Demonstration of Deutsch's algorithm on a stable linear optical quantum computer

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We report an experimental demonstration of quantum Deutsch's algorithm using a linear-optical system. By employing photon polarization and spatial modes, we implement all balanced and constant functions for a quantum computer. The experimental system is very stable, and the experimental data are in excellent accordance with the theoretical results.

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Quantum computation may solve some complex computational problems and hit the security of the classical cryptography. It has attracted much interest to investigate quantum algorithms and to realize quantum hardware, which are very important to quantum information processing and quantum computation. The first quantum algorithm was proposed by Deutsch in [1], then extended by Deutsch and Josa in [2]. The realizations of quantum Deutsch's algorithm on quantum computers have been examined in many physical systems, including ion traps [3], nuclear spins in magnetic resonance [4], superconducting resonators [5], semiconductor quantum dots [6], neutral atoms [7], and linear optics [8–10]. In linear optical systems, it is easy to deal with entanglement and decoherence, and the incorporation of detection and postselection make it possible to achieve all-optical quantum computers [11], so linear optical systems are a good candidate for implementing quantum algorithms [12,13]. The system of single-photon few-qubit has been used to build the deterministic quantum information processor (QIP), and few-qubit QIPs have drawn much attention for application in quantum optics and quantum computation [14–20]. Oliveira et al. experimentally tested Deutsch's algorithm using a single-photon two-qubit (SPTQ) system in 2005 [9]. However, the light source in their experiment was a bright coherent light instead of a single photon, and they realized the four relevant operations using a phase-sensitive Mach-Zehnder interferometer, which needs additional phase stabilization. In this Brief Report, we experimentally demonstrate Deutsch's algorithm using a more robust setup [20] at the single-photon level. By employing photon polarization and spatial modes as a SPTQ system, we implement all balanced and constant functions for quantum computer. The experimental system is very stable, and the experimental data are excellent in accordance with the theoretical results. Furthermore, we also introduce a phase variation in the input spatial qubit, which helps us easily to study the differences of all input states for

Deutsch's algorithm combines quantum parallelism with a property of quantum interference. Suppose we are given a boolean function f(x), where x is either 0 or 1. What we want to know is whether f(x) is a constant function or a balanced

function, where constant function means f(x) = 0 or f(x) = 1 [or f(0) = f(1)] and balanced function means f(x) = x or f(x) = inv(x) [or $f(0) \neq f(1)$] and inv is the inversion operation. The classic computer has to run the f(x) twice to distinguish a balanced function from a constant function, while a quantum computer does the job in just one go. Figure 1 is the quantum circuit implementing Deutsch's algorithm [21]. U_f is the quantum operation which takes inputs $|x,y\rangle$ to $|x,y\oplus f(x)\rangle$. A brief explanation is given subsequently. The initial state is $|\Psi_0\rangle = |0\rangle|1\rangle$. After the Hadamard transformation (H), we get $|\Psi_1\rangle = (|0\rangle + |1\rangle)(|0\rangle - |1\rangle)/2$. Applying U_f to $|\Psi_1\rangle$, we obtain $|\Psi_2\rangle$ to be one of two possible states, depending on f(x):

$$|\Psi_2\rangle = \begin{cases} \pm (|0\rangle + |1\rangle)(|0\rangle - |1\rangle)/2, & f(0) = f(1), \\ \pm (|0\rangle - |1\rangle)(|0\rangle - |1\rangle)/2, & f(0) \neq f(1). \end{cases}$$
(1)

The final Hadamard gate is applied on the first qubit,

$$|\Psi_3\rangle = \begin{cases} \pm |0\rangle(|0\rangle - |1\rangle)/\sqrt{2}, & f(0) = f(1), \\ \pm |1\rangle(|0\rangle - |1\rangle)/\sqrt{2}, & f(0) \neq f(1), \end{cases}$$
 (2)

so we can determine f(x) to be balanced or constant by only measuring the first qubit once.

