

Skyrmions up to baryon number 108

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The Skyrme crystal is built up of repeating units similar to the cubic Skyrmion of baryon number 4. Using this as a guide, we construct new Skyrmion solutions in the massive-pion case, with various baryon numbers up to 108. Most of our solutions resemble chunks of the Skyrme crystal. They are constructed using a multilayer version of the rational map ansatz to create initial configurations, which are then relaxed numerically to find the energy minima. The coefficients of the rational maps are found by a geometrical construction related to the Skyrme crystal structure. We find some further solutions by numerical relaxation of clusters composed of baryon number 4 Skyrmions.

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I. INTRODUCTION

The Skyrme model was proposed in 1961 as a model for nuclear physics [1–3]. It is a nonlinear field theory of pions that admits solitonic solutions called Skyrmions. Skyrmions model atomic nuclei, and have a conserved, integer-valued topological charge B , which is interpreted as the baryon number, or mass number, of a nucleus.

The Skyrme field $U(x)$ is an $SU(2)$ -valued scalar field. It can be written as

$$U(x) = \sigma(x)\mathbf{I} + i\boldsymbol{\pi}(x) \cdot \boldsymbol{\tau}, \quad (1.1)$$

with pion fields $\boldsymbol{\pi} = (\pi_1, \pi_2, \pi_3)$ and the sigma field σ . Here $x = (t, \mathbf{x}) = (x_0, x_1, x_2, x_3)$ and $\boldsymbol{\tau}$ are the Pauli matrices. σ and $\boldsymbol{\pi}$ are not independent, as $UU^\dagger = (\sigma^2 + \boldsymbol{\pi} \cdot \boldsymbol{\pi})\mathbf{I} = \mathbf{I}$.

The Lagrangian in ‘‘Skyrme units’’ is

$$L = \frac{1}{12\pi^2} \int \left\{ -\frac{1}{2} \text{Tr}(R_\mu R^\mu) + \frac{1}{16} \text{Tr}([R_\mu, R_\nu][R^\mu, R^\nu]) - m^2 \text{Tr}(\mathbf{I} - U) \right\} d^3x, \quad (1.2)$$

where $R_\mu = (\partial_\mu U)U^\dagger$ is the right current. The energy unit is roughly 700 MeV and the length unit roughly 1 fm. The parameter m is the pion mass in Skyrme units. Using the physical pion mass one finds $m \simeq 0.5$ [4], but this is sensitive to the length unit. It has been found that if one calibrates the model to real spinning nucleons—and some larger nuclei like carbon-12 in its ground and excited states—a value of $m = 1$ gives a better fit [5–7]. Therefore $m = 1$ is used in this paper.

For a static field $U(\mathbf{x})$, the energy depends only on U and its spatial derivatives (which are encoded in the spatial current R_i), and is

$$E = \frac{1}{12\pi^2} \int \left\{ -\frac{1}{2} \text{Tr}(R_i R_i) - \frac{1}{16} \text{Tr}([R_i, R_j][R_i, R_j]) + m^2 \text{Tr}(\mathbf{I} - U) \right\} d^3x. \quad (1.3)$$

$U = \mathbf{I}$ is the vacuum of the theory. For a finite-energy field configuration, it is necessary that $U \rightarrow \mathbf{I}$ as $|\mathbf{x}| \rightarrow \infty$, and hence $\sigma \rightarrow 1$ and $\boldsymbol{\pi} \rightarrow \mathbf{0}$.

The baryon number B is the topological degree of the map $U: \mathbb{R}^3 \rightarrow SU(2)$, which is well-defined because $U \rightarrow \mathbf{I}$ at spatial infinity. B can be defined as the integral over \mathbb{R}^3 of the baryon density,

$$\mathcal{B} = -\frac{1}{24\pi^2} \epsilon_{ijk} \text{Tr}(R_i R_j R_k). \quad (1.4)$$

The minimum-energy field configurations for each B are the true Skyrmions. For all but the smallest baryon numbers one finds further configurations that are local minima of the energy or saddle points—with very similar energies—and these are also called Skyrmions.

The Skyrme model with massless pions ($m = 0$) has been studied intensively, and Skyrmions with all baryon numbers up to 22 have been found [8]. Beyond baryon numbers 1 and 2, these Skyrmions have a polyhedral shell-like structure, surrounding a hollow region of small baryon density whose volume increases proportionally to the baryon number. This does not model real nuclei well. In recent years, the Skyrme model has been studied with a pion mass m around 1, and Skyrmions with selected baryon numbers up to $B = 32$ have been found [5,9,10]. These massive-pion solutions are closer to the structure of real nuclei. They are more compact, and clustering can be observed. For example, the $B = 8$ Skyrmion consists of two $B = 4$ Skyrmions, as in the α -particle model of nuclei. The reason for this greater compactness is that in the hollow region of the shell-like Skyrmions, U is close to $-\mathbf{I}$, and the pion mass term makes this unstable.

Many Skyrmions have been found with the help of the rational map ansatz [11]. A rational map is a quotient of

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two complex polynomials $p(z)/q(z)$, and using stereographic projection it can be interpreted as a map from the Riemann sphere, S^2 , to itself. A rational map is an exact multilump solution of the $O(3)$ sigma model on S^2 , this being a Skyrme-type model in two dimensions. In three dimensions, the rational map is used to encode the angular part of a Skyrmion, and by extending it using a radial profile function one gets useful field configurations of the three-dimensional Skyrme model. Part of the Skyrme energy depends on the coefficients of the rational map and it is important to optimize the coefficients by minimizing the energy, or at least by getting close to the minimum. After this, a full numerical relaxation quickly leads to a shell-like Skyrmion, with the baryon number equal to the degree of the map. The approach can be extended to a multilayer ansatz using two or more rational maps [12], and then—with $m = 1$ —numerical relaxation leads to the more compact Skyrmons.

Rational maps can be constructed with the conjectured symmetry of a Skyrmion for a given baryon number. This is helpful, although one should check that configurations with different symmetries are not of lower energy. The coefficients of a rational map are constrained by its symmetry, and for small degrees only certain symmetries are allowed. For example, for degree 4 there is an essentially unique rational map with cubic symmetry, and no map with icosahedral symmetry. This goes some way in explaining the cubic symmetry of the $B = 4$ Skyrmion. However, for larger baryon numbers, symmetry does not fix the coefficients uniquely. The remaining undetermined coefficients can be found by numerical optimization of the relevant part of the Skyrme energy [8], but this proves to be very time-consuming and ineffective for baryon numbers beyond about 20. New techniques to construct near-optimal rational maps are presented in this paper, and several new Skyrmion solutions have been found using these. They have various baryon numbers up to $B = 108$, far higher than those of Skyrmons found before. The closest comparable previously known solution is the cubic $B = 32$ Skyrmion, which can be obtained using a double rational map ansatz [10].

A feature of many Skyrmons with massive pions is that they look like fields cut out from the infinite Skyrme crystal. We call these crystal chunks. The crystal with massless pions has a primitive cubic structure where each unit cell contains half a unit of baryon number, and can be regarded as containing a half-Skyrmion [13–15]. In neighboring unit cells the fields repeat with an $SU(2)$ twist. There is exact periodicity after two lattice spacings, so a true cubic unit cell contains eight half-Skyrmions, and hence four units of baryon number. In the crystal with massive pions, the half-Skyrmion symmetry is slightly broken. The true unit cell remains a cube with four units of baryon number, and the fields in this unit cell are very similar to the isolated $B = 4$ Skyrmion. As a consequence,

many Skyrmion solutions with baryon numbers that are a multiple of four are crystal chunks. At the same time they look like clusters of $B = 4$ Skyrmons glued together, analogous to what is expected in the α -particle model [10].

The geometrical method used to construct rational maps in this paper is based on the Skyrme crystal. The zeros and poles of the rational map are derived from the locations of half-Skyrmions in the crystal [16]. This requires a conversion of the Cartesian coordinates in the crystal lattice (relative to a suitable origin) to angular coordinates, and then to the Riemann sphere coordinate z . The simplest rational maps acquire the cubic point symmetry of the crystal, but these have restricted values for their degrees, resulting in Skyrmons with a restricted set of baryon numbers. However, by selecting subsets of the half-Skyrmions, and by applying a corner-cutting technique that we will explain below, we are able to construct a large range of useful rational maps with lower symmetry. This yields a larger set of baryon numbers. We would like to construct Skyrmons with every possible baryon number up to $B = 300$, as this would potentially deal with all nuclei. However, this remains beyond our reach.

