

Simulating quantum field theories on continuous-variable quantum computersSteven Abel,^{1,2,*} Michael Spannowsky,^{1,†} and Simon Williams^{1,‡}¹*Institute for Particle Physics Phenomenology, Durham University, Durham DH1 3LE, England, United Kingdom*²*Department of Mathematical Sciences, Durham University, Durham DH1 3LE, England, United Kingdom*

(Received 29 March 2024; accepted 18 June 2024; published 8 July 2024)

We delve into the use of photonic quantum computing to simulate quantum mechanics and extend its application towards quantum field theory. We develop and prove a method that leverages this form of continuous-variable quantum computing (CVQC) to reproduce the time evolution of quantum-mechanical states under arbitrary Hamiltonians, and we demonstrate the method's remarkable efficacy with various potentials. Our method centers on constructing an *evolver state*, a specially prepared quantum state that induces the desired time evolution on the target state. This is achieved by introducing a non-Gaussian operation using a measurement-based quantum computing approach, enhanced by machine learning. Furthermore, we propose a framework in which these methods can be extended to encode field theories in CVQC without discretizing the field values, thus preserving the continuous nature of the fields. This opens new avenues for quantum computing applications in quantum field theory.

DOI: [10.1103/PhysRevA.110.012607](https://doi.org/10.1103/PhysRevA.110.012607)**I. INTRODUCTION**

Harnessing the intricate dynamics of quantum mechanics to improve our understanding of fundamental physics has led to the pursuit of computational paradigms that go beyond classical boundaries and allow for complex systems to be simulated with devices which themselves are inherently quantum mechanical. Such devices would leverage the properties of quantum systems, such as superposition and entanglement, to perform calculations directly using the intrinsic dynamics of the system. Two main paradigms have been identified: *digital* and *analog* quantum computing. The former encodes information onto systems with a finite number of discrete degrees of freedom, such as the qubit, a two-state quantum system. The latter instead encodes information on systems which are described by operators which have a continuous spectrum. This paradigm is often called continuous-variable quantum computing (CVQC) [1–4]. Among the various kinds of CVQC, quantum optics emerges as a fascinating framework, using the infinite-dimensional landscape of photon states to encode and manipulate information [5–11]. The eigenstates of these operators form an infinite-dimensional Hilbert space, with the continuous-variable analog of the qubit being the so-called qumode.

CVQC, rooted in the continuous spectra of quantum operators, offers various possibilities for simulating the dynamics of

quantum particles and fields. By employing such qumodes—quantum analogs of classical harmonic oscillators—as the fundamental information units, CVQC provides a natural framework for encoding quantum states in the continuous observables of photons, e.g., their position or momentum. This paradigm allows for implementing Gaussian gate operations, which manipulate the quantum states through transformations that preserve their Gaussian character, thereby enabling a broad range of quantum simulations. However, the true power of CVQC unfolds with the inclusion of non-Gaussian operations, which introduce higher-order interactions essential for achieving universal quantum computation [1,12,13]. These operations, albeit challenging to implement due to the weakly interacting nature of photons, open the door to simulating complex quantum systems with high fidelity. Most existing proposals to simulate quantum systems on CVQC rely on specific ways to induce non-Gaussian effects, such as the Kerr effect. However, the non-Gaussian characteristics introduced by current nonlinear optical materials are very weak [2,3,6,7,13], and constructing an arbitrary non-Gaussian operation is difficult. An alternative approach is achieved by integrating measurement-based quantum computing techniques [14,15] and leveraging the entanglement of qumodes. Through this, it is possible to instead induce the desired non-Gaussian characteristics, paving the way for simulations that capture nontrivial quantum dynamics.