From the preceding description, to physically test the algorithm, we need a device which can implement the U_f operations for the four possible functions. All the possible f(x) functions and U_f operations are summarized in Table I. In the first case of $U_f = I$, it means that the second qubit never changes, whether the first qubit is 0 or 1, so this can be recognized as an identity operation to the two qubits. The second case shows that U_f is a NOT gate. The second qubit always flips, no matter what the first qubit is. In the third case, U_f is a controlled-NOT (CNOT) gate. The second qubit flips when the first qubit is 1. In the last case, U_f is a zero-controlled-NOT (Z-CNOT) gate, where the second qubit flips when the first qubit is 0. For these four different U_f operations, identity operation and NOT operation are very simple to be realized, and the Z-CNOT gate can be obtained from a CNOT gate with some small changes. So the CNOT gate is the fundamental and essential part to execute Deutsch's algorithm. In this context, we start with a CNOT gate realized by employing polarization and spatial positions of photons [20], construct the four different gates and U_f operations, and carry out Deutsch's algorithm.

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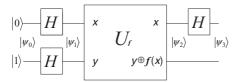


FIG. 1. Quantum circuit of Deutsch's algorithm. H is the Hadamard gate.

The CNOT gate is shown in Fig. 2. The dove prism (DP) is inclined at a 45° angle relative to the horizontal plane [shown in Fig. 2(a)], so the images which pass through it from left to right will be rotated by 90°. Suppose the polarized beam splitter (PBS) here transmits horizontal-polarized (H) photons and reflects vertical-polarized (V) ones. So the H photons travel counterclockwise, while the V photons travel clockwise. With a DP inclined at 45°, the spatial mode of H (V) photons is oriented 90° (-90°). Specifically, the left-right (l-r) section of the input photons is rotated into the down-up (d-u) section of the output beam for H photons but into the u-d section for V photons [shown in Fig. 2(b)]. If we define photon polarization as the control qubit ($V \rightarrow 0$ and $H \rightarrow 1$) and spatial mode as the target qubit (l, $u \rightarrow 0$ and r, $d \rightarrow 1$), the CNOT operation can be described as follows:

$$|V\rangle|l\rangle \to |V\rangle|u\rangle, \qquad |V\rangle|r\rangle \to |V\rangle|d\rangle, |H\rangle|l\rangle \to |H\rangle|d\rangle, \qquad |H\rangle|r\rangle \to |H\rangle|u\rangle.$$
(3)

For the Z-CNOT gate, we should realize the following transition:

$$|V\rangle|l\rangle \to |V\rangle|d\rangle, \qquad |V\rangle|r\rangle \to |V\rangle|u\rangle, |H\rangle|l\rangle \to |H\rangle|u\rangle, \qquad |H\rangle|r\rangle \to |H\rangle|d\rangle.$$
(4)

Similar to the implementation of the CNOT gate, if we set DP at -45° , the spatial mode of H (V) polarized photons will be oriented -90° (90°), and it will be a Z-CNOT gate. The CNOT (Z-CNOT) gate is a polarization Sagnac interferometer in our setup, and the two counterpropagating photons always undergo the same amount of phase disturbance. So this optical CNOT (Z-CNOT) gate has an inherent stability which requires no active stabilization.

We experimentally realize Deutsch's algorithm using the CNOT gate mentioned earlier. The experimental setup is shown in Fig. 3. Our source is a He-Ne laser (MELLES GRIOT, 05-LHP-171) with deep attenuation to about 150 000 photon counts per second, which means that the mean distance between two photons is about 2000 m (much bigger than our experimental setup length of 0.5 m), and the two-photon probability is 2.5×10^{-4} . All the PBS are quasisymmetric and transmit H photons while reflecting V photons. A polarizer and half-wave plate (HWP₁) are used to prepare photon polarization states. Here we prepare the initial polarization

TABLE I. Four different cases of Deutsch's algorithm.