While some of the solutions we find are composed of $B = 4$ Skyrmons, there are some exceptions. Two new solutions with $B = 20$ have T_d and D_{2h} symmetry, respectively. Both solutions consist of four $B = 4$ Skyrmons with four $B = 1$ Skyrmons between them, rather than of five $B = 4$ Skyrmons. This resembles the $4\alpha + 4n$ cluster structure recently suggested for ^{20}O [17].

A few solutions presented here were not constructed using a rational map ansatz. Instead, they were found by relaxing an initial configuration made from a number of $B = 4$ Skyrmons glued together using the product ansatz [2]. The $B = 24$ solutions we have obtained this way are of lower energy than anything constructed using rational maps.

In Sec. II we recall the basic $B = 1$ hedgehog Skyrmion, and the coloring scheme for pion fields that has been found useful before. The rational map ansatz and the multilayer rational map ansatz are also recalled. In Sec. III we describe the geometrical method, based on the Skyrme crystal structure, for constructing rational maps. New Skyrmion solutions obtained by this method are also discussed, including the Skyrmons of highest baryon number that we have found, with $B \geq 100$. Section IV analyzes a class of rational maps with cubic or tetrahedral symmetry, and some related Skyrmons. Section V describes the two $B = 24$ Skyrmons that we have obtained as clusters of six $B = 4$ Skyrmons. Concluding remarks are in Sec. VI, and our numerical methods are discussed in the Appendix.

II. HEDGEHOGS AND RATIONAL MAPS

A. $B = 1$ Skyrmion and coloring scheme

The $B = 1$ Skyrmion has an $O(3)$ symmetry (combined rotations in real space and among the pion fields, together

TABLE I. Energies and symmetries of Skyrmions (for $m = 1$). The energy E is accurate to ± 0.01 .

Baryon Number B	Energy E	E/B	Symmetry	Comment
1	1.465	1.465	$O(3)$	Hedgehog
2	2.77	1.385	$D_{\infty h}$	Toroid
3	4.02	1.340	T_d	Tetrahedral Skyrmion
4	5.18	1.295	O_h	Cubic Skyrmion
8	10.25	1.281	D_{4h}	Two $B = 4$ cubes with 90° twist
	10.28	1.285	D_{4h}	Two $B = 4$ cubes without twist
10	12.80	1.280	D_{2h}	
20	25.47	1.274	D_{2h}	Two $B = 10$ clusters
	25.53	1.277	T_d	
24	30.47	1.269	D_{3d}	Six $B = 4$ cubes with twists
	30.57	1.273	D_{3d}	Six $B = 4$ cubes without twists
	30.80	1.283	O_h	Octahedral cluster of $B = 4$ cubes dual to $B = 32$ cubic Skyrmion
25	31.79	1.272	C_{1h}	A cluster of $B = 4$ and $B = 3$ Skyrmions
26	33.05	1.271	C_{2h}	
27	34.39	1.274	C_{3v}	Two $B = 13$ clusters
28	35.57	1.270	T_d	
29	36.78	1.268	C_{3v}	
30	38.00	1.267	D_{3d}	
31	39.25	1.266	C_{3v}	
32	40.51	1.266	O_h	Cubic cluster of eight $B = 4$ cubes
100	125.68	1.257	O_h	
101	126.86	1.256	C_{3v}	
102	128.05	1.255	D_{3d}	
103	129.26	1.255	C_{3v}	
104	130.47	1.255	T_d	
105	131.71	1.254	C_{3v}	
106	132.95	1.254	D_{3d}	
107	134.21	1.254	C_{3v}	
108	135.47	1.254	O_h	Cubic cluster of 27 $B = 4$ cubes
∞	\dots	1.238	O_h	Skyrme Crystal [18]

with an inversion symmetry). It looks like a hedgehog in that the pion fields are pointing radially outward from the center. The ansatz for this field configuration is

$$U(\mathbf{x}) = \exp(if(r)\hat{\mathbf{x}} \cdot \boldsymbol{\tau}), \tag{2.1}$$

where $r = |\mathbf{x}|$ and $\hat{\mathbf{x}} = \mathbf{x}/r$. This results in $\sigma = \cos f(r)$, $\boldsymbol{\pi} = \sin f(r)\hat{\mathbf{x}}$, and—to get a $B = 1$ configuration—the boundary conditions

$$f(0) = \pi, \quad f(\infty) = 0 \tag{2.2}$$

have to be imposed. Optimizing the radial profile function $f(r)$ to minimize the energy gives the Skyrmion. Table I lists the energies and other properties of this and other Skyrmions that we have found.

To visualize Skyrmions, a surface of constant baryon density is plotted, colored using P.O. Runge’s color sphere. The colors indicate the value of the normalized pion field $\hat{\boldsymbol{\pi}} = \boldsymbol{\pi}/|\boldsymbol{\pi}|$. No attempt at coloring is made at points where $\sigma = \pm 1$ and $\boldsymbol{\pi} = 0$, but these are absent from the surfaces we show. The equator of the color sphere corresponds to $\hat{\boldsymbol{\pi}}_3 = 0$. Here, the primary colors—red,

green, and blue—show where the field $\hat{\boldsymbol{\pi}}_1 + i\hat{\boldsymbol{\pi}}_2$ takes the values 1 , $\exp(i2\pi/3)$, and $\exp(i4\pi/3)$, respectively, and the intermediate colors—yellow, cyan, and magenta—show the values $\exp(i\pi/3)$, -1 , and $\exp(i5\pi/3)$, respectively. The $\hat{\boldsymbol{\pi}}_3$ value is assigned to the “lightness” attribute so that white and black, at the poles on the color sphere, show where $\hat{\boldsymbol{\pi}}_3 = \pm 1$, respectively.

The hedgehog form of the $B = 1$ Skyrmion means that on a spherical surface the coloring reproduces the color sphere itself (see Fig. 1).

Because the pion fields are scalar fields, charges (sources) of equal sign attract. As a consequence, parts of Skyrmions with the same color tend to attract, and low-energy configurations can be constructed by gluing Skyrmions together with colors matching. This is what makes the coloring so useful. However, for $B > 1$ there is some frustration, i.e., nonmatching colors, as one can see from some of the figures in this paper. If there were no frustration, as occurs for example with a $B = 1$ and $B = -1$ Skyrmion pair, then the Skyrmions could annihilate.

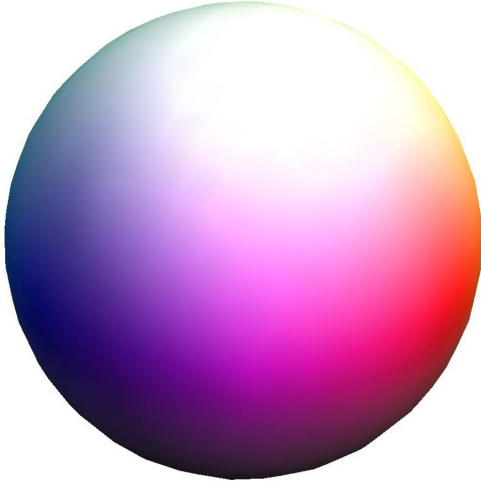


FIG. 1 (color online). Runge color sphere, and $B = 1$ Skyrmion.

B. Single rational map ansatz

The rational map ansatz [11] generates approximate Skyrmions with separated radial and angular dependence, generalizing the hedgehog ansatz (2.1). The radial part is again given by a profile function $f(r)$ satisfying the boundary conditions $f(0) = \pi$ and $f(\infty) = 0$. It is assumed that $f(r)$ decreases monotonically as r increases. The angular part is determined by a rational function $R(z) = p(z)/q(z)$, where $p(z)$ and $q(z)$ are polynomials. Here z is the complex coordinate on the Riemann sphere defined, via stereographic projection, as $z = \tan(\frac{1}{2}\theta) \exp(i\phi)$, where θ and ϕ are the usual spherical polar coordinates. The z coordinate is related to the Cartesian coordinates on the unit sphere $S^2 \subset \mathbb{R}^3$ via the formula

$$z = \frac{\hat{\mathbf{n}}_1 + i\hat{\mathbf{n}}_2}{1 + \hat{\mathbf{n}}_3}, \quad (2.3)$$

where $\hat{\mathbf{n}}$ is the outward normal vector on the unit sphere. The inverse of this formula is

$$\hat{\mathbf{n}}_z = \frac{1}{1 + |z|^2} (z + \bar{z}, i(\bar{z} - z), 1 - |z|^2). \quad (2.4)$$

The rational map ansatz, combining the rational map $R(z)$ with the radial profile function $f(r)$, is defined by

$$U(r, z) = \exp(if(r)\hat{\mathbf{n}}_{R(z)} \cdot \boldsymbol{\tau}) \\ = \cos f(r)\mathbf{I} + i \sin f(r)\hat{\mathbf{n}}_{R(z)} \cdot \boldsymbol{\tau}, \quad (2.5)$$

where $\hat{\mathbf{n}}_{R(z)}$ is defined analogously to Eq. (2.4). This generalizes the hedgehog ansatz (2.1), which can be recovered by setting $R(z) = z$.

