	0.92817467(4)	0.94427121(6)	0.95445118(6)	0.96148136(1)	0.96662953(1)
7	0.8550371(5)	0.9222771(1)	0.94426351(9)	0.95643895(6)	0.96424001(1)	0.96966910(1)	0.97366600(2)
8	0.8911842(4)	0.9371043(1)	0.95444794(1)	0.96424002(1)	0.970562733(8)	0.97498433(2)	0.978250607(6)
9	0.9119080(1)	0.94714549(5)	0.96147998(4)	0.969669063(10)	0.97498439(2)	0.978713769(9)	0.981475139(7)
∞	1.00000000...	1.00000000...	1.00000000...	1.00000000...	1.00000000...	1.00000000...	1.00000000...

P \ Q	3	4	5	6	7	8	9
3				0.34729635...	0.19933505(5)	0.1601555(2)	0.1355650(1)
4	p_c^{bond}	0.50000000...	0.2689195(3)	0.20714787(9)	0.17004767(3)	0.14467876(3)	0.12607213(1)
5		0.3512228(3)	0.25416087(3)	0.20141756(5)	0.16725887(2)	0.143140108(5)	0.125148983(6)
6	0.65270364...	0.3389049(2)	0.25109739(4)	0.20031239(1)	0.166777706(8)	0.142903142(2)	0.125021331(2)
7	0.5305246(8)	0.33526580(4)	0.25030153(2)	0.20006995(1)	0.166687541(3)	0.1428645814(8)	0.1250030259(6)
8	0.5136441(4)	0.33402630(3)	0.250083308(5)	0.200015586(4)	0.166670553(1)	0.1428583305(8)	0.1250004231(2)
9	0.5067092(1)	0.33358404(2)	0.250022914(1)	0.200003441(2)	0.1666673834(3)	0.1428573314(2)	0.12500005836(6)
∞	0.50000000...	0.33333333...	0.25000000...	0.20000000...	0.16666666...	0.14285714...	0.12500000...

rigorous bounds. The following two theorems provide an upper and a lower bound on the site and bond percolation thresholds.

Theorem 1. Let $p_c(\{P, Q\})$ denote the percolation threshold for either site or bond percolation on the hyperbolic lattice $\{P, Q\}$. Then

$$\frac{1}{z_{P,Q}} \leq p_c(\{P, Q\}) \leq \frac{1}{\lambda_{P,Q}}, \tag{11}$$

where $z_{P,Q}$ is the largest real root of the polynomial

$$f_{P,Q} = z^P - (Q - 1)z^{P-1} + z + (Q - 3). \tag{12}$$

TABLE II. Previous results for percolation thresholds on hyperbolic lattices. Note that the claimed results for $\{7, 3\}$ and $\{3, 7\}$ of Ref. [10] violate the identity $p_u^{\text{bond}}(\{P, Q\}) = 1 - p_c^{\text{bond}}(\{Q, P\})$.

$\{P, Q\}$	p_c^{bond}	p_u^{bond}	Ref.
$\{4, 5\}$	0.27	0.52	[10]
$\{3, 7\}$	0.20	0.37	[10]
$\{7, 3\}$	0.53	0.72	[10]
	0.551(10)	0.810(10)	[11]
$\{5, 5\}$	0.263(10)	0.749(10)	[11]

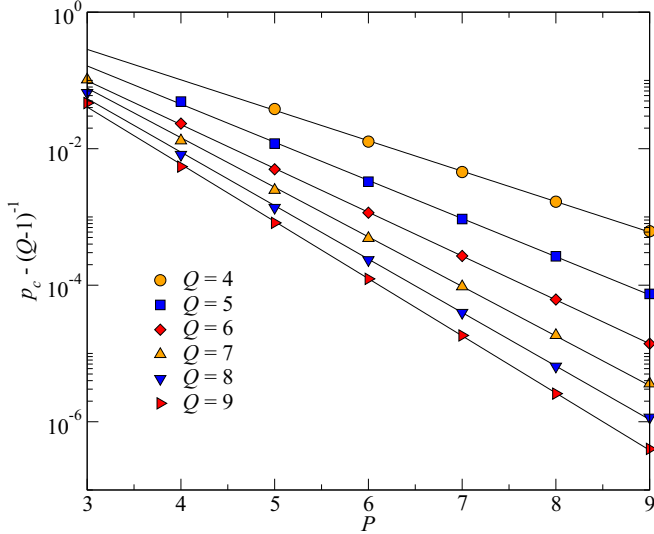
and $\lambda_{P,Q}$ is the largest real root of the polynomial $R_{P,Q}$ given in (A13).

Proof. A classic result of Hammersley [30] shows that $p_c \geq 1/\mu$ where μ is the connective constant of the lattice, i.e., the exponential growth rate of the number of self-avoiding walks. The connective constant for hyperbolic lattices is not known analytically, but in Appendix C we show that $\mu \leq z_{P,Q}$ by counting paths that do not complete a loop around a face of the lattice.

The upper bound comes from the fact that percolation on a subgraph $H \subseteq \{P, Q\}$ implies percolation on $\{P, Q\}$,

$$p_c(\{P, Q\}) \leq p_c(H). \tag{13}$$

For H we choose the breadth-first search (BFS) tree of $\{P, Q\}$. The bond and site percolation thresholds of a tree equal the reciprocal of its branching ratio. For the BFS, the branching ratio is given by $\lim_{k \rightarrow \infty} n(k+1)/n(k)$, where $n(k)$ denotes the number of vertices in the hyperbolic lattice at graph distance k from the origin. In Appendix A we show that $n(k)$ is given by the linear recurrence (A6), (A7), (A9), or (A11), depending on the value of P . Equations (A13) are the characteristic polynomials of the recurrences. The


 FIG. 7. Scaling of $p_c^{\text{site}}(\{P, Q\})$ with P .

branching ratio $\lambda_{P,Q}$ is the largest real root of the characteristic polynomial.