Class	Function	Operation	U_f
Constant	f(x) = 0	$ x,y\rangle \to x,y\oplus 0\rangle$	I (identity)
Constant	f(x) = 1	$ x,y\rangle \to x,y \oplus 1\rangle$	NOT
Balanced	f(x) = x	$ x,y\rangle \to x,y \oplus x\rangle$	CNOT
Balanced	$f(x) = \operatorname{inv}(x)$	$ x,y\rangle \to x,y \oplus (x \oplus 1)\rangle$	Z-CNOT

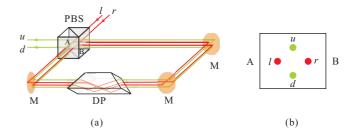


FIG. 2. (Color online) (a) Optical implementation of CNOT gate by employing polarization and spatial positions of photons. The dove prism (DP) is inclined at 45° . Red lines (heavy gray) show the left (l) and right (r) spatial modes, and green lines (light gray) show the up (u) and down (d) spatial modes. (b) Spatial positions of input and output beams on the splitting plane AB of the polarized beam splitter (PBS).

of photons as V. A 50% beam splitter (BS) and a mirror (M) are used to prepare the photon spatial-mode states. The piezo transmitter (PZT) on the first mirror is used to control the relative phase φ between two spatial modes. HWP₂ and HWP₃ at 22.5° are used as the polarization Hadamard gates. The state after HWP₂ can be written as

$$|\psi_1\rangle = (|V\rangle + |H\rangle)(|l\rangle + e^{i\varphi}|r\rangle)/2;$$
 (5)

in particular, when $\varphi=\pi$, $|\psi_1\rangle$ is equal to $|\Psi_1\rangle$, which is mentioned earlier. So this single-photon two-qubit state can be used as the input state of Deutsch's algorithm, as we described in Fig. 1. Then this state will be evolved by the U_f operation. The detection part consists of a Hadamard gate (HWP₃), PBS₂, and two single-photon detectors (D₁ and D₂), which detect the photon's polarization state (the first qubit of the output state). The key point to carry out Deutsch's algorithm is how to realize the four different cases of U_f operation. We will discuss these four U_f operations subsequently.

In the constant-function case, U_f can be an identity or NOT operation. For an identity operation, we can simply remove PBS₁ in our setup and set DP at -45° . Therefore photons

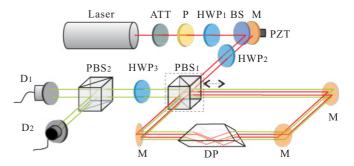


FIG. 3. (Color online) Experimental setup of Deutsch's algorithm. The source is a He-Ne laser (MELLES GRIOT, 05-LHP-171) of wavelength 632.8 nm. We attenuate the coherent light into a single-photon level by using some neutral attenuators denoted by ATT. P denotes the polarizer for initial state preparation. Three half-wave plates (HWP) and two polarized beam splitters (PBS) are used in the setup. A PZT actuator is used to modulate the phase φ between l and r paths. The dove plate (DP) is set at 45°. Detectors (D₁ and D₂) are single-photon counting modules (SPCM-AQRH-14-FC). All the mirrors are marked as M.