The baryon number B is the topological degree of the rational map $R: S^2 \rightarrow S^2$, which is also the algebraic degree of $R(z)$ [the higher of the degrees of the polynomials

$p(z)$ and $q(z)$]. Below are some of the well-known rational maps of high symmetry which approximate the Skyrmions with baryon numbers $B = 1, 2, 3, 4$:

$$R(z) = z, \quad R(z) = z^2, \\ R(z) = \frac{z^3 - \sqrt{3}iz}{\sqrt{3}iz^2 - 1}, \quad R(z) = \frac{z^4 + 2\sqrt{3}iz^2 + 1}{z^4 - 2\sqrt{3}iz^2 + 1}. \quad (2.6)$$

Optimizing the profile function $f(r)$ gives approximate Skyrmions, but true Skyrmions can only be found by further numerical relaxation. The true Skyrmions have the same symmetries as their rational maps, but for $B > 1$ their angular dependence does vary with the radius, contrary to what the rational map ansatz allows. The symmetry groups are $O(3)$, $D_{\infty h}$, T_d , O_h for $B = 1, 2, 3, 4$, respectively. The $B = 3$ and $B = 4$ Skyrmions are shown in Fig. 2.

C. Multilayer rational map ansatz

The single rational map ansatz works well for Skyrmions of small baryon number, but for larger Skyrmions, a multilayered structure is needed. The double rational map ansatz was the first extension to be considered [12]. It uses two rational maps, denoted as $R^{\text{in}}(z)$ and $R^{\text{out}}(z)$. A monotonic profile function $f(r)$ is needed, taking an extended range of values with $f(0) = 2\pi$ and $f(\infty) = 0$. Let r_1 be the radius where $f(r_1) = \pi$. The ansatz is the same as Eq. (2.5), but $R(z) = R^{\text{in}}(z)$ for $0 \leq r \leq r_1$ and $R(z) = R^{\text{out}}(z)$ for $r_1 \leq r < \infty$. On the sphere of radius r_1 , the Skyrme field is $U = -\mathbf{I}$. The total baryon number is the sum of the degrees of the maps R^{in} and R^{out} .

In the K -layer ansatz, the profile function needs to take the values $f(0) = K\pi$, $f(\infty) = 0$, with the k th rational map $R^k(z)$ used in the region $r_{k-1} \leq r \leq r_k$ for $k = 1, 2, \dots, K$. Here $f(r_k) = (K - k)\pi$, with $r_0 = 0$, $r_K = \infty$. The total baryon number is the sum of the degrees of all the rational maps.

It is best if the maps in the different layers share a substantial amount of symmetry. The maps in neighboring

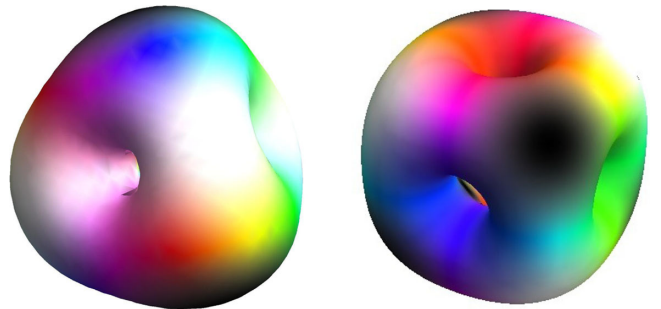


FIG. 2 (color online). $B = 3$ tetrahedral (left) and $B = 4$ cubic (right) Skyrmions.

layers need to be carefully oriented so that colors match as far as possible. This requirement fixes certain relative signs that are not determined by symmetry alone. The multilayer ansatz is useful, but not so close to Skyrmion solutions as the single-layer version. After relaxation, the solutions do not have $U = \pm I$ on complete spheres, but instead at isolated points.

III. GEOMETRICAL CONSTRUCTION OF RATIONAL MAPS

A. Skyrmions from the Skyrme crystal

Rational maps of low degree can be constructed using symmetry algebra to fix the coefficients of the polynomials $p(z)$ and $q(z)$. Generally, however, symmetry leaves some coefficients undetermined, and these have in the past been found numerically by minimizing an expression that arises when the rational map ansatz is inserted into the Skyrme energy [11]. For degrees beyond about 20, however, this minimization become intractable, and a new approach is needed.

The Skyrme crystal, for massless pions, is made of half-Skyrmions [13–15]. The field values at lattice points of the crystal are known precisely because of the crystal symmetry constraints. In a convenient orientation, the $\hat{\pi}_3$ field takes the values ± 1 at alternating lattice points (white and black in our color scheme). These values correspond to the zeros and poles of a rational map $R(z)$, that is, to the roots of the polynomials $p(z)$ and $q(z)$.

This observation [16] is the basis for a geometrical construction of a range of useful rational maps, which lead to new Skyrmions. In particular, the construction leads to the cubic Skyrmions with baryon number $B = 4n^3$, with $n \in \mathbb{N}^+$, resembling chunks of the Skyrme crystal. The first construction of the $B = 32$ Skyrmion (the $n = 2$ example) was by manipulating the field of the Skyrme crystal directly [19]. However, it is easier to use the intermediary of an n -layer rational map ansatz. The real advantage of this approach is that one can vary the degrees of the maps and generate Skyrmions with baryon numbers not of the form $4n^3$.

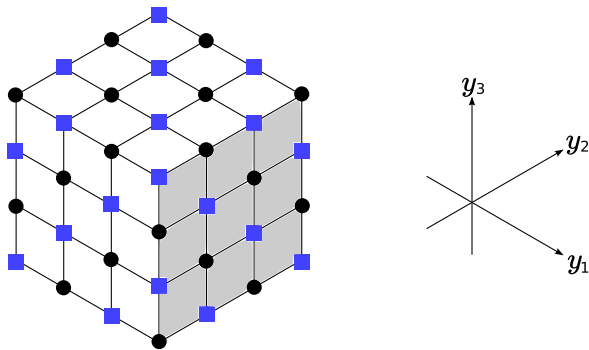


FIG. 3 (color online). $4 \times 4 \times 4$ cubic grid.

Here is how we rederived the $B = 32$ Skyrmion. Figure 3 shows the $4 \times 4 \times 4$ grid of half-Skyrmion locations that occur in a cubic chunk of the crystal. The (black) circles and (blue) squares are used as the zeros and poles, respectively, for the construction of the rational maps. The grid needs to be separated into two layers. The outer layer has 56 points and the inner (hidden) layer has $2 \times 2 \times 2 = 8$ points. The corresponding rational maps have degrees 28 and 4.

We set up scaled Cartesian coordinates (y_1, y_2, y_3) , with the origin at the center of the chunk, and lattice points having half-integer coordinates. The distance to the origin is denoted by ρ . The inner layer has its eight points at $(\pm 1/2, \pm 1/2, \pm 1/2)$, with $\rho = \sqrt{3}/2$. The outer corner points are at $(\pm 3/2, \pm 3/2, \pm 3/2)$, with $\rho = 3\sqrt{3}/2$. Other points in the outer layer are at distances $\rho = \sqrt{19}/2$ (points on edges) and $\rho = \sqrt{11}/2$ (face points).