A central aspect of quantum systems that one might wish to explore using such methods is the Hamiltonian and the time evolution that is governed by it, a cornerstone in understanding the dynamics of quantum particles and fields [16–22]. By simulating the time evolution governed by a system's Hamiltonian, we can explore how quantum states change over time, which is crucial for predicting the behavior of quantum particles and systems under various conditions. This process is essential for simulating inherently quantum-mechanical

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phenomena that cannot be accurately modeled using classical physics. One of the most notable examples is quantum tunneling, a phenomenon where particles pass through potential barriers that would be insurmountable, according to classical mechanics. This process is critical in a wide range of quantum systems, from the decay of atomic nuclei to the operation of quantum dots and superconducting qubits. By simulating the time evolution of quantum systems, one can also investigate other observables, such as energy spectra, correlation functions, and phase transitions, providing deep insights into the nature of quantum materials, chemical reactions, and even the evolution of early universe conditions in high-energy physics. CVQC offers a novel approach to simulating the time evolution of quantum states under arbitrary Hamiltonians. By decomposing the time evolution into discrete steps through Trotterization, we show how CVQC facilitates the simulation of complex quantum systems, including those governed by non-Gaussian potentials.

In contrast, quantum gate computing operates within a digital framework, encoding quantum information in discrete qubits and manipulating it through a sequence of quantum gates. While this approach has paved the way for significant advancements in quantum computing, and has gained interest for uses in the simulation of quantum field theories [16–26], high-energy particle collisions [27–30], and machine learning [31–35], it inherently approximates the continuous nature of quantum systems, potentially limiting its ability to capture the full spectrum of quantum dynamics. Thus, CVQC, with its continuous-variable approach, offers a promising avenue for simulating quantum systems complementary to quantum gate computing approaches.

The simulation of nontrivial Hamiltonians on CVQC devices has been difficult due to the challenges in implementing non-Gaussian operations on photonic devices. Most current approaches propose circuits which involve non-Gaussian gate operations generated by nonlinear optics to achieve Hamiltonian simulation on a continuous-variable device [19,36]. However, experimentally such operations are difficult to produce [1,2,4]. This has led to attempts to generate non-Gaussian effects through the use of Gaussian operations and measurements [37]; in particular Refs. [12,13] utilize a machine-learning routine to enhance the production of non-Gaussian states. In this paper, we build and improve on this approach and propose a quantum circuit for simulating the Trotterized time evolution of a quantum-mechanical state under the influence of an arbitrary Hamiltonian using only Gaussian operations and measurements. The circuit for a single Trotter step can then be applied iteratively to achieve the time evolution of the Hamiltonian. By using a *top-hat* resource function and generating the *evolver state*, the non-Gaussian part of the Trotter evolution, using a measurement-based circuit, we show that the effect of the *noise factor* from Ref. [12] can be maximally suppressed without reducing the strength of the overall operation. We demonstrate the circuit's ability to simulate time evolution for several examples of quantum-mechanical Hamiltonians and find that the circuit performs remarkably well compared to exact, classical simulations. Furthermore, we show that the approach can be extended, outlining how the continuous behavior of the CVQC device can be harnessed to accurately simulate

quantum field theories, maintaining the continuous nature of fields.

In Sec. II we outline the necessary background on optical quantum computing required for the rest of the paper. Section III details the circuit architecture for the Trotterized time evolution of a quantum-mechanical state under the influence of an arbitrary Hamiltonian. The circuit is then tested in Sec. IV, comparing the output of a continuous-variable quantum simulator against an exact, classical calculation. Finally, in Sec. V, we explain how this method can be extended to simulate quantum field theories on a CVQC device.