What does Theorem 1 tell us about the how p_c approaches $1/(Q-1)$? For large P or large Q , the largest root of $f_{P,Q}$ (indeed, the unique positive root) converges to $Q-1$. If we plug in the ansatz $z_{P,Q} = (Q-1) - \varepsilon$ and expand $f_{P,Q}$ to linear order in ε , we get

$$z_{P,Q} = Q - 1 - \frac{2(Q-2)}{(Q-1)^{P-1}} + O[(Q-1)^{-(2P-3)}], \quad (14)$$

so the lower bound in (11) scales as

$$p_c \geq \frac{1}{Q-1} + O\left[\frac{1}{(Q-1)^P}\right]. \quad (15)$$

Similarly, for $P > 4$ even [(A13a) and (A13b)], we have

$$\lambda_{P,Q} = Q - 1 - \frac{Q(Q-2)}{(Q-1)^{P/2}} + O[(Q-1)^{-(P-2)}], \quad (16)$$

and for $P > 3$ odd [(A13c)] we have

$$\lambda_{P,Q} = Q - 1 - \frac{2(Q-2)}{(Q-1)^{(P-1)/2}} + O[(Q-1)^{-(P-3)}]. \quad (17)$$

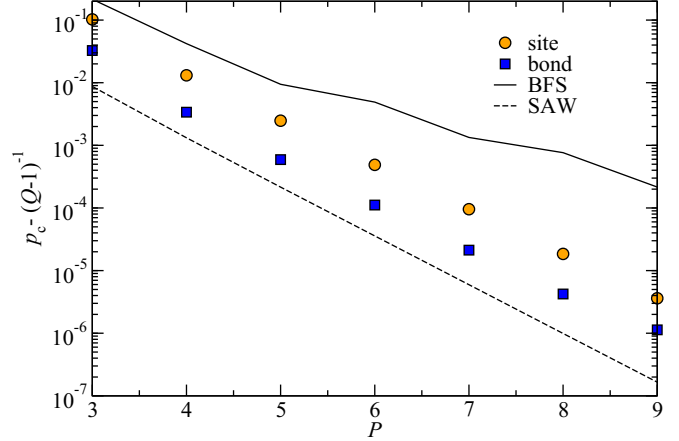
Thus the upper bound in (11) scales as

$$p_c \leq \frac{1}{Q-1} + O\left[\frac{1}{(Q-1)^{\lceil P/2 \rceil}}\right]. \quad (18)$$

Combining (15) and (18) suggests that the critical density of the hyperbolic lattice should scale with P as

$$p_c(\{P, Q\}) = \frac{1}{Q-1} + \frac{c}{\mu_Q^P} \quad (19)$$

for some constant c and some $\sqrt{Q-1} \leq \mu_Q \leq Q-1$. In Fig. 7 we plot $p_c^{\text{site}}(\{P, Q\}) - 1/(Q-1)$ versus P on a semilog scale, and the straight lines indicate that scaling of the form


 FIG. 8. Comparison of $p_c^{\text{site}}(\{P, Q\})$ for $Q = 7$ with the upper and lower bounds from Theorem 1.

(19) holds. We also compare $p_c^{\text{site}} - 1/(Q-1)$ for $Q = 7$ directly to our rigorous bounds in Fig. 8.

We can look more closely at the cases $P = 3$ and $P = 4$ when Q is large. If $P = 3$ (A13d), we have

$$\begin{aligned} \lambda_{P,Q} &= \frac{Q + \sqrt{(Q-6)(Q-2)} - 4}{2} \\ &= Q - 4 - \frac{1}{Q-4} + O(1/Q^3), \end{aligned} \quad (20)$$

and when $P = 4$ (A13e) we have

$$\begin{aligned} \lambda_{P,Q} &= \frac{Q + \sqrt{Q(Q-4)} - 2}{2} \\ &= Q - 2 - \frac{1}{Q-2} + O(1/Q^3). \end{aligned} \quad (21)$$

We can explain (20) and (21) by thinking about breadth-first search on these lattices. If $P = 3$, then each vertex v in the BFS tree has at least one edge pointing back to its parent, and two edges pointing laterally to other vertices u, w at the same level. Moreover, the triangle below each of those edges has a corner on the next level which can be reached either from v or from its other “parent” u or w . This reduces the branching ratio to at most $Q-4$.

Similarly, for $P = 4$ most vertices v in the BFS tree belong to a square face where v is the farthest from the root, and v 's neighbors on that face are both closer to the origin. This gives v two “parents” in the previous layer, and reduces the branching ratio to $Q-2$.

On the other hand, for $P \geq 5$ the bound of (17) converges to $Q-1$ for large Q . This indicates that for most vertices, only one of their neighbors is in the previous layer, and the other $Q-1$ are in the succeeding layer.

We also prove the following simple bounds on the uniqueness threshold (see also [31,32] for some combinatorial bounds for $\{5,5\}$, $\{5,4\}$, and $\{4,5\}$).

Theorem 2. Let p_u^{site} be the uniqueness threshold for site percolation on the hyperbolic lattice $\{P, Q\}$, and let

$$a = (P-2)(Q-2) - 2.$$

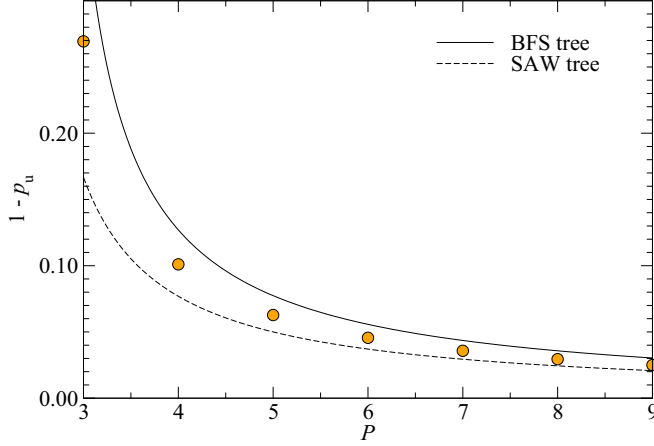


FIG. 9. Uniqueness threshold for $Q = 7$ and $P = 3, \dots, 9$ and the bounds from Theorem 2.

Then

$$1 - \frac{2}{a + \sqrt{a^2 - 4}} \leq p_u^{\text{site}} \leq 1 - \frac{1}{Q(P-2) - 1}. \quad (22)$$

Note that when a is large (i.e., if P or Q is large) the lower bound in (22) tends to $1 - 1/a - 1/a^3$.

Proof. According to (4), an upper (lower) bound for p_u^{site} is equivalent to a lower (upper) bound for p_c^{match} , the site percolation threshold on the matching lattice. We will prove bounds for p_c^{match} following the same ideas as in Theorem 1.