The Riemann sphere coordinate for any of these points is

$$z = \frac{y_1 + iy_2}{\rho + y_3}, \quad (3.1)$$

a variant of Eq. (2.3). From the inner layer of points, we construct a degree-four map. The numerator $p(z)$ has roots at $z = \pm \frac{1-i}{\sqrt{3+1}}, \pm \frac{1+i}{\sqrt{3-1}}$, and the denominator $q(z)$ has roots at $z = \pm \frac{1+i}{\sqrt{3+1}}, \pm \frac{1-i}{\sqrt{3-1}}$. This gives

$$\begin{aligned} R(z) &= \frac{\left(z + \frac{1-i}{\sqrt{3+1}}\right)\left(z - \frac{1-i}{\sqrt{3+1}}\right)\left(z + \frac{1+i}{\sqrt{3-1}}\right)\left(z - \frac{1+i}{\sqrt{3-1}}\right)}{\left(z + \frac{1+i}{\sqrt{3+1}}\right)\left(z - \frac{1+i}{\sqrt{3+1}}\right)\left(z + \frac{1-i}{\sqrt{3-1}}\right)\left(z - \frac{1-i}{\sqrt{3-1}}\right)} \\ &= \frac{z^4 + 2\sqrt{3}iz^2 + 1}{z^4 - 2\sqrt{3}iz^2 + 1}, \end{aligned} \quad (3.2)$$

which is the map with cubic symmetry, related to the $B = 4$ Skyrmion. Cubic symmetry requires that the overall coefficient is of magnitude 1, and here it is set to 1.

A similar procedure gives the degree-28 rational map of the outer layer. The numerator and denominator are expressed as products of their linear factors. The map is

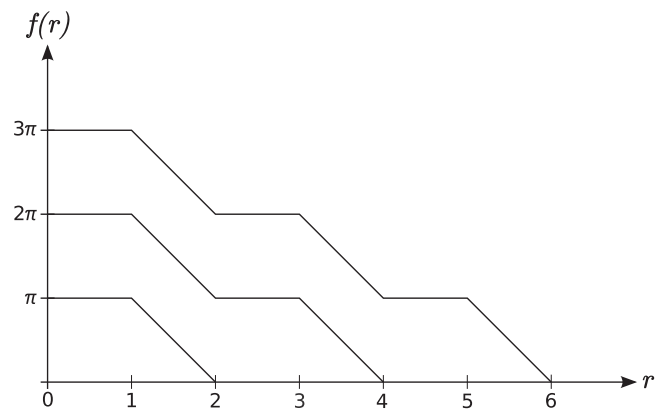


FIG. 4. Profile functions $f(r)$ used for initial data.

$$\begin{aligned}
R(z) = & \frac{\left(z - \frac{3-i}{\sqrt{19+3}}\right)\left(z - \frac{1-3i}{\sqrt{19+3}}\right)\left(z - \frac{-3+i}{\sqrt{19+3}}\right)\left(z - \frac{-1+3i}{\sqrt{19+3}}\right)\left(z - \frac{3+3i}{\sqrt{19-1}}\right)\left(z - \frac{-3+3i}{\sqrt{19-1}}\right)}{\left(z - \frac{3+i}{\sqrt{19+3}}\right)\left(z - \frac{1+3i}{\sqrt{19+3}}\right)\left(z - \frac{-3-i}{\sqrt{19+3}}\right)\left(z - \frac{-1-3i}{\sqrt{19+3}}\right)\left(z - \frac{3+3i}{\sqrt{19-1}}\right)\left(z - \frac{-3+3i}{\sqrt{19-1}}\right)} \\
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& \times \frac{\left(z - \frac{1+i}{\sqrt{11+3}}\right)\left(z - \frac{-1-i}{\sqrt{11+3}}\right)\left(z - \frac{3+i}{\sqrt{11+1}}\right)\left(z - \frac{3-i}{\sqrt{11-1}}\right)\left(z - \frac{1+3i}{\sqrt{11+1}}\right)\left(z - \frac{-1+3i}{\sqrt{11-1}}\right)}{\left(z - \frac{1-i}{\sqrt{11+3}}\right)\left(z - \frac{-1+i}{\sqrt{11+3}}\right)\left(z - \frac{3+i}{\sqrt{11-1}}\right)\left(z - \frac{3-i}{\sqrt{11+1}}\right)\left(z - \frac{1+3i}{\sqrt{11-1}}\right)\left(z - \frac{-1+3i}{\sqrt{11+1}}\right)} \\
& \times \frac{\left(z - \frac{-3-i}{\sqrt{11+1}}\right)\left(z - \frac{-3+i}{\sqrt{11-1}}\right)\left(z - \frac{-1-3i}{\sqrt{11+1}}\right)\left(z - \frac{1-3i}{\sqrt{11-1}}\right)\left(z - \frac{-1+i}{\sqrt{11-3}}\right)\left(z - \frac{1-i}{\sqrt{11-3}}\right)}{\left(z - \frac{-3-i}{\sqrt{11-1}}\right)\left(z - \frac{-3+i}{\sqrt{11+1}}\right)\left(z - \frac{-1-3i}{\sqrt{11-1}}\right)\left(z - \frac{1-3i}{\sqrt{11+1}}\right)\left(z - \frac{1+i}{\sqrt{11-3}}\right)\left(z - \frac{-1-i}{\sqrt{11-3}}\right)} \\
& \times \frac{\left(z - \frac{-1-i}{\sqrt{3+1}}\right)\left(z - \frac{1+i}{\sqrt{3+1}}\right)\left(z - \frac{-1+i}{\sqrt{3-1}}\right)\left(z - \frac{1-i}{\sqrt{3-1}}\right)}{\left(z - \frac{1-i}{\sqrt{3+1}}\right)\left(z - \frac{-1+i}{\sqrt{3+1}}\right)\left(z - \frac{1+i}{\sqrt{3-1}}\right)\left(z - \frac{-1-i}{\sqrt{3-1}}\right)}. \tag{3.3}
\end{aligned}$$

Cubic symmetry and matching to the inner-layer map fixes the overall coefficient to be 1. The linear factors could be multiplied out, giving a map of the structure discussed in Ref. [10]. However, there is little reason to do this: the linear factor representation makes it easier to check symmetry and to recall the coordinates of the half-Skyrmions. It also avoids problems with overflowing numerics.

This degree-28 rational map is not energetically optimal, but it is close to optimal because the zeros and poles are approximately evenly spread over the Riemann sphere, and they are rather well separated from each other. Using these maps of degrees four and 28 in the double rational map ansatz as initial data, with a simple, piecewise-linear radial profile function, we successfully recover the cubically symmetric $B = 32$ Skyrmion using the numerical relaxation algorithm developed in Ref. [18].

The profile functions we have used are shown in Fig. 4. The lower, middle, and upper profile functions are used in the single, double, and triple rational map ansatz, respectively. Since $f(r)$ is an integer multiple of π in finite intervals of r , the Skyrme field U initially takes the value $\pm I$ in spherical shells of finite thickness.

B. Exploring $B = 24$ – 31 solutions using the corner-cutting method

The idea of cutting single Skyrmions from the corners of the $B = 32$ Skyrmion was proposed in Ref. [16] to generate new solutions with baryon numbers from $B = 31$ down to $B = 24$. The corner cutting is performed on the degree-28 rational map (3.3); it is best understood in terms of the geometrical approach to rational maps presented above. The inner degree-four map is unchanged.

The simplest way to remove a Skyrmion from a rational map is to decrease its degree by one by merging a zero and a pole. Linear factors cancel in the numerator and denomi-

nator. Say $R(z)$ has a zero at a and a pole at b . Then eliminating one Skyrmion is done by setting $a = b$,

$$R(z)|_{a=b} = \frac{p(z)}{q(z)} \Big|_{a=b} = \frac{(z-a)P(z)}{(z-b)Q(z)} \Big|_{a=b} = \frac{P(z)}{Q(z)}, \tag{3.4}$$

where $P(z)$ and $Q(z)$ are the remaining parts of the polynomials $p(z)$ and $q(z)$.

We could use this method on one of the corner poles (or zeros) of the map (3.3) and one of its neighboring zeros (or poles), but this destroys all the symmetry, which is not desirable. Rather, to preserve as much symmetry as possible, the three neighboring zeros are moved simultaneously towards a corner pole. The pole cancels against one of the zeros, leaving a double zero at the corner after cancellation (see Fig. 5). Notice that what had been a black corner becomes a white one with a hole. The O_h symmetry is broken down to C_{3v} . After numerical relaxation, this method gives a new stable Skyrmion with $B = 31$. This corner-cutting procedure can be repeated up to eight times. At each corner, three poles are merged with one zero, or three zeros with one pole, and the result is either a double

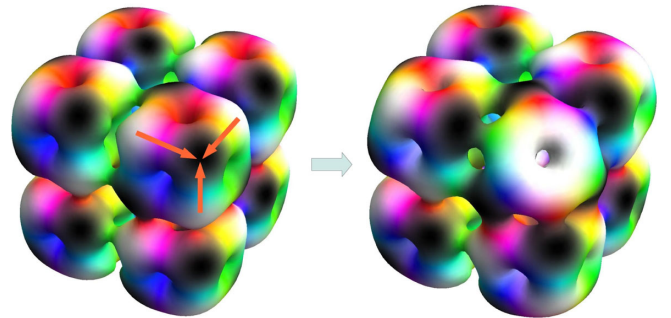


FIG. 5 (color online). Moving three zeros (white) towards a pole (black), to produce the $B = 31$ Skyrmion.