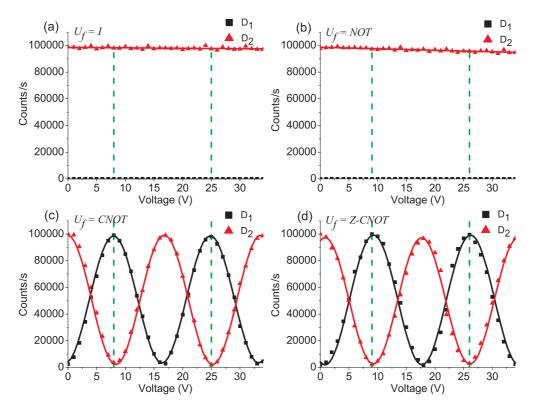


FIG. 4. (Color online) Experimental data of Deutsch's algorithm. Black squares show the photon counts of D_1 , and red triangles show the photon counts of D_2 . Fitting lines are also shown. By modulating the voltage of PZT from 0 to 34 V and every 1 V as a step, we record the photon counts of D_1 and D_2 simultaneously. (a) Identity operation of U_f for constant function f(x) = 0. (b) NOT operation of U_f for constant function f(x) = 1. (c) CNOT operation of U_f for balanced function f(x) = x. (d) Z-CNOT operation of U_f for balanced function f(x) = x. (d) Z-CNOT operation of U_f for balanced function f(x) = x. (d) Z-CNOT operation of U_f for balanced function f(x) = x. (d) Z-CNOT operation of U_f for balanced function f(x) = x. (d) Z-CNOT operation of U_f for balanced function f(x) = x. (d) Z-CNOT operation of U_f for balanced function f(x) = x. (d) Z-CNOT operation of U_f for balanced function f(x) = x.

in l or r will always undergo a counterclockwise route and be output in u or d, respectively, without the effect of polarization. This means that the target qubit (spatial mode of photons) will not change with control qubit (polarization of photons). We can deduce the process as follows:

$$|\psi_{1}\rangle \xrightarrow{I} |\psi_{2}\rangle = (|V\rangle + |H\rangle)(|u\rangle + e^{i\varphi}|d\rangle)/2,$$

$$\xrightarrow{\text{HWP}_{3}} |\psi_{3}\rangle = |V\rangle(|u\rangle + e^{i\varphi}|d\rangle)/\sqrt{2}, \tag{6}$$

whereas for the NOT operation, we can remove PBS₁ in our setup and set DP at 45°. Then $|l\rangle$ is converted to $|u\rangle$ and $|r\rangle$ is converted to $|d\rangle$. Applying a Hadamard gate (HWP₃), we can obtain

$$|\psi_3\rangle = |V\rangle(|d\rangle + e^{i\varphi}|u\rangle)/\sqrt{2}.$$
 (7)

For the preceding two cases, we can only detect the polarization qubits; the results are same without any changes when we adjust the relating phase φ . So in our setup, when the boolean function f(x) is a constant function, the detector D_2 will be clicked, and no photons will arrive at D_1 . Figure 4(a) shows our experimental results of $U_f = I$, and Fig. 4(b) shows the results of $U_f = \text{NOT}$. Because there is no interference in these processes, the counts of D_1 and D_2 do not change while modulating the voltage of PZT.

In the balanced-function case, f(x) = x or f(x) = inv(x). We need to place the PBS₁ into the optical route, so the V photons and H photons will travel through the DP in different

directions. As we have discussed, when we set the DP at 45° (-45°), this will be the CNOT (Z-CNOT) gate for the input state $|\psi_1\rangle$ shown in Eq. (5). Using the corresponding relations of Eq. (3), the theoretical analysis of $U_f=$ CNOT is

$$\begin{aligned} |\psi_{1}\rangle &\stackrel{\text{CNOT}}{\longrightarrow} |\psi_{2}\rangle = (|V\rangle|u\rangle + e^{i\varphi}|V\rangle|d\rangle + |H\rangle|d\rangle \\ &+ e^{i\varphi}|H\rangle|u\rangle)/2, \\ &\stackrel{\text{HWP}_{3}}{\longrightarrow} |\psi_{3}\rangle = [(1 + e^{i\varphi})|V\rangle(|u\rangle + |d\rangle) \\ &+ (1 - e^{i\varphi})|H\rangle(|u\rangle - |d\rangle)]/2\sqrt{2}. \quad (8) \end{aligned}$$

For the Z-CNOT operation, we set the DP at -45° . The output state is

$$|\psi_3\rangle = [(1 + e^{i\varphi})|V\rangle(|u\rangle + |d\rangle) - (1 - e^{i\varphi})|H\rangle(|u\rangle - |d\rangle)]/2\sqrt{2}.$$
 (9)

For these two operations, we still detect the polarization qubits. Then we can get two curves which show the photon counts of two detectors changing with the relative phase between two spatial modes. Figure 4(c) corresponds to the CNOT operation, and Fig. 4(d) corresponds to the Z-CNOT operation. From Eqs. (8) and (9), we know that the theoretical results are sinusoidal functions, and our experimental data fit them well.