An upper bound for p_c^{match} is given by the reciprocal of the branching ratio of the BFS tree of the matching lattice. Since all the vertices of a face of the underlying hyperbolic lattice are adjacent in the matching lattice, and since each face has a constant number of vertices, this branching ratio is also given by

$$\lim_{\ell \rightarrow \infty} \frac{n(\ell+1)}{n(\ell)},$$

where $n(\ell)$ denotes the number of vertices on the perimeter of the ℓ th layer of faces around the origin. In Appendix A we use a linear recurrence to compute $n(\ell)$ analytically, and (A3) shows that the branching ratio is $(a + \sqrt{a^2 - 4})/2$. This gives the lower bound on p_u^{site} in (22).

The upper bound in (22) follows from the fact that the connective constant of a d -regular graph is at most $d - 1$. The matching lattice is regular with $d = Q(P - 2)$.

Figure 9 compares our measurements of the uniqueness threshold with the bounds of Theorem 2. We could easily tighten these bounds, for instance by bounding the connective constant on the matching lattice by prohibiting short loops as in Theorem 1.

Finally, recall that p_u^{bond} for $\{P, Q\}$ is simply $1 - p_c^{\text{bond}}$ on the dual lattice $\{Q, P\}$. Thus we can read bounds on p_u^{bond} directly from Theorem 1.

V. MEAN DISTANCE

Another quantity of interest is the mean graph distance $\langle k_N \rangle$ of a vertex from the origin of the cluster of mass N . This

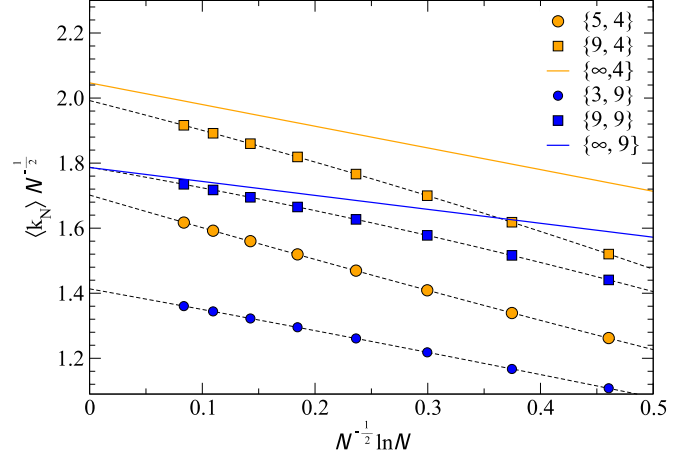


FIG. 10. Mean distance $\langle k_N \rangle$ of a vertex of the invasion cluster of mass N to the origin. The lines $\{\infty, Q\}$ represent the asymptotics (24) for the Q -regular tree. The data shown are for bond percolation, and the dotted lines are quadratic fits.

quantity can be computed exactly on a tree, for the invasion percolation cluster as well as for the incipient infinite cluster of Bernoulli percolation [33]. The exact expressions for finite N involve hypergeometric functions, but here we care only about the asymptotic behavior. For Bernoulli percolation on a Q -regular tree, the asymptotic expression is

$$\langle k_N \rangle = \sqrt{\frac{\pi(Q-1)}{2(Q-2)}} N^{\frac{1}{2}} - \frac{4(Q-1)+1}{3(Q-2)} + o(1). \quad (23)$$

For invasion percolation on a tree, the leading term also grows as $N^{\frac{1}{2}}$, but the next term grows logarithmically:

$$\langle k_N \rangle = \frac{4}{3} \sqrt{\frac{\pi(Q-1)}{2(Q-2)}} N^{\frac{1}{2}} - \frac{1}{3} \frac{Q}{Q-2} \ln N + O(1). \quad (24)$$

We claim, that on hyperbolic lattices, the mean distance of a vertex of the invasion cluster, has scaling similar to (24):

$$\langle k_N \rangle = c_1(P, Q) N^{\frac{1}{2}} - c_2(P, Q) \ln N + O(1). \quad (25)$$

This claim is clearly supported by our data; see Fig. 10. The constants c_1 and c_2 differ from the corresponding values in (24), but they both converge to these values as P gets large.

We also measured the maximum distance of a vertex on the invasion cluster from the origin. This maximum distance also scales like (25), with different values for c_1 and c_2 , of course.

VI. CRITICAL EXPONENTS

It has been rigorously established that the critical exponents of percolation in hyperbolic lattices are equal to their mean-field values, i.e., their values on the Bethe lattice. This first proof by Schonmann [34] was based on planarity and nonamenability, but later Madras and Wu [35] showed that nonamenability suffices. Thus any negative curvature puts the lattice in the universality class of the tree. The same holds for

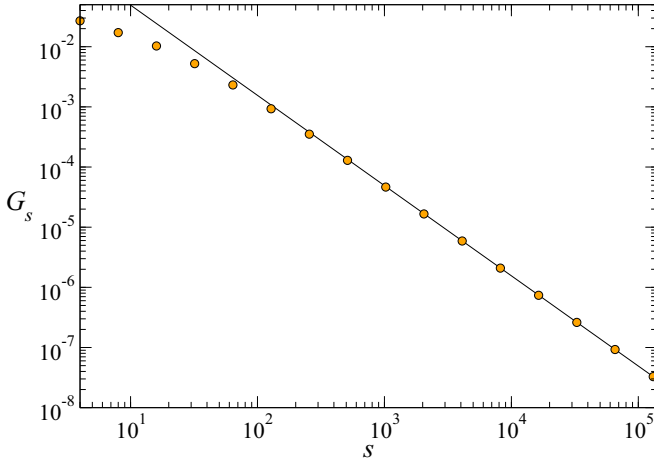


FIG. 11. Scaling of the cluster density at criticality for the $\{7,3\}$ lattice using logarithmic binning. The line is $G_s \sim s^{1-\tau}$ for $\tau = 5/2$, confirming that τ equals its mean-field value.

the critical exponents of the Ising model on hyperbolic lattices [8,9,36–38].

Since the critical exponents for percolation on hyperbolic lattices are known with mathematical rigor, there is no need to measure them numerically. However, to check that our numerics are consistent with these rigorous results, we compute the Fisher exponent τ .

According to scaling theory, the average number of clusters of size s per lattice site scales as

$$n_s(p) = s^{-\tau} [f_0(z) + s^{-\Omega} f_1(z) + \dots], \quad (26)$$

where the scaling functions f_0 and f_1 are analytic for small values of z , and where the scaling variable z is defined as

$$z = (p - p_c) s^\sigma. \quad (27)$$

The exponent τ can be measured by growing single clusters at $p = p_c$ and recording their sizes; this is known as the Leath algorithm [29,39]. This is similar to invasion percolation except that it adds every neighboring vertex with weight $p \leq p_c$ to the cluster instead of just the vertex with minimum weight.