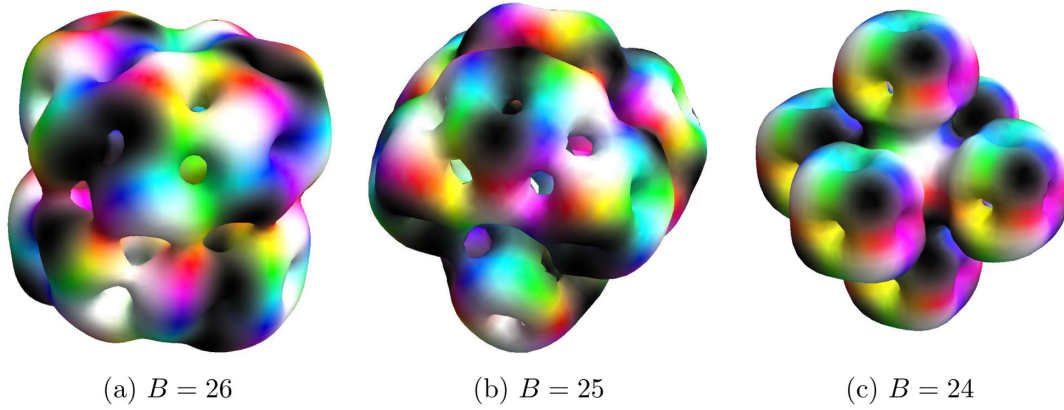


FIG. 6 (color online). Skyrmions from cutting corners.

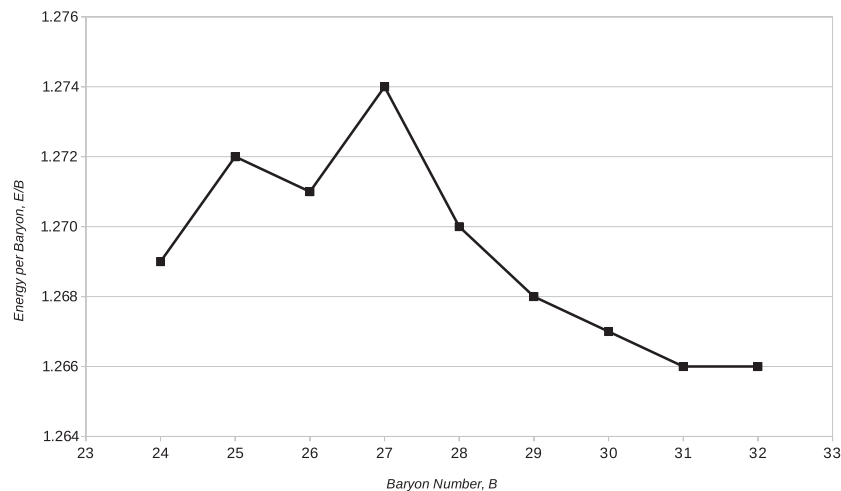
pole or a double zero. These persist in the Skyrmion solutions as holes in the baryon density at corners that have been cut.

We have obtained solutions from $B = 24$ to $B = 31$ using this method. The $B = 32$ Skyrmion looks like eight copies of the cubic $B = 4$ Skyrmion. In the $B = 31$ Skyrmion, one of the $B = 4$ cubes becomes a slightly deformed $B = 3$ tetrahedral Skyrmion. The remaining seven hardly change, because the interactions between Skyrmions at the corners are weak. When this corner cutting is repeated, further $B = 4$ cubes are replaced by $B = 3$ tetrahedra. In order to preserve as much symmetry as possible, we cut the corners as follows. For $B = 30$, a pair of diagonally opposite corners are cut and D_{3d} symmetry remains. For $B = 29$, we need to remove three corners, and cutting diagonally opposite corners is no longer a desirable option. Instead, three corners, with each pair face-diagonally opposite, are cut. For $B = 28$, four corners forming a tetrahedron are removed and T_d symmetry remains. One further corner is removed to generate the $B = 27$ Skyrmion. For $B = 26$, just two diagonally opposite corners are left uncut. The field relaxation is

initially similar to the higher- B cases, but now there is a change. The anticipated final D_{3d} -symmetric structure is not stable. The six $B = 3$ Skyrmions at the cut corners move towards the plane midway between the uncut corners. Then the two $B = 4$ cubes move in opposite directions, and each joins up with three of the $B = 3$ Skyrmions, forming a structure consisting of two similar $B = 13$ clusters [see Fig. 6(a)]. The $B = 13$ cluster has only one reflection symmetry and smaller Skyrmion clusters could not be identified clearly within it.

For $B = 25$, seven corners are cut initially. However, the relaxed $B = 25$ Skyrmion again does not have the shape expected from corner cutting [see Fig. 6(b)]. The relaxed Skyrmion only has a C_{1h} reflection symmetry, but we can still just identify cubic $B = 4$ Skyrmions and tetrahedral $B = 3$ Skyrmions within the cluster.

$B = 24$ is the most interesting case. Cutting all eight corners from the $B = 32$ Skyrmion produces a cubically symmetric solution that is best thought of as six $B = 4$ cubes at the vertices of the octahedron dual to the $B = 32$ cube, rather than eight $B = 3$ Skyrmions at the vertices of the original cube. Some half-Skyrmions of the $B = 4$ cubes


 FIG. 7. Energy per baryon for $B = 24$ to $B = 32$.

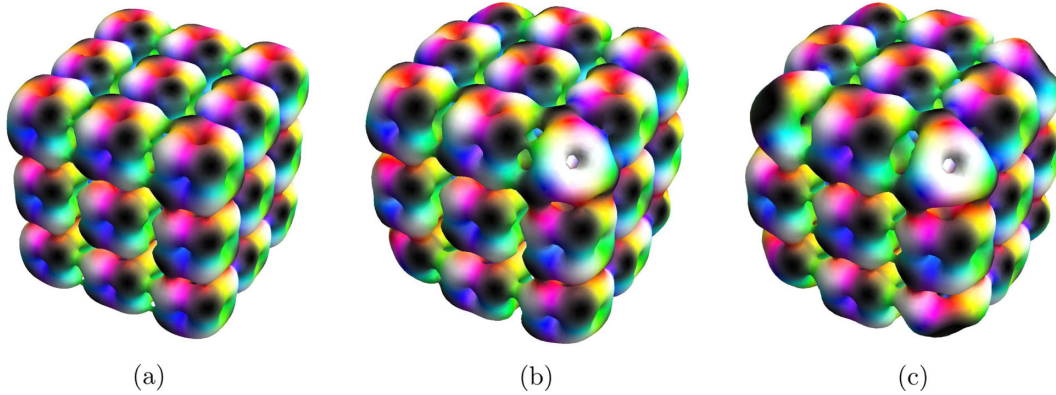


FIG. 8 (color online). Skyrmions from triple-layer rational maps: (a) $B = 108$ Skyrmion; (b) $B = 104$ Skyrmion with 4 corners cut; (c) $B = 100$ Skyrmion with 8 corners cut.

are acquired from the $B = 3$ Skyrmions [see Fig. 6(c), and note the fate of the three black regions near a white corner]. However, this solution appears to be a saddle point and is not stable. After further relaxation, it approaches one of the $B = 24$ solutions discussed in Sec. V.

Figure 7 shows the energy per baryon, E/B , of the stable Skyrmions we have found. (They are also tabulated in Table I.) For $B = 27$ to $B = 31$, the structures of the Skyrmions are pretty close to that of the parent $B = 32$ solution. The energy per baryon varies smoothly in this range. For solutions from $B = 24$ to $B = 26$, however, the energy is lower than the extrapolation of this smooth behavior. This shows that corner cutting is only a first step and further relaxation occurs due to the interaction between corners.