Our experimental results are shown in Fig. 4. In our experiment, we make the relative phase φ adjustable by using a PZT controller, so the output state $|\psi_3\rangle$ contains the phase parameter φ . When using a PBS for the projective

detection, the detectors of D₁ and D₂ detect photons of different polarization: H on D_1 and V on D_2 . From Eqs. (8) and (9), we can see that the photon counts of D_1 and D_2 will sinusoidally vary with the φ being continuously changed. We set the phase range for two periods (the voltage of PZT is adjusted from 0 to 34 V) and plot the counts-voltage curves. From the description of Deutsch's algorithm, the input state is a certain state with a certain phase [Eq. (1)]. However, we can get this state simply by setting the phase $\varphi = (2N + 1)\pi$ (adjust the PZT in proper voltages), where N is an integer. Then Eqs. (8) and (9) are changed into $|\psi_3\rangle_{\pi} = \pm |H\rangle(|u\rangle - |d\rangle)/\sqrt{2}$, where + is for the CNOT operation and - is for the Z-CNOT operation. And if we also set $\varphi = (2N + 1)\pi$ in Eqs. (6) and (7), we get $|\psi_3\rangle_{\pi} = \pm |V\rangle(|u\rangle - |d\rangle)/\sqrt{2}$, where + is for the NOT operation and - is for the I operation. These results are the same as those for $|\Psi_3\rangle$, described in Eq. (2). These proper points for Deutsch's algorithm are marked by green lines in Fig. 4. From these points, we can claim that it is a constant function when D₁ clicks and a balanced function when D₂ clicks. Our data also show that we can only probabilistically discriminate the function if $\varphi \neq (2N+1)\pi$; in particular, when $\varphi = 2N\pi$, we cannot discriminate the two kinds of f(x)at all.

Benefiting from the Sagnac interferometer, our experimental setup is very stable without any other additional feedback control. This longtime stability makes it possible to change the voltage 1 V as a step from 0 to 32 V. We can define $\eta = |(C_{D1} - C_{D2})/(C_{D1} + C_{D2})|$ as a contrast ratio to describe the precision of our results, where C_{D1} and C_{D2} denote the photon counts of D_1 and D_2 , respectively. Theoretically, the contrast ratio η is equal to 1. In our experiment, for the constant functions, $\eta_c = 99.96 \pm 0.03\%$ in Fig. 4(a) and $\eta_c = 99.96 \pm 0.03\%$ in Fig. 4(b); for the balanced functions,

the contrast ratio η equals the interference visibility; in Fig. 4(c), $\eta_b = 95.76 \pm 0.07\%$; and in Fig. 4(c), $\eta_b = 96.13 \pm 0.07\%$. From Figs. 4(a) and 4(b), we can see that the photon counts of D₂ fall with increasing voltage. This phenomenon is mainly caused by the coupling of multimode fibers used in the detection part. We modulate the phase by changing the angle of the first mirror (changing the voltage of PZT). Although the change of the angle is very tiny, it will also affect the coupling efficiency, becoming worse when photons pass though the setup. Our experimental errors are mainly caused by the imperfections of PBS and HWP, the interference visibility, and the effect of DP [22,23]. However, these errors can be reduced with improvement in the experimental technique.

In conclusion, we have experimentally realized Deutsch's algorithm using linear optical components. We can determine a property of a function in one evaluation in the quantum case instead of two in the classic case. When phase $\varphi = (2N+1)\pi$, we need only a single photon as the input to judge the function f(x): a constant function when the photon is in V polarization and a balanced function when the photon is in H polarization. For the other input states, $\varphi \neq (2N+1)\pi$, we can only probably discriminate the function. We implement the CNOT gate using a Sagnac interferometer in the SPTQ logic. This experimental system is very stable, and the experimental data are in excellent accordance with theoretical results. We believe these can be used to perform more complex entangled states or few-qubit quantum computation.

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