II. BACKGROUND: CONTINUOUS-VARIABLE QUANTUM COMPUTING

The framework we will consider is quantum computation via quantum optics, which offers an experimentally realizable approach to CVQC, in which the continuous-variable system is constructed from the quantized electromagnetic field [2,4]. The use of quantum optics as a method of quantum computing benefits from the exceedingly low decoherence properties of photons, and therefore holds good potential for transmitting and maintaining quantum information throughout many gate operations [3,6,9]. In this realization, the Hilbert space of each qumode is the infinite-dimensional photon-number degree of freedom [38] which is the Fock basis, such that the total Hilbert space, \mathcal{H} , of an N -qumode system is

$$\mathcal{H} = \bigotimes_{i=0}^N \mathcal{H}_i, \quad (2.1)$$

where \mathcal{H}_i is the Hilbert space of the i th qumode. The system can then be modeled as a set of N , noninteracting, quantum harmonic oscillators. Each qumode is an oscillator based on the simple-harmonic-oscillator (SHO) Hamiltonian:

$$\mathcal{H}_{\text{SHO}} = \frac{1}{2} \left(\frac{\hat{p}^2}{m} + m\omega^2 \hat{x}^2 \right), \quad (2.2)$$

where the continuous operators \hat{x} and \hat{p} are defined in terms of the creation and annihilation operators \hat{a}^\dagger and \hat{a} , respectively,

$$m\omega\hat{x} = \sqrt{\frac{m\hbar\omega}{2}}(\hat{a} + \hat{a}^\dagger), \quad i\hat{p} = \sqrt{\frac{m\hbar\omega}{2}}(\hat{a} - \hat{a}^\dagger), \quad (2.3)$$

and obey the standard commutation relation

$$[\hat{x}_i, \hat{p}_j] = i\hbar\delta_{ij}. \quad (2.4)$$

It will be convenient to express the state on a qumode as an expansion in the Fock basis, such that

$$|\psi\rangle = \sum_{n=0}^{\infty} A_n |n\rangle, \quad (2.5)$$

where A_n is the coefficient of the n th Fock state, $|n\rangle$. For the rest of this paper, we will adopt natural units, $\hbar = m = \omega = 1$.

In the CVQC framework, computation is achieved by applying quantum gate operations on the qumodes. The simplest to achieve are the so-called Gaussian gates which act on the qumodes as quadratic phase operators in the quadratures; that is, in full generality they take the form

$$e^{i\theta_{ij}\hat{x}_i\hat{x}_j + i\theta'_{ij}\hat{x}_i\hat{p}_j + i\theta''_{ij}\hat{p}_i\hat{p}_j}, \quad (2.6)$$

where i and j label the qumodes on which they act, and θ_{ij} , θ'_{ij} , and θ''_{ij} are constants. For universal computation it is essential also to be able to implement *non-Gaussian* gates (i.e., with \hat{x}^3 and higher appearing in the phase) [1,12,13]. This is a delicate process because the fact that photons do not strongly interact with each other, while being excellent for maintaining coherence, is accompanied by the negative implication that non-Gaussian effects are hard to achieve. Directly producing non-Gaussian gate operations requires the use of nonlinear optical materials which induce non-Gaussian effects, such as the Kerr effect. However, currently the non-Gaussian effects induced by known nonlinear optical materials are extremely weak [2,3,6,7,13], and the generation of arbitrary non-Gaussian operations is difficult. To circumvent these difficulties an alternative is the measurement-based approach (see Refs. [12,13] and references therein), which we will be using here. Here non-Gaussianity is introduced by a process of postselected measurement on entangled qumodes (in other words the accepted photons are filtered by the result of the measurement on an entangled ancilla qumode).

This section will present the necessary gate operations of both kinds that will be required for our paper. In Sec. II A, we review the action of the various Gaussian gate operations, and then Sec. II B outlines the construction of non-Gaussian operators. Although the methods presented here are general, this paper will utilize the Gaussian gate operations available on the STRAWBERRY FIELDS platform [8,9].

A. Review of required Gaussian gate operations

The required Gaussian gate operations in the continuous-variable regime are expressed either in terms of the quadrature operators, \hat{x} and \hat{p} , or the creation and annihilation operators, \hat{a}^\dagger and \hat{a} , of the conventional SHO defined in Eq. (2.3). Here we will outline the gates by highlighting the action that is most relevant for this paper (for a full set of expressions the reader is referred to Ref. [2]).