C. $B = 100$ – 108 solutions

The next in the sequence of $B = 4n^3$ cubic Skyrmions is $B = 108$. Using a $6 \times 6 \times 6$ cubic grid, we have constructed a degree-76 outer rational map [analogous to Eq. (3.3) but too long to write out]. This is combined with the degree-28 and degree-four maps from the $B = 32$ Skyrmion as middle and inner maps. A suitable profile function $f(r)$ running from 3π to 0 is used for the initial configuration (see Fig. 4). After relaxation, the stable Skyrmion shown in Fig. 8(a) is obtained. It has the familiar structure of touching $B = 4$ subunits, all with the same orientation.

The next step is to remove single Skyrmions from the corners. This was done, as in the $B = 32$ case, by merging three zeros (poles) of the outer map with a pole (zero) at each corner. This procedure generates Skyrmions with all baryon numbers from 107 down to 100. The cubic structure is locally retained, except that the $B = 4$ cubes at the corners are replaced by $B = 3$ tetrahedra. Recall that for the $B = 32$ Skyrmion there was little structural change observed until six or more corner Skyrmions were removed. We find the $B = 108$ Skyrmion to be more stable to corner cutting as the corners are further away from each

other. Removing first four, and then all eight corners gives the tetrahedral $B = 104$ Skyrmion and cubic $B = 100$ Skyrmion shown in Figs. 8(b) and 8(c). These Skyrmions are apparently stable to perturbations of the initial rational map. We use $B = 103$ as an example to study stability. A rotation of 30° is applied to the outermost layer of the $B = 103$ rational map. This is a significant perturbation of the initial field configuration and all the symmetries of the field are lost. The Skyrme field relaxes back to the previously found $B = 103$ Skyrmion, which is strong evidence that this Skyrmion is the global energy minimum with $B = 103$.

IV. RATIONAL MAPS WITH O_h AND T_d SYMMETRY

A. Klein polynomials and the degree-28 map

The Skyrme crystal is cubically symmetric, so the symmetries of rational maps constructed from the crystal are related to O_h . O_h itself and its subgroup T_d —the full symmetry groups of the cube and tetrahedron—are of particular importance.

To study the interplay of the geometrical method and symmetry, it is useful to recall the tetrahedrally symmetric Klein polynomials [20] and to express our degree-28 map (3.3) in terms of these. In our preferred orientation, the tetrahedral vertex and face Klein polynomials $p_+(z)$ and $p_-(z)$ are

$$\begin{aligned} p_+(z) &= z^4 + 2\sqrt{3}iz^2 + 1, \\ p_-(z) &= z^4 - 2\sqrt{3}iz^2 + 1. \end{aligned} \quad (4.1)$$

The ratio of these is the degree-four rational map $R(z) = p_+(z)/p_-(z)$ of the $B = 4$ Skyrmion. This is not just tetrahedrally symmetric, but cubically symmetric as well. The extra symmetry under a 90° rotation sends z to iz , and hence $R(z)$ to $1/R(z)$.

p_+/p_- turns out to be the most important ingredient in the geometrically generated rational maps. For example, the 56 points in the outer layer of the $4 \times 4 \times 4$ cubic grid

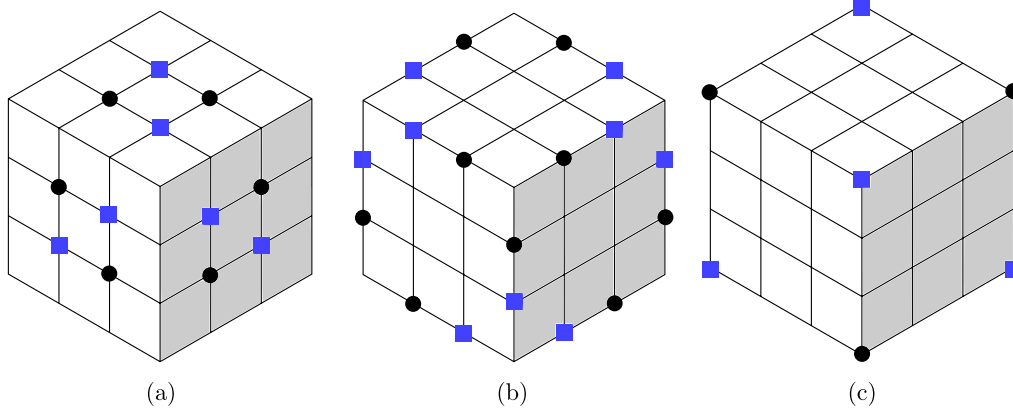


FIG. 9 (color online). Points of the $4 \times 4 \times 4$ cubic grid. (a) Points on face interiors; (b) Points on edges; (c) Points on vertices.

shown in Fig. 3 can be separated into three subsets: those on the face interiors, those on the edges, and those on the vertices (see Fig. 9). Each subset has cubic symmetry.

Let us denote the rational maps constructed from these subsets by R_F , R_E , and R_V . They are of degrees 12, 12, and four, respectively, and R_V is the familiar cubic degree-four map (3.2). R_F and R_E are (projectively) linearly related to $R_V^3 = p_+^3/p_-^3$ by

$$R_F = \frac{c_1 p_+^3 + p_-^3}{p_+^3 + c_1 p_-^3}, \quad R_E = \frac{c_2 p_+^3 + p_-^3}{p_+^3 + c_2 p_-^3}, \quad (4.2)$$

with $c_1 = -2.873$ and $c_2 = 0.178$. (Both c_1 and c_2 can be expressed in an analytical form, but this is messy and provides no further insight.) The relations (4.2) can be understood by noting that O_h symmetry does not uniquely fix 24 points on the Riemann sphere. There is a family with one real parameter c having this symmetry,

$$R_{(c)} = \frac{c p_+^3 + p_-^3}{p_+^3 + c p_-^3}. \quad (4.3)$$

Starting from $c = -1$, the numerator and the denominator of the rational map $R_{(c)}$ cancel completely and the map takes a constant value of -1 , which corresponds to the two zeros and the two poles on each face in Fig. 9(a) coinciding at the center of the face. As c varies from -1 to $-\infty$, the points move from the face centers along face diagonals to the vertices; the rational map R_F is a special case. At $c = -\infty$, three zeros or three poles coincide at the vertices and R_V^3 is recovered. We next identify $c = -\infty$ and $c = \infty$, as they give the same rational map. When c varies from ∞ to 1, the points move along the edges and the rational map changes from R_V^3 to a constant value of 1 where the zeros and poles coincide at the middle of the edges. The range of the parameter c has now covered the lower half-circle of Fig. 10. The rational map $R_{(c)}$ behaves similarly for values of c on the upper half-circle, but with the numerator and denominator interchanged (zeros become poles and vice versa). The rational map R_E is a special case in this range.

We now see that

$$\begin{aligned} R_V \times R_F \times R_E &= \frac{p_+}{p_-} \left(\frac{c_1 p_+^3 + p_-^3}{p_+^3 + c_1 p_-^3} \right) \left(\frac{c_2 p_+^3 + p_-^3}{p_+^3 + c_2 p_-^3} \right) \\ &= \frac{p_+}{p_-} \left(\frac{c_1 c_2 p_+^6 + (c_1 + c_2) p_+^3 p_-^3 + p_-^6}{p_+^6 + (c_1 + c_2) p_+^3 p_-^3 + c_1 c_2 p_-^6} \right), \end{aligned} \quad (4.4)$$

and this can be compared with the degree-28 map (modulo sign flips) constructed by the optimization method,

$$R = \frac{p_+}{p_-} \left(\frac{-C p_+^6 - D p_+^3 p_-^3 + p_-^6}{p_+^6 - D p_+^3 p_-^3 - C p_-^6} \right). \quad (4.5)$$

The values of C and D calculated from c_1 and c_2 are 0.51 and 2.70, respectively, which are moderately close to the values $C = 0.33$ and $D = 1.64$ in Ref. [10].

B. $B = 20$ Skyrmions

We have also used the rational maps R_F , R_E , and R_V to seek the $B = 20$ Skyrmion, which for massive pions was not previously firmly established. The α -particle model of nuclei suggests that the $B = 20$ Skyrmion is formed from five $B = 4$ Skyrmions. A solution of this type was found earlier [10], but was not of the expected triangular bi-pyramid shape, had little symmetry, and was probably not of minimal energy.