In order to improve the count statistics on the larger (and rarer) clusters, the individual n_s are binned on a logarithmic scale [40]. Thus the actual quantity we analyze is, where $s = 2^k$ for integer k ,

$$G_s = \sum_{s'=s}^{2s-1} n_{s'}(p_c). \quad (28)$$

This scales as $\sim s^{1-\tau}$ for large values of s . We show this for site percolation on the $\{7,3\}$ lattice in Fig. 11. Our numerical results show that τ does indeed equal its mean-field value $\tau = 5/2$, and results for other P, Q are similar.

VII. CONCLUSIONS

We have implemented the invasion percolation algorithm on the hyperbolic lattice, using a new combinatorial labeling of the vertices to make this algorithm computationally feasible. This yields highly accurate measurements of the thresholds for

site and bond percolation, as well as (by using the matching lattice in the case of site percolation) of the threshold at which the infinite cluster becomes unique. These measurements, in turn, allow us to compare these thresholds with rigorous upper and lower bounds, and to confirm experimentally that the critical exponents of percolation in negatively curved spaces are equal to their mean-field values.

ACKNOWLEDGMENTS

We enjoyed fruitful discussion with B. Ziff and we appreciate valuable comments from B. Hayes. S.M. thanks the Santa Fe Institute for their hospitality. C.M. was supported in part by the John Templeton Foundation, Grant No. 55745 and thanks Otto-von-Guericke University for their hospitality.

APPENDIX A: COUNTING VERTICES IN HYPERBOLIC LATTICES

The number of vertices a given distance from a specified site (the “origin”) is given by a linear recurrence. This recurrence is simple if we measure the distance by the number ℓ of layers of faces that separate the vertices from the origin. We will show that the number of vertices on the perimeter of the ℓ th layer is given by

$$\begin{aligned} n(0) &= 0, \\ n(1) &= (P - 2)Q, \\ n(\ell) &= an(\ell - 1) - n(\ell - 2), \quad \ell > 1, \end{aligned} \quad (A1)$$

with

$$a = (P - 2)(Q - 2) - 2. \quad (A2)$$

Like any homogeneous linear recurrence with constant coefficients, (A1) can be solved to give

$$n(\ell) = \frac{(P - 2)Q}{\sqrt{a^2 - 4}} \left[\left(\frac{a + \sqrt{a^2 - 4}}{2} \right)^\ell - \left(\frac{a - \sqrt{a^2 - 4}}{2} \right)^\ell \right]. \quad (A3)$$

For hyperbolic lattices we have $a > 2$, and $n(\ell)$ grows exponentially with branching ratio $(a + \sqrt{a^2 - 4})/2$. For Euclidean lattices, $a = 2$ and (A3) reduces to linear growth $n(\ell) = (P - 2)Q\ell$.

To prove (A1) we start with the base case of the recurrence. The first layer of faces consists of Q polygons with P vertices each. In the total count PQ of vertices, the origin is counted Q times, and in the perimeter, the Q vertices connected to the origin are shared by adjacent polygons and counted twice. Hence $n(1) = (P - 2)Q$.

Now let $F(\ell)$ denote the number of faces in layer ℓ . Each face has P edges, two of them crossing from the inner boundary of this layer to its outer boundary. The remaining $(P - 2)F(\ell)$ edges belong to the inner or outer boundary of the layer. Since each of these boundaries forms a cycle, the number of vertices on the boundary equals the number of edges. Hence we have

$$n(\ell) + n(\ell - 1) = (P - 2)F(\ell). \quad (A4)$$

On the other hand, each vertex has $Q - 2$ edges that point either inward or outward across a layer, and each of these

edges corresponds uniquely to one polygon in layer ℓ or $\ell - 1$. Hence we also have

$$F(\ell) + F(\ell - 1) = (Q - 2)n(\ell - 1). \quad (\text{A5})$$

Note the duality of (A4) and (A5). Now adding (A4) to itself with $\ell \mapsto \ell - 1$ gives us

$$\begin{aligned} n(\ell) + 2n(\ell - 1) + n(\ell - 2) &= (P - 2)[F(\ell) + F(\ell - 1)] \\ &= (P - 2)(Q - 2)n(\ell - 1), \end{aligned}$$

yielding (A1) and (A2). Note that because of the linear relation between $F(\ell)$ and $n(\ell)$, the number of faces $F(\ell)$ obeys the same recurrence but with base case $F(0) = 0$ and $F(1) = q$.

Another measure of distance is given by the graph distance, i.e., by the length of the shortest path that connects two vertices. Let n_k denote the number of vertices in the hyperbolic lattice with graph distance k from the origin. This number is again given by a linear recurrence, albeit a more complicated one, which was derived independently in physics [41] and in mathematics [42]. We review this here, using the notation of Ref. [41].

The recurrence depends on whether P is even or odd, and in the even case on $P \bmod 4$. For $P = 2m$ where m is even, it reads

$$n_{k+1} = (Q - 2) \sum_{i=0}^{m-2} n_{k-i} - n_{k-m+1}, \quad (\text{A6})$$

while if m is odd we have

$$n_{k+1} = \sum_{i=0}^{(m-3)/2} [(Q - 1)n_{k-2i} - n_{k-2i-1}]. \quad (\text{A7})$$

The initial values are

$$n_k = \begin{cases} 0 & k \leq 0 \\ (Q - 1)^{k-1} Q & 0 < k < m. \end{cases} \quad (\text{A8})$$

For odd values $P = 2m + 1$ and $m > 1$ the recurrence is

$$\begin{aligned} n_{k+1} &= (Q - 2) \sum_{i=0}^{m-2} (n_{k-i} + n_{k-m-i}) + (Q - 4)n_{k-m+1} \\ &\quad - n_{k-2m+1} \end{aligned} \quad (\text{A9})$$

with initial values

$$n_k = (Q - 1)^{k-1} Q, \quad 0 < k \leq m. \quad (\text{A10})$$

For $P = 3$, the sum in (A9) disappears, and the recurrence becomes

$$n_{k+1} = (Q - 4)n_k - n_{k-1} \quad (\text{A11})$$

with initial values

$$n_k = \begin{cases} 0 & k \leq 0 \\ Q & k = 1. \end{cases} \quad (\text{A12})$$

The corresponding characteristic polynomials are as follows. For $P = 2m$ and m even (i.e., $P \bmod 4 = 0$),

$$R_{P,Q}(z) = z^m \left(1 - \frac{Q-2}{z-1} \right) + \frac{Q-2}{z-1} + Q - 1. \quad (\text{A13a})$$

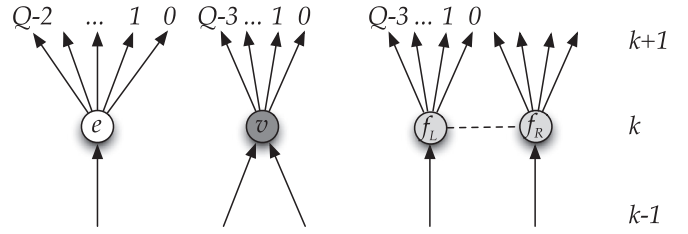


FIG. 12. Types of vertices in layer k and their edge labelings.