(1) *Squeezing*: The action of a squeezing gate with parameter $z = re^{i\phi}$ is

$$S^\dagger(z)\hat{x}S(z) = e^{-r}\hat{x}, \quad S^\dagger(z)\hat{p}S(z) = e^r\hat{p}. \quad (2.7)$$

Note that somewhat counterintuitively $S(r)$ maps the wave function in the x basis as

$$(S\psi)(x) = e^{r/2}\psi(e^r x) \quad (2.8)$$

where we maintain normalization with the prefactor. [In detail for this one case, in Dirac notation we have $S|x\rangle = |e^{-r}x\rangle$ so that $(S\psi)(x) = \langle x|S|\psi\rangle = \langle e^r x|S^\dagger S|\psi\rangle = \langle e^r x|\psi\rangle$.]

(2) *Displacement*: A displacement gate with complex parameter α has the following action on the \hat{x} and \hat{p} operators:

$$\begin{aligned} D^\dagger(\alpha)\hat{x}D(\alpha) &= \hat{x} + \sqrt{2}\operatorname{Re}(\alpha), \\ D^\dagger(\alpha)\hat{p}D(\alpha) &= \hat{p} + \sqrt{2}\operatorname{Im}(\alpha), \end{aligned} \quad (2.9)$$

which maps the wave function and its Fourier transform as

$$\begin{aligned} (D\psi)(x) &= \psi[x - \sqrt{2}\operatorname{Re}(\alpha)], \\ (D\tilde{\psi})(p) &= \tilde{\psi}[p + \sqrt{2}\operatorname{Im}(\alpha)]. \end{aligned} \quad (2.10)$$

(3) *Rotation*: The action of a rotation gate with real parameter θ is given by

$$R(\theta) = e^{i\theta\hat{a}^\dagger\hat{a}} = e^{i\theta(\frac{1}{2}\hat{p}^2 + \frac{1}{2}\hat{x}^2 - \frac{1}{2})}. \quad (2.11)$$

As the phase $e^{-i\theta/2}$ corresponding to the ground-state energy acts universally, it will usually be possible to ignore it.

(4) *Controlled-X*: We will in addition to the above single qumode operators be using several Gaussian two-qumode operators. These induce displacements in x or p of qumode x which depend on the value of y or p_y measured on a second qumode y to which it is coupled, and vice versa. In terms of operators the controlled-X gate (again taking $\hbar = 1$) for two qumodes with variables x , p_x , y , and p_y is

$$C_X(s; \hat{y}, \hat{p}_x) = e^{-is\hat{y}\hat{p}_x}, \quad (2.12)$$

which sends $\hat{x} \rightarrow \hat{x} + s\hat{y}$. Using the same steps as for the squeezing gate, the action on a product wave function is $C_X(s; \hat{y}, \hat{p}_x)\psi(x)\psi'(y) = \psi(x - sy)\psi'(y)$.

(5) *Controlled-Z*: The second type of control gate that will be needed for this discussion is the controlled-Z gate. In terms of operators the controlled-Z gate for two qumodes with variables x , p_x , y , and p_y is

$$C_Z(s; \hat{y}, \hat{x}) = e^{-is\hat{y}\hat{x}}. \quad (2.13)$$

The final element that is required for the discussion is the notion of *homodyne measurement*. This is a projection of the state onto particular x or p values or a linear mix. In the Gaussian system this is done by projecting onto squeezed states, with a variance of $\sigma = 2 \times 10^{-4}$ [8,9].

As a warm-up exercise, let us perform a few test manipulations utilizing some of these gates on a qumode ground state. Figure 1(a) shows the ground state $\langle x|0\rangle$ together with two manipulations corresponding to $S[\ln(1/2)]\langle x|0\rangle$ which produces a widened wave function (in yellow), and a second state corresponding to

$$S[\ln(4)]S[\ln(1/2)]\langle x|0\rangle$$

(in orange). The second panel, Fig. 1(b), shows the ground state together with two displacement manipulations. These were performed not using the displacement gate in Eq. (2.9), but with the controlled-X gate of Eq. (2.12) followed by a homodyne measurement on y . That is, we begin with two qumodes in their ground states, and act on it with a controlled-X gate, resulting in

$$C_X(s; \hat{y}, \hat{p}_x)\langle x|0\rangle\langle y|0\rangle = \langle x - sy|0\rangle\langle y|0\rangle, \quad (2.14)$$

and then in this example we perform a homodyne measurement at $y = 1$ resulting in the displaced state $\langle x - s|0\rangle$. The first case (yellow line) takes $s = 2$ resulting in $\psi(x) \rightarrow \psi(x - 2)$ and the curve moves to the right. The second case (orange line) repeats the displacement operation with $s = -4$ resulting in the displacement $\psi(x - 2) \rightarrow \psi(x + 2)$ and the curve is then displaced to the left by four units. The two sets of manipulations which produced Figs. 1(a) and 1(b) were generated respectively by the two simple circuit diagrams shown in Figs. 2(a) and 2(b).

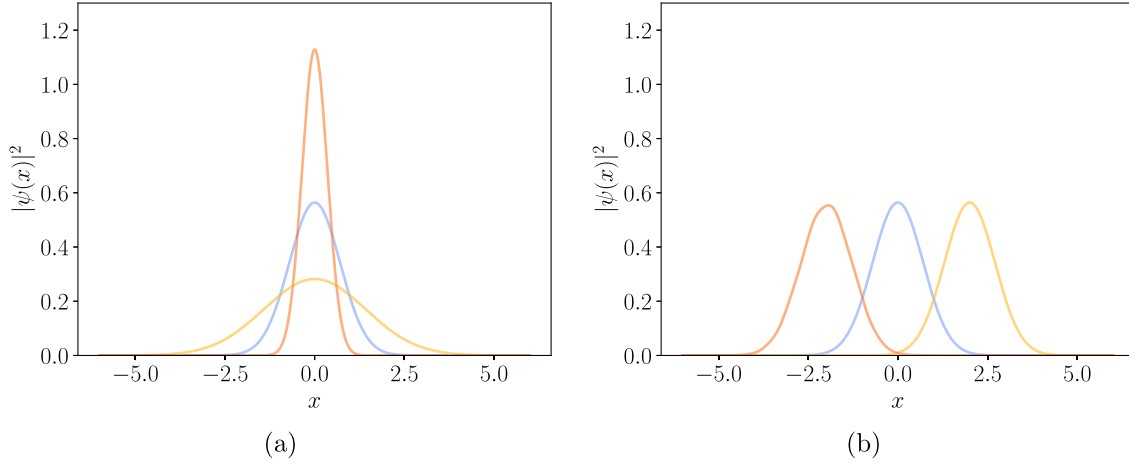


FIG. 1. Example operations using a squeezing gate, and a controlled- X gate together with homodyne measurement. In (a) the ground state is squeezed by $S[\ln(1/2)]$ which produces a wave function flattened by a factor of 2 (yellow line). Then it is squeezed again by $S[\ln(4)]$ producing a ground state squeezed by a factor 2 (orange line). In (b) we perform a composite displacement, by using a controlled- X gate followed by a homodyne measurement of y , first displacing by 2 to the right, so that $\psi(x) \rightarrow \psi(x - 2)$ (yellow line), then displacing by 4 to the left, so that $\psi(x - 2) \rightarrow \psi(x + 4)$ (red line). In this case the Fock truncation is 60, and we see some distortion beginning to appear at the peak.

B. Creating non-Gaussian operations

As mentioned, achieving universal quantum computation with continuous-variable devices requires non-Gaussian operations generated by Hamiltonians of cubic order or higher in the \hat{x} and \hat{p} operators from Eq. (2.3) [1,12,13]. Here the measurement-based approach of Refs. [12,13] will be used. In this method photon-number-resolving (PNR) measurements induce a non-Gaussian state on a target qumode. A disadvantage of moving to a measurement-based framework is that the production of the non-Gaussian operation is now probabilistic. However machine learning can be used to optimize the success of producing the *desired* non-Gaussian operation [12,13].

The circuit that will be trained to produce non-Gaussian states follows the N -qumode Gaussian boson sampling architecture [39], first transforming the qumode states to displaced-squeezed states by applying a series of displacement and squeezing operations to each of the qumodes. The system is then entangled by feeding the displaced-squeezed states through an interferometer, constructed using the rectangular arrangement of beamsplitters from Ref. [40]. This process is then repeated for I layers, with each layer

being parametrized with trainable variables, θ_i . The number of layers depends on the required expressibility of the circuit. Finally $(N - 1)$ postselected measurements are made using PNR detectors to induce a non-Gaussian state on the target qumode, $|\phi\rangle$.

The circuit parameters are then trained by a classical machine learning routine to fit the output of the circuit to a target state vector. At each step of the training, the loss is calculated by truncating the Fock state expansion from Eq. (2.5). The loss has the form

$$\mathcal{L} = \frac{1}{n_{\max}} \sum_{n=0}^{n_{\max}} |A_n - A'_n|^2 \quad (2.15)$$

where A_n and A'_n are the n th coefficients of the trained state and target state respectively in the Fock basis, and n_{\max} is the truncation.

III. IMPLEMENTING TIME EVOLUTION OF WAVE FUNCTIONS

Having collected the required ingredients, we now present a CVQC framework for simulating the time evolution of quantum states under the influence of an arbitrary potential. Section III A describes the principle whereby an arbitrary state can be made to evolve under the influence of an arbitrary Hamiltonian, by using an ancilla qumode initialized with a prescribed non-Gaussian state called the *evolver* state. Then Sec. III B discusses how the evolver state may itself be constructed using the measurement-based approach described in Sec. II B.

A. Schrödinger evolving wave functions with arbitrary Hamiltonians

Let us start by explicitly stating the goal. In a nonrelativistic system, the evolution of any quantum state is driven by the Hamiltonian, which takes the following form (where recall

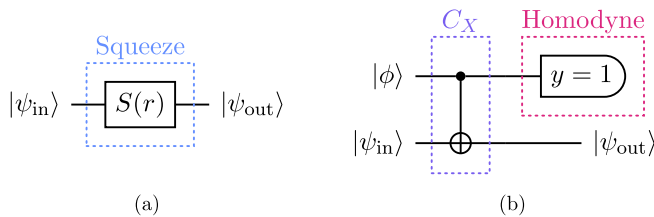


FIG. 2. Circuit diagram representation of the simple manipulations which produced Fig. 1. Following the convention for control gates in discrete gate systems, the controlled- X gate in (b) is controlled by the upper y qumode (represented by a solid circle) and acts on the lower x qumode (represented by crosshairs).

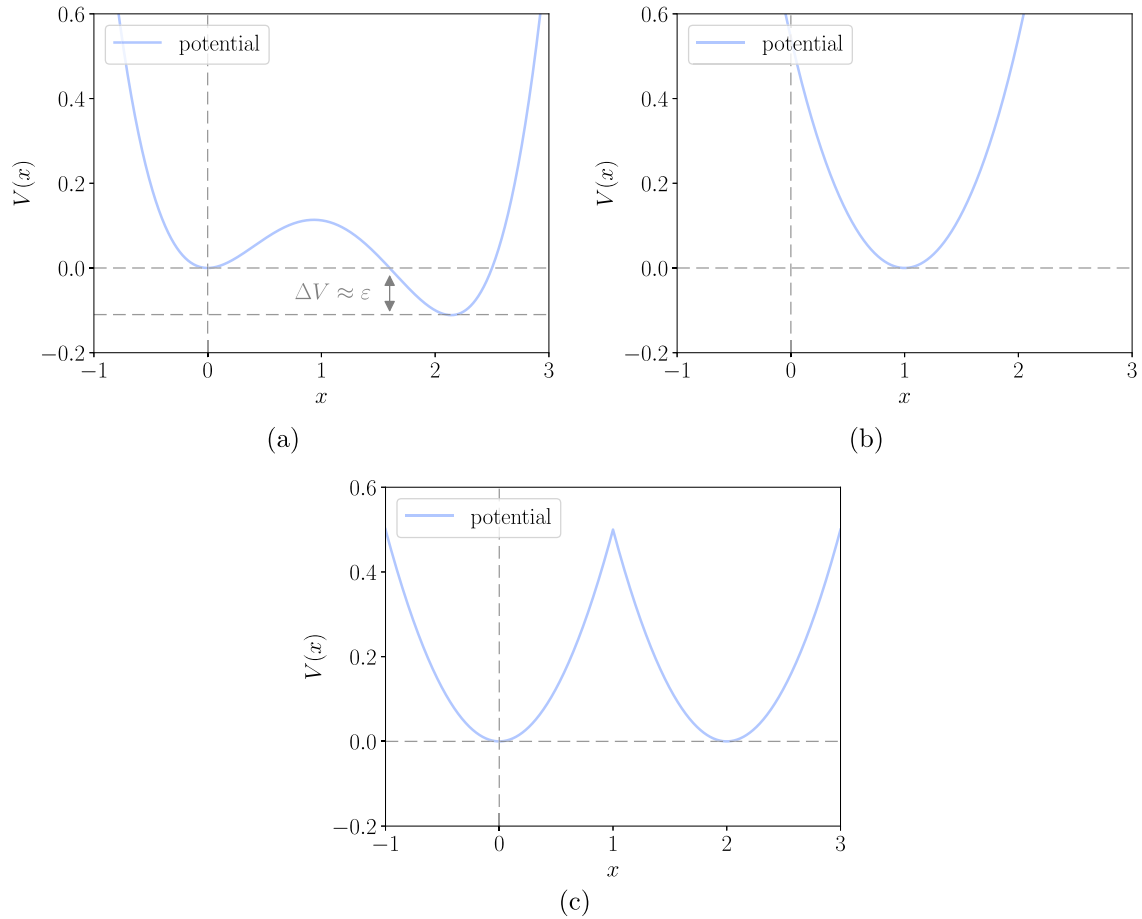


FIG. 3. The potentials of focus in this study, namely, the (a) quartic, (b) cosh potential, and (c) w potential. In all cases the wave function is initialized as a Gaussian state centered on the origin.

that $m = \hbar = 1$ throughout):

$$\mathcal{H} = \frac{\hat{p}^2}{2} + V(\hat{x}). \quad (3.1)$$

The goal is to be able to evolve any arbitrary input state $|\psi_{\text{in}}\rangle$ under the influence of the Hamiltonian, \mathcal{H} , for which one must devise a photonic circuit that will implement the Schrödinger evolution

$$|\psi_{\text{out}}\rangle = e^{-i\mathcal{H}t} |\psi_{\text{in}}\rangle. \quad (3.2)$$

The techniques that will be developed here to do this are applicable to any potential, V , but in order to have a specific system in mind it is useful to focus on three specific cases. The first is the system with the potential

$$\begin{aligned} V(x) &= \frac{1}{8}(x^2 - 2x)^2 - \frac{\varepsilon}{8}x^3 \\ &= \frac{1}{2}x^2 - \frac{(1 + \varepsilon/4)}{2}x^3 + \frac{1}{8}x^4. \end{aligned} \quad (3.3)$$

The depth of the true vacuum of this potential is $V_{\text{min}} \approx \varepsilon$, at leading order. The potential is shown in Fig. 3(a). Around the origin this potential approximates the simple harmonic oscillator, thus the Gaussian SHO ground state at $x = 0$ is an approximate energy eigenstate which will partially decay by tunneling through the barrier.

The second potential that will be considered is

$$V(x) = \cosh(x - 1) - 1. \quad (3.4)$$

This potential is of interest because its expansion around $x = 1$ is $V(x) = (x - 1)^2/2 + \dots$, so to quadratic order it is also the SHO potential. Therefore any deviation from SHO behavior is directly attributable to the higher-order terms, and moreover this deviation comes from a potential that is not polynomial. The final potential we will consider is

$$V(x) = \frac{1}{2}[\Theta(1 - x) \times x^2 + \Theta(x - 1) \times (x - 2)^2], \quad (3.5)$$

where $\Theta(x)$ is the Heaviside function, which is shown in Fig. 3(c). This w potential is interesting for a number of reasons. First is the fact that the barrier in the potential is not differentiable, so there is not even a good polynomial approximation for it. The second reason this potential is interesting emerges upon considering solutions to the Schrödinger equation in a potential where the second minimum is missing and instead replaced with a flat region extending from the peak, i.e., $V(x) = \frac{1}{2}[\Theta(1 - x) \times x^2 + \Theta(x - 1) \times 1]$. In this potential the wave function is a bound state and none of it can escape to the right. In other words the ground-state energy of the SHO is smaller than the height of the barrier in the w potential. Therefore any barrier penetration in the full w potential of Eq. (3.5) is entirely due to quantum tunneling,

and the behavior that will be recovered is characteristically “quantum.”

To implement the Schrödinger evolution of the wave function in Eq. (3.2), there are two approximations that will be made. The first is to approximate the Fock expansion from Eq. (2.5). That is,

$$|\psi_{\text{out}}\rangle = e^{-i\mathcal{H}t} |\psi_{\text{in}}\rangle \approx \sum_{n=0}^{n_{\text{max}}} A_n(t) |n\rangle, \quad (3.6)$$

where A_n is the coefficient of the Fock state $|n\rangle$, and n_{max} is the Fock state truncation. Thus in principle it is possible to determine the evolution in terms of a matrix acting on the Fock state coefficients, A_n , by expanding \hat{x} and \hat{p} in terms of the creation and annihilation operators as in Eq. (2.3). Although such Fock truncation is not strictly speaking required for a particular photonic circuit to work, it is required to determine the parameters of the circuit itself, as will become clear.

The second approximation that will be made is to Trotterize the time evolution, in other words to divide the total evolution time t into N steps of time $\delta t = t/N$. To do this it is convenient to separate out the Gaussian $\hat{p}^2/2 + \hat{x}^2/2$ part of the Hamiltonian because its contribution to the evolution can easily be generated by the rotation gate in Eq. (2.11). That is, letting

$$\mathcal{H} = H_0(\hat{p}, \hat{x}) + H_1(\hat{x}), \quad (3.7)$$

where $H_0 = \frac{1}{2}(\hat{p}^2 + \hat{x}^2)$ is the Hamiltonian of the simple harmonic oscillator, and where

$$H_1(x) = V(x) - \frac{x^2}{2} = -\frac{(1 + \epsilon/4)}{2}x^3 + \frac{1}{8}x^4 \quad (3.8)$$

is the non-Gaussian part of the potential, the operator $e^{-i\mathcal{H}\delta t}$ corresponds to

$$e^{-i\mathcal{H}\delta t} = R(-\delta t) e^{-iH_1(\hat{x})\delta t + i\mathcal{O}(\delta t^2)}. \quad (3.9)$$

The complete evolution may then be enacted by applying N of these so-called Trotter steps:

$$|\psi_{\text{out}}\rangle = [R(-\delta t) e^{-iH_1(\hat{x})\delta t}]^N |\psi_{\text{in}}\rangle. \quad (3.10)$$

The δt^2 error in the Trotterization approximation alluded to in Eq. (3.9) arises because H_0 and H_1 do not commute, and it is given by the Zassenhaus relation,

$$e^{A+B} = e^A e^B e^{[B,A]/2+\dots},$$

where the dots denote higher-order commutators. Assuming