Two useful rational maps are $R = R_V \times R_F$ and $R = R_V \times R_E$. Their zeros and poles are shown in Fig. 11. Each has degree 16 and can be used as an outer map. The inner map is the cubically symmetric degree-four map (3.2). Using these pairs of maps in the double rational map ansatz and relaxing them gives two candidate $B = 20$ Skyrmions, but neither has a bi-pyramid shape. The cubic symmetry is also not rigorously enforced by the numerics, and it ends up broken. The first Skyrmion has T_d symmetry, and the second only D_{2h} symmetry.

The T_d -symmetric solution has an energy per baryon $E/B = 1.277$. It can be interpreted as four slightly distorted $B = 4$ cubes at the vertices of a tetrahedron and four

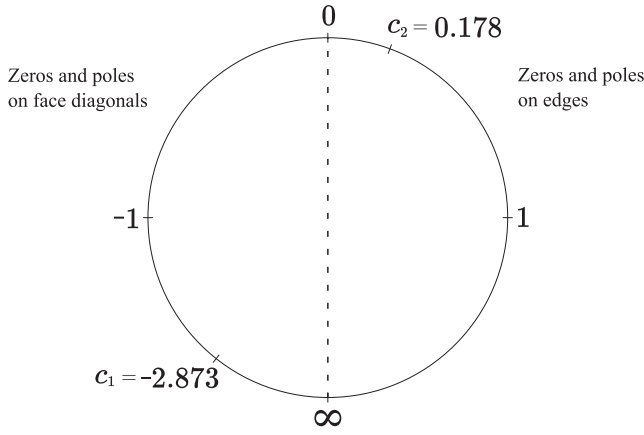


FIG. 10. Range of c .

$B = 1$ Skyrmions at the face centers of the tetrahedron see Fig. 12(a)]. Each $B = 1$ Skyrmion is oriented such that the color equator ($\hat{n}_1 - \hat{n}_2$ plane) is parallel to the face of the tetrahedron containing the Skyrmion. Its primary colors match the colors of the faces of the $B = 4$ cubes that it touches. As a result, the $B = 1$ and $B = 4$ Skyrmions are all attractive. The D_{2h} -symmetric solution has slightly lower energy per baryon, $E/B = 1.274$, and appears to be the lowest-energy solution for $B = 20$. The Skyrmion consists of two loosely touching clusters, each in the form of the known $B = 10$ Skyrmion [see Fig. 12(b)] [5]. An alternative interpretation of the structure of the T_d -symmetric solution is as two $B = 10$ Skyrmions, of which one is rotated by 90° .

The $B = 10$ Skyrmion itself resembles two $B = 4$ cubes bound together by two $B = 1$ Skyrmions. Figure 13 shows the top view of the $B = 20$ Skyrmion, which looks the same as the $B = 10$ Skyrmion in Ref. [5]. The $B = 10$ Skyrmion can be reproduced using the geometric method, and has $E/B = 1.280$. As expected, the $B = 20$ Skyrmion has slightly lower energy than two well-separated $B = 10$ Skyrmions.

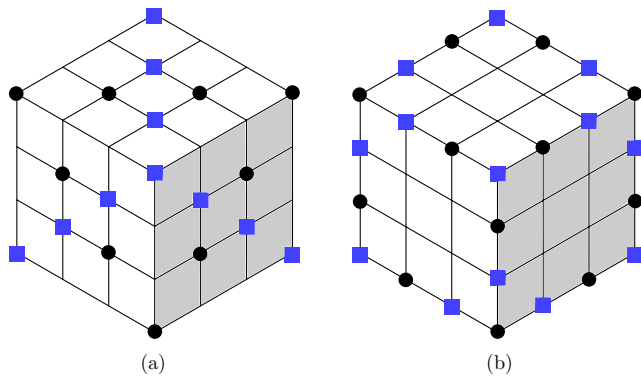


FIG. 11 (color online). Grid points used for $B = 20$. (a) Points generating the T_d symmetric Skyrmion; (b) Points generating the D_{2h} symmetric Skyrmion.

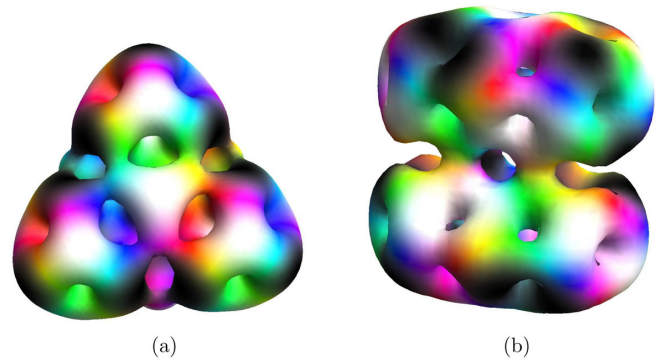


FIG. 12 (color online). $B = 20$ Skyrmions: (a) Skyrmion with T_d symmetry; (b) Skyrmion formed by stacking two $B = 10$ Skyrmions.

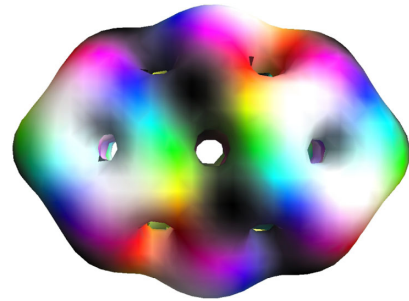


FIG. 13 (color online). Top view of $B = 20$ Skyrmion with D_{2h} symmetry.

Since the energy difference between the T_d -symmetric and D_{2h} -symmetric solutions is only about 0.2%, it is reasonable to ask how similar the solutions are. A stability test was carried out and both solutions appear to be stable. The relaxed T_d -symmetric solution is used as the starting point and a rotation is applied to one of its constituent $B = 10$ Skyrmions. The rotated field configuration is then relaxed and the relaxation process is monitored. The final result (either a T_d - or D_{2h} -symmetric Skyrmion) depends

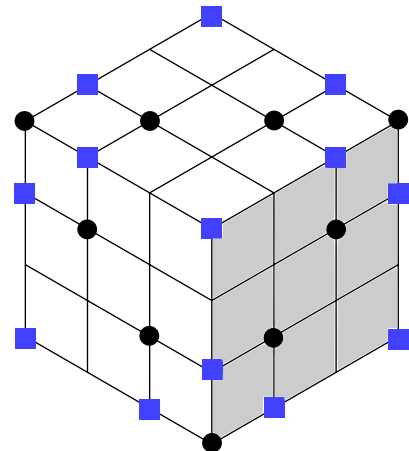


FIG. 14 (color online). Zeros and poles with T_d symmetry.

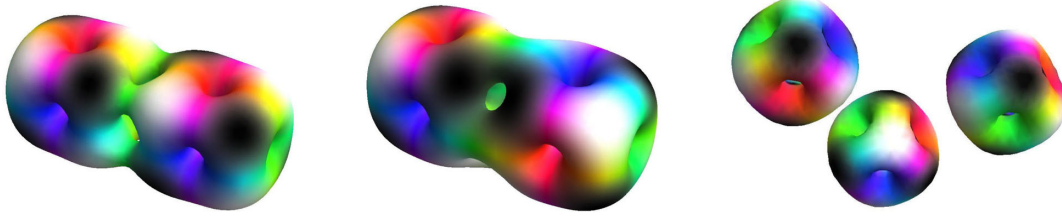


FIG. 15 (color online). Left: Two $B = 4$ cubes bound together into a $B = 8$ saddle-point solution. Middle: The same, but one cube is rotated around the axis of separation; this is the stable solution. Right: Three cubes in an “L” shape.

on the initial angle of rotation. This indicates that the D_{2h} - and T_d -symmetric Skyrmions are both local minima, and a saddle point lies between them.

To obtain the T_d -symmetric solution, it is actually preferable to start with an outer rational map with T_d rather than O_h symmetry (the initial field configuration is closer to the Skyrmion and converges faster). A suitable degree-16 outer map has been constructed using the set of points shown in Fig. 14. The degree-four inner map is unchanged. This combination builds in the four $B = 4$ Skyrmions and the four $B = 1$ Skyrmions rather effectively.

This rational map with T_d symmetry can again be written in terms of p_+ and p_- , and is

$$R = \left(\frac{1 + c_2}{1 + c_1} \right) \frac{p_+}{p_-} \left(\frac{c_1 p_+^3 + p_-^3}{p_+^3 + c_2 p_-^3} \right), \quad (4.6)$$

where c_1 and c_2 are as in Eq. (4.2). It is a bit more complicated than an O_h -symmetric map.