For $P = 2m$ and m odd (i.e., $P \bmod 4 = 2$),

$$R_{P,Q}(z) = z^m \left[\frac{z - (Q - 1)}{z^2 - 1} \right] + \frac{z(Q - 1) - 1}{z^2 - 1}. \quad (\text{A13b})$$

For $P = 2m + 1$ (i.e., P is odd),

$$R_{P,Q}(z) = z^{2m} \left(1 - \frac{Q-2}{z-1} \right) + 2z^m + \frac{z(Q-1)-1}{z-1}. \quad (\text{A13c})$$

In particular, for $P = 3$ ($m = 1$) we have

$$R_{3,Q}(z) = z^2 - (Q - 4)z + 1, \quad (\text{A13d})$$

and for $P = 4$, setting $m = 2$ in (A13a) gives

$$R_{4,Q}(z) = z^2 - (Q - 2)z + 1. \quad (\text{A13e})$$

To prove (A6), (A7), (A9), and (A11), we consider all vertices in the layer at distance k . We assign directions to the edges that connect vertices in layer k to vertices in layer $k + 1$ (see Fig. 12).

For even values of P there are two types of vertices: “ e -vertices” have one incoming edge and $Q - 1$ outgoing edges, and “ v -vertices” have two incoming edges and $Q - 2$ outgoing edges. For odd values of P there are also pairs of “ f -vertices” in the same layer connected to each other by an undirected edge, and each one has one incoming edge and $Q - 2$ outgoing edges.

Let x_k denote the number of vertices of type $x \in \{e, v, f\}$. For $P = 2m$ we know that each v -vertex in layer k “closes” a polygon that “opened” in layer $k - m$. Each e -vertex opens $Q - 2$ polygons in the higher layers, and each v -vertex opens $Q - 3$ polygons. Hence

$$v_k = (Q - 2)e_{k-m} + (Q - 3)v_{k-m}. \quad (\text{A14})$$

The number of edges that connect layer $k - 1$ and k is $e_k + 2v_k$, but it is also given by $(Q - 1)e_{k-1} + (Q - 2)v_{k-1}$. Hence

$$e_k = (Q - 1)e_{k-1} + (Q - 2)v_{k-1} - 2v_k. \quad (\text{A15})$$

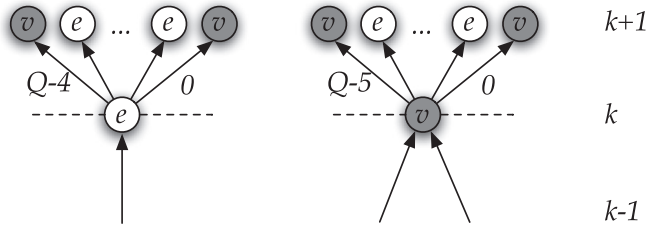
Finally, the total number of vertices is

$$n_k = v_k + e_k. \quad (\text{A16})$$

This gives us three equations for n_k , v_k and e_k , and eliminating e_k and v_k yields (A6) and (A7).

For the odd case $P = 2m + 1$, we again consider the number of edges that connect layer $k - 1$ and k to obtain

$$e_k = (Q - 1)e_{k-1} + (Q - 2)v_{k-1} + (Q - 2)f_{k-1} - 2v_k. \quad (\text{A17})$$


 FIG. 13. Types of vertices and their edge labelings for $P = 3$.

Each polygon that is closed by a single v -vertex in layer k is opened by two f -vertices in layer $k - m$, so

$$v_k = \frac{1}{2} f_{k-m}. \quad (\text{A18})$$

The number of polygons closed by two f -vertices in layer k equals the number of polygons opened by single vertices in layer $k - m$, so

$$\frac{1}{2} f_k = (Q - 2)e_{k-m} + (Q - 3)v_{k-m} + (Q - 3)f_{k-m}. \quad (\text{A19})$$

In this case the total number of vertices is

$$n_k = v_k + e_k + f_k, \quad (\text{A20})$$

and eliminating v_k , e_k , and f_k yields (A9).

Although we can view it as a degenerate case of (A9), we end with a specialized derivation of (A11), the recurrence for $P = 3$. In triangular lattices, there are only two types of vertices: e -vertices with one incoming edge, and v -vertices with two incoming edges. As shown in Fig. 13, every vertex is connected to two vertices in the same layer, leaving a total of $Q - 2$ edges to connect to other layers. Moreover, each vertex in layer k is connected to two v -vertices in layer $k + 1$. But since each v -vertex has two incoming edges,

$$v_{k+1} = n_k.$$

Counting the number of outgoing edges to e -vertices gives

$$e_{k+1} = (Q - 5)e_k + (Q - 6)v_k,$$

and combining these equations yields (A11).

APPENDIX B: IMPLEMENTING HYPERBOLIC LATTICES

As discussed above, the challenge for implementing invasion percolation, and indeed any algorithm on hyperbolic lattices, is the lack of a simple coordinate system. We need a computationally efficient way to index vertices and to compute the indices of their neighbors. Here we describe a ‘‘coordinate system’’ that assigns a unique string to each vertex, and we give a procedure for computing the strings in its neighborhood.

The idea is to label each vertex according to one of the shortest paths that connects it to the origin of the lattice. In essence, we do this by redoing the derivations of the linear recurrences in Appendix A, while keeping track of the labels of individual edges in the path. Thus the origin is represented by the empty string, and each vertex in layer k corresponds to a string of length k .

The labeling of the edges is depicted in Figs. 12 and 13. Note that we label only outgoing edges, i.e., edges that run

Algorithm 1. Pseudocode to compute the string corresponding to a child of a vertex u , reached by an outgoing edge with label x .

```

child( $u, x$ )
Input: vertex  $u = (u_1, \dots, u_k)$ , edge  $x$ 
Output: child vertex  $w$ ,  $u \xrightarrow{x} w$ 
begin
  if  $k = 0$  then  $w := (x)$ ;
  else
    if  $x < \text{outdegree}(u) - 1$  then
       $w := (u_1, \dots, u_k, x)$ ;
    else
      if  $\text{type}(u_1, \dots, u_k, x) = v$  then
         $w := \text{child}(\text{successor}(u), 0)$ ;
      else
         $w := (u_1, \dots, u_k, x)$ ;
      end
    end
  end
return  $w$ ;
end
    
```

between layers k and $k + 1$. Edges that connect vertices in the same layer are never part of a shortest path, so there is no need to assign labels to these edges.

The subset of directed (and therefore labeled) edges induces a subgraph that is almost a directed tree. Only the v -vertices with their two incoming edges cause loops by closing a face. To break the resulting ties, we never use the right incoming edge of a v -vertex. With this rule, the subgraph induced by the allowed directed edges is a tree, and we denote the unique path from the root to a vertex u in level k as (u_1, u_2, \dots, u_k) .

Suppose u is in layer k . Deleting the last edge in the path to u yields u 's ‘‘parent’’ in layer $k - 1$. If we extend the path to u by one more edge yields a ‘‘child’’ v in layer $k + 1$; however, this path might violate the above rule, so the path to v in the tree might not go through u . In addition, u may have neighbors in its own layer, which are neither its parents nor its children. The following procedures are useful to perform all this navigation:

- (1) $\text{type}(u)$ returns the type (e , v , f_R or f_L) of vertex u
- (2) $\text{outdegree}(u)$ returns the number of u 's outgoing edges
- (3) $\text{child}(u, x)$ returns the child of u along an outgoing edge with label x
- (4) $\text{parent}(u)$ returns the parent of u
- (5) $\text{successor}(u)$ returns the next vertex in u 's layer moving counterclockwise and
- (6) $\text{predecessor}(u)$ returns the next vertex in u 's layer moving clockwise.

Note that $\text{successor}(u)$ and $\text{predecessor}(u)$ may or may not be neighbors of u .

The procedures $\text{outdegree}(u)$ and $\text{parent}(u)$ are straightforward to implement; in particular, $\text{outdegree}(u)$ is a function only of $\text{type}(u)$ and whether or not $P = 3$. The other procedures require a little thought. Algorithm 1 shows pseudocode for $\text{child}(u, x)$ that takes into account our rule that the right incoming edge of a v -vertex is never used: if x is such an edge, the relevant parent of u 's child is $\text{successor}(u)$ rather than u , so $\text{child}(u, x)$ uses $\text{successor}(u)$ as a subroutine. Algorithm 2

shows pseudocode for predecessor(u) and successor(u), both of which are recursive procedures.

We also need to be able to determine the type of a vertex in procedure type(u). This is easiest in the case $P = 3$, because of the simple pattern of vertices of types

Algorithm 2. Pseudocode to compute the next vertex in the same layer at u , moving clockwise or counterclockwise.

```

successor( $u$ )
Input: vertex  $u = (u_1, \dots, u_k)$ 
Output: counterclockwise neighbor of  $u$  in same layer
begin
  if  $k = 1$  then return  $(u_1 + 1 \bmod q)$ ;
  else
     $p := \text{parent}(u)$ ;
    if  $u_k < \text{outdegree}(p) - 1$  then
      return  $\text{child}(p, u_k + 1)$ ;
    else
      return  $\text{child}(\text{successor}(p), 0)$ ;
    end
  end
end

predecessor( $u$ )
Input: vertex  $u = (u_1, \dots, u_k)$ 
Output: clockwise neighbor of  $u$  in same layer
begin
  if  $k = 1$  then return  $(u_1 - 1 \bmod q)$ ;
  else
    if  $u_k > 0$  then return  $(u_1, \dots, u_k - 1)$ ;
    else
       $w := \text{predecessor}(\text{parent}(u))$ ;
       $x := \text{outdegree}(w) - 1$ ;
      if  $\text{type}(u) = v$  then  $x := x - 1$ ;
      return  $\text{child}(w, x)$ ;
    end
  end
end

```

v and e : the leftmost and rightmost outgoing edges lead to v -vertices, while all other outgoing edges lead to e -vertices (Fig. 13). Hence it suffices to store a Boolean value on each edge, which is true if and only if this edge leads to a v -vertex. This list of Boolean values is easily updated as one moves along outgoing edges.

For $P > 3$, the pattern of v -, e -, and f -vertices is more complicated. The type of a vertex is not determined by the label x of the edge leading to it: we need to know where that edge is in the faces to its left and right. In particular, it leads to a v -vertex or an f -vertex if it is one of the farthest edges in a face from the origin.

For even P , we give each edge two labels $L, R \in \{1, \dots, m\}$, one for its left face and one for its right face, where $m = P/2$ as in Appendix A. Whenever a face is opened, the corresponding labels of its first edges are 1, and these increase until the face is closed with edges labeled m . Thus an edge leads to a v -vertex if and only if $R = m$ (left incoming) or $L = m$ (right incoming). Note that the numbers L and R let us both identify v -vertices and distinguish between left and right incoming edges.

For odd P , we again define $m = (P - 1)/2$. We skip the lateral edges connecting pairs of f -vertices, merging the two faces joined by such an edge into a $4m$ -gon, and give the edges

along its sides labels $L, R \in \{1, \dots, 2m\}$. Thus an edge leads to a v -vertex if and only if $R = 2m$ (left incoming) or $L = 2m$ (right incoming). Edges with $L = m$ or $R = m$ lead to f_R - or f_L -vertices respectively.

These additional labels can be maintained by the child, successor and predecessor procedures. This makes the full implementation a bit more complicated than the pseudocode in Algorithms 1 and 2, but the corresponding code is easily added. We provide a working implementation in C++ at Ref. [43].

Equipped with these procedures, the Q neighbors of a vertex u other than the origin can be computed as

- (1) parent(u)
- (2) predecessor(parent(u)) if u is a v -vertex
- (3) predecessor(u) if u is an f_L -vertex or $P = 3$
- (4) successor(u) if u is an f_R -vertex or $P = 3$ and
- (5) child(u, x) for $x = 0, \dots, \text{outdegree}(u) - 1$.

APPENDIX C: A BOUND ON SELF-AVOIDING WALKS

In this Appendix we derive a bound on the connective constant of the hyperbolic lattice, or equivalently the branching ratio of the tree of self-avoiding walks. In particular, this bound provides the lower bound on p_c given in Theorem 1.

Consider a self-avoiding walk on the edges of the hyperbolic lattice $\{P, Q\}$. Each time we follow an edge (u, v) , there are $Q - 1$ possible edges along which we could move from v ; call these $\{1, \dots, Q - 1\}$. The leftmost and rightmost moves 1 and $Q - 1$ take us around the two faces to which (u, v) belongs. If we perform $P - 1$ consecutive leftmost moves, or $P - 1$ consecutive rightmost ones, we would return to u , and complete the loop around one of these faces.

As a consequence, we can upper bound the entropy of self-avoiding walks by considering strings over the alphabet $\{1, \dots, Q - 1\}$ such that there are no runs of $P - 1$ consecutive 1s or $P - 1$ consecutive $(Q - 1)$ s. We can describe these strings with a finite-state process with $P - 1$ states $0 \leq i < P - 1$, where state i denotes a string ending in i consecutive 1s or i consecutive $(Q - 1)$ s. The transition matrix

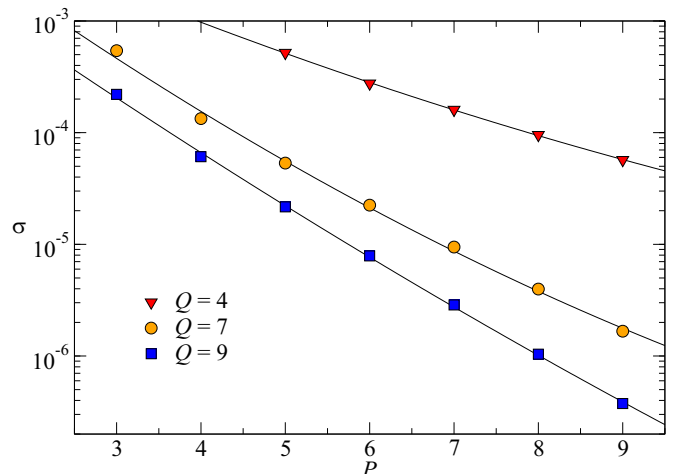
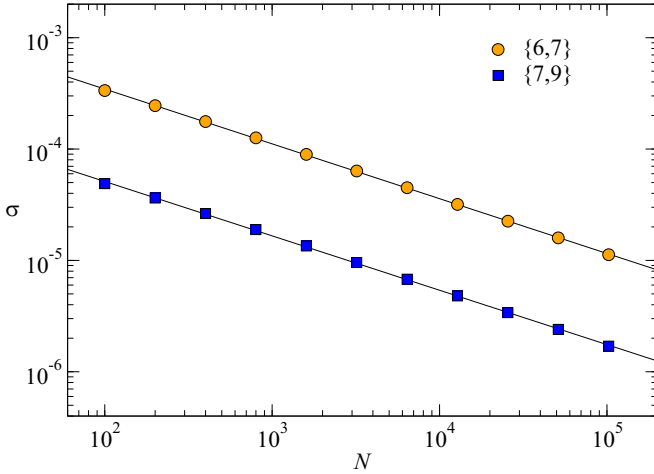


FIG. 14. Decay of the standard deviation σ of $N/B(N)$ for $N = 12800$ vs P .

FIG. 15. Decay of the standard deviation σ of $N/B(N)$ vs N .

for this process is

$$\begin{aligned} M_{0,1} &= 2, \\ M_{i,0} &= Q - 3 \text{ for all } 0 \leq i < P - 1, \\ M_{i,1} &= 1 \text{ for all } 1 \leq i < P - 1, \\ M_{i,i+1} &= 1 \text{ for all } 1 \leq i < P - 1, \\ M_{i,j} &= 0 \text{ otherwise.} \end{aligned}$$

We can see this as follows. If $i = 0$, so that the most recent move is some $j \notin \{1, Q - 1\}$, there are $M_{0,1} = 2$ ways to begin a run, either with a 1 or a $Q - 1$. If the current string ends with a run of i consecutive 1s or $(Q - 1)$ s, there are $M_{i,i+1} = 1$ ways to extend this run, $M_{i,1} = 1$ ways to switch to a run of the opposite kind, and $Q - 3$ ways to end this run with a move $j \notin \{1, Q - 1\}$.

The growth rate of these strings is the largest eigenvalue of M . This is the largest root z_0 of its characteristic polynomial, which a little work shows is given by

$$\begin{aligned} \det(M - z\mathbb{I}) &= (-1)^P \left[Q - 3 + (Q - 2) \sum_{t=1}^{P-2} z^t - z^{P-1} \right] \\ &= (-1)^P \left[\frac{Q - 3 + z + (1 - Q)z^{P-1} + z^P}{1 - z} \right], \end{aligned}$$

or equivalently the largest root z_0 of the numerator

$$z^P - (Q - 1)z^{P-1} + z + Q - 3.$$

TABLE III. Computing machinery used for the simulations. All CPUs are Intel[®] Xeon[®].

CPU	Frequency	Nodes \times cpus \times cores	Memory/core
E5-1620	3.60 GHz	$1 \times 2 \times 4$	4.0 Gbyte
E5-2630	2.30 GHz	$5 \times 4 \times 6$	5.3 Gbyte
E5-2630v2	2.60 GHz	$5 \times 4 \times 6$	5.3 Gbyte
E5-2640v4	2.40 Ghz	$3 \times 4 \times 10$	6.4 Gbyte

Since z_0 is an upper bound on the connective constant of the lattice, $1/z_0$ is a lower bound on the site and bond percolation thresholds.

APPENDIX D: TECHNICAL DETAILS

For the numerical results in this paper we averaged over 10^7 independent runs of invasion percolation for each value of P , Q , and N . We computed the statistical error on $N/B(N)$ using jackknife resampling [44]. The errors are of order 10^{-8} or 10^{-9} for the larger clusters. These small values of the errors are caused by the small values of the standard deviation σ of $N/B(N)$ for hyperbolic lattices. For given N and Q , σ decays exponentially with P (Fig. 14). We know that for a tree ($P = \infty$), σ is zero. In addition, $\sigma = O(1/\sqrt{N})$ (Fig. 15), which is not surprising. The cluster masses we used are $N = 100 \times 2^k$ for $k = 0, 1, \dots, 7$. For some systems we also simulated larger systems with $k = 8, 9, 10$ with 10^6 samples each. To grow an invasion cluster of mass N , one needs $B(N) \simeq N/p_c$ pseudorandom numbers. Hence each value in Table I is based upon at least $\sim 10^{13}$ pseudorandom numbers, which were produced by generators from the TRNG library [45].

We ran our simulations on a cluster with a mixture of CPUs and a total of 368 cores; see Table III. Each value of Table I took roughly 24 hours wall-clock time on this cluster. The actual invasion percolation cluster algorithm has time complexity $O(N \log N)$, but because our labeling scheme induces costs $O(N^{1/2})$ for handling the typical vertex in a cluster, the total time is $O(N^{3/2} \log N)$. Memory per core can become an issue in the computation of p_u^{site} because the percolation thresholds $p_c(\hat{G}) = 1 - p_u^{\text{site}}(G)$ on the matching lattices are small, and we need to store $B(N) \simeq N/p_c(\hat{G})$ vertices. This is the main reason why we did not go beyond $N = 12800$ in the simulations for p_u^{site} .

- [1] The figures were generated by a Java applet from D. Hatch, <http://www.plunk.org/hatch>.
 [2] D. Schattschneider, *M. C. Escher: Visions of Symmetry* (Harry N. Abrams, New York, 2004).
 [3] C. Monthus and C. Texier, *J. Phys. A* **29**, 2399 (1996).
 [4] S. K. Baek, S. D. Yi, and B. J. Kim, *Phys. Rev. E* **77**, 022104 (2008).
 [5] D. Krioukov, F. Papadopoulos, M. Kitsak, A. Vahdat, and M. Boguñá, *Phys. Rev. E* **82**, 036106 (2010).

- [6] M. Margenstern, *Small Universal Cellular Automata in Hyperbolic Spaces* (Springer-Verlag, New York, 2013).
 [7] C. D. Modes and R. D. Kamien, *Phys. Rev. Lett.* **99**, 235701 (2007).
 [8] H. Shima and Y. Sakaniwa, *J. Stat. Mech. Theory Exp.* (2006) P08017.
 [9] H. Shima and Y. Sakaniwa, *J. Phys. A* **39**, 4921 (2006).
 [10] S. K. Baek, P. Minnhagen, and B. J. Kim, *Phys. Rev. E* **79**, 011124 (2009).

- [11] H. Gu and R. M. Ziff, *Phys. Rev. E* **85**, 051141 (2012).
- [12] D. Wilkinson and J. F. Willemsen, *J. Phys. A* **16**, 3365 (1983).
- [13] M. F. Sykes and J. W. Essam, *J. Math. Phys.* **5**, 1117 (1964).
- [14] M. Ostili, *Physica A (Amsterdam)* **391**, 3417 (2012).
- [15] R. Mosseri and J. Sadoc, *J. Phys. Lett.* **43**, 249 (1982).
- [16] I. Benjamini and O. Schramm, *J. Am. Math. Soc.* **14**, 487 (2001).
- [17] M. E. J. Newman and R. M. Ziff, *Phys. Rev. Lett.* **85**, 4104 (2000).
- [18] S. Mertens and C. Moore, *Phys. Rev. E* **86**, 061109 (2012).
- [19] C. R. Scullard and J. L. Jacobsen, *J. Phys. A* **45**, 494004 (2012).
- [20] J. L. Jacobsen, *J. Phys. A* **47**, 135001 (2014).
- [21] J. L. Jacobsen, *J. Phys. A* **48**, 454003 (2015).
- [22] S. Mertens and R. M. Ziff, *Phys. Rev. E* **94**, 062152 (2016).
- [23] R. Lenormand and S. Bories, *C. R. Acad. Sci.* **B 291**, 279 (1980).
- [24] R. Chandler, J. Koplik, K. Lerman, and J. F. Willemsen, *J. Fluid Mech.* **119**, 249 (1982).
- [25] S. Dasgupta, C. H. Papadimitriou, and U. Vazirani, *Algorithms* (McGraw-Hill, New York, 2006).
- [26] P. V. Weert and M. Gregoire, *C++ Standard Library Quick Reference* (Apress, New York, 2016).
- [27] J. T. Chayes, L. Chayes, and C. M. Newman, *Commun. Math. Phys.* **101**, 383 (1985).
- [28] O. Häggström, Y. Peres, and R. H. Schonmann, in *Perplexing Problems in Probability: Festschrift in Honor of Harry Kesten*, Progress in Probability, edited by M. Bramson and R. Durrett (Birkhäuser, Boston, 1999), Vol. 44, pp. 69–90.
- [29] P. L. Leath, *Phys. Rev. Lett.* **36**, 921 (1976).
- [30] J. M. Hammersley, *Math. Proc. Camb. Phil. Soc.* **53**, 642 (1957).
- [31] N. Delfosse and G. Zémor, *Quantum Inf. Comput.* **13**, 793 (2013).
- [32] J. F. Lee and S. K. Baek, *Phys. Rev. E* **86**, 062105 (2012).
- [33] B. Nickel and D. Wilkinson, *Phys. Rev. Lett.* **51**, 71 (1983).
- [34] R. H. Schonmann, *Commun. Math. Phys.* **225**, 453 (2002).
- [35] N. Madras and C. C. Wu, *Elect. J. Probab.* **15**, 2019 (2010).
- [36] R. Krcmar, A. Gendiar, K. Ueda, and T. Nishino, *J. Phys. A* **41**, 125001 (2008).
- [37] A. Gendiar, R. Krcmar, S. Andergassen, M. Daniška, and T. Nishino, *Phys. Rev. E* **86**, 021105 (2012).
- [38] M. Serina, J. Genzor, Y. Lee, and A. Gendiar, *Phys. Rev. E* **93**, 042123 (2016).
- [39] P. L. Leath, *Phys. Rev. B* **14**, 5046 (1976).
- [40] D. C. Rapaport, *J. Phys. A* **19**, 291 (1986).
- [41] M. O’Keeffe, *Z. Kristallogr.* **213**, 135 (1998).
- [42] A. Paul and N. Pippenger, *Elect. J. Combin.* **18**, P87 (2011).
- [43] <http://www.ovgu.de/mertens/research/percolation>.
- [44] B. Efron and G. Gong, *Am. Stat.* **37**, 36 (1983).
- [45] H. Bauke and S. Mertens, *Phys. Rev. E* **75**, 066701 (2007); software available from <http://numbercrunch.de/trng>.