V. FURTHER SKYRMIONS

It is established that Skyrmions often cluster into $B = 4$ units, even when this is not imposed in the first place. One may therefore take the $B = 4$ Skyrmion as a basic building block and assemble larger Skyrmions from it, using the product ansatz followed by numerical relaxation. This has been done previously for $B = 8$, $B = 12$, and $B = 32$. We have now found solutions for $B = 24$ in this way.

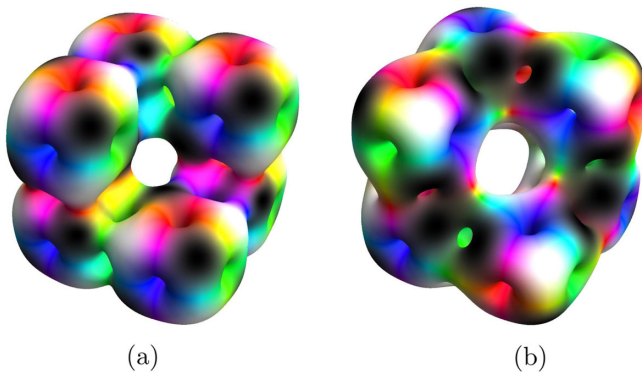


FIG. 16 (color online). $B = 24$ Skyrmions: (a) Skyrmion as crystal chunk; (b) Skyrmion with twisted cubes.

The cubic $B = 4$ Skyrmion (Fig. 2) has alternating white and black half-Skyrmions at the corners. In the standard orientation defined by the rational map (3.2), its face colors are red, green, and blue, and opposite faces have the same color. This means that two cubes in the same orientation, face-to-face, will have matching face colors, but the corner colors will not match. This is the situation in the Skyrme crystal—where the $B = 4$ cubes are all oriented the same way—and also in crystal chunks, such as the $B = 32$ and $B = 108$ Skyrmions.

Given just two cubes, we can twist one of them by 90° around the axis of separation. Then both the face and corner colors match, although the edge colors do not. This is the minimal-energy configuration in the $B = 8$ sector for the Skyrme model with massive pions. The solution with two $B = 4$ cubes in the same orientation (Fig. 15, left) has slightly higher energy, and we have established that it is a saddle point by rotating the solution and observing how it relaxes. Any small perturbation (rotation of one of the cubes) leads to the twisted Skyrmion (Fig. 15, middle) upon relaxation. However, it is not possible to construct a crystal with these twists: after arranging three $B = 4$ cubes in an “L” shape with 90° twists, the neighboring empty space will be bounded by two faces of the same color, so a further cube cannot be inserted with low energy to make a $B = 16$ square (see Fig. 15, right).

One can get a $B = 24$ solution, as a crystal chunk, by removing two $B = 4$ cubes from opposite corners of the $B = 32$ Skyrmion. This results in a nonplanar ring of six $B = 4$ cubes, all with the same orientation [Fig. 16(a)]. However, in this case we can do better. Because of the two missing corner cubes, we can reorient the remaining six cubes so that each neighboring pair has a 90° relative twist around its separation axis [Fig. 16(b)]. This results in a lower energy. These two $B = 24$ solutions have $E/B = 1.273$ and $E/B = 1.269$, respectively, and the latter appears to be the true $B = 24$ Skyrmion of minimal energy.

VI. CONCLUSIONS

In this paper we have presented several new Skyrmions for a pion mass parameter $m = 1$, with baryon numbers as high as $B = 108$. We have used insight obtained from the infinite Skyrme crystal to develop a geometrical method to

construct multilayer rational map ansätze for the Skyrme field. This gives fairly simple algebraic expressions for initial data, which have then been relaxed numerically to obtain Skyrmions that are either global or local minima of the energy.

The previously known cubic $B = 32$ Skyrmion was constructed afresh using a double rational map ansatz. A range of novel Skyrmions from $B = 24$ up to $B = 31$, related to this $B = 32$ Skyrmion, were then obtained by modifying the outer rational map, so as to remove one unit of baryon number from any of the eight corners. Further modifications of the rational map led to new Skyrmions with $B = 20$.

For the first time, a three-layer rational map ansatz has been used. This successfully generated the cubic $B = 108$ Skyrmion, the first Skyrmion with baryon number $B > 100$ to be found. Corner cutting gave stable solutions in the range $B = 100$ to $B = 107$.

Using another approach, we have found what may be the lowest-energy Skyrmion with $B = 24$. This was constructed by gluing together, with twists, six $B = 4$ cubic Skyrmions into a ring and relaxing them.

All our computations were done at $m = 1$ because it gives a good fit to nuclei around carbon-12. The stability of Skyrmions between $B = 8$ and $B = 22$ is known to be affected if m is reduced to zero. We have made some preliminary investigations of the effect on our new solutions of changing m . For baryon numbers 24 and above, there is no qualitative change to the structure of the Skyrmions for moderate variations of m between 0.5 and 1.5. Further investigation is needed to better understand the effects at lower baryon numbers.

The next step would be to consider a quantization of the newly found Skyrmions in order to get further nuclear spectra from the Skyrme model. Nuclear spectra calculations are currently limited to baryon numbers no higher than 16 [7,21].

ACKNOWLEDGMENTS

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APPENDIX: NUMERICAL METHODS

All of the Skyrme field relaxations were done with the numerical methods developed in Ref. [18], with some extensions. The numerics are based on an $(N + 1)^3$ cubic grid with lattice constant h , on which the Skyrme energy from Eq. (1.3) was discretized using sixth-order finite differences. This particular discretization order was chosen because it gives the highest precision per computation time.

To find the minimum of the discretized energy, a non-linear conjugate gradient (NLCG) method was chosen

[22]. NLCG can be seen as a geometrically enhanced version of gradient descent. The latter is a very slow method, in particular when the Hessian is of poor condition. NLCG converges much faster.

Another way to find minima of the energy is to compute the time development using a version of the dynamical Skyrme field equations. The advantage is that the field will accelerate towards an energy minimum, but the disadvantage is that it will then overshoot if no measures are taken. The simplest remedy is to take out kinetic energy by introducing a friction term, but this eliminates the real advantage over gradient descent. A more advanced method is to take out all the kinetic energy whenever the potential energy is increasing.

One may ignore nonlinear terms with time derivatives in the Skyrme field equation in this process, which gives a simpler, if not quite correct time development. This does not matter, as long as the Lagrangian includes the correct static energy. The time development will still converge to minima of the energy [23]. This method gives rapid convergence and has been used to compute many Skyrmions, both previously [24] and here.

Starting close to an energy minimum, the NLCG method converges sufficiently rapidly, in our experience. From further away, time development is often faster at producing the required structural changes to the field. This is expected, because far away from a quadratic minimum NLCG is not much better than simple gradient descent methods, and these tend to zigzag.

All numerical methods were implemented in C with thread-level parallelization for computing gradients. Initial field configurations were generated using PYTHON scripts. Usually, an initial field configuration was computed on an $N = 40$ grid with lattice spacing $h = 0.2$. This makes rapid exploration of the solution space possible: the computation time to generate relaxed solutions on current desktop PCs is a few hours. One should make sure all major relaxation is finished and no structural changes are going on before making further refinements to improve energy estimates.

A common method to allow for lattice effects is to correct energies by a factor of B/B_{num} , so that

$$E = \frac{B}{B_{\text{num}}} E_{\text{num}}, \quad (\text{A1})$$

where E_{num} is the numerical energy, and B_{num} is the baryon number obtained as the numerically evaluated integral of the baryon density (1.4) using the same discretization scheme as for the energy. B is the (true) integer baryon number and E is the corrected energy estimate. This method was often used to estimate Skyrmion energies [24], and works surprisingly well in the massless pion case, because the numerical calculations appear to underestimate both the energy and the baryon number by a very similar factor. However, it does not work well for

Skyrmions with massive pions. The reason is that the pion mass contribution to the energy is not similarly underestimated by numerics, probably because it does not contain any derivatives. One could try to develop a new extrapolation method, separating derivative and nonderivative energy contributions, but we have not tried this.

Instead, to get accurate Skyrmion energies, we gradually increased N and gradually decreased h , so that the effects

of both could be estimated and an extrapolation to the continuum limit made. This gives both a good energy estimate and an idea of the precision. The Skyrmion energies are presented in Table I; the accuracy is ± 0.01 . This method works well for massive pions because the Skyrme field decays quickly [exponentially as $\exp(-m|\mathbf{x}|)$, with $m = 1$ here], but would be less useful for massless pion computations, as the Skyrme field decays only algebraically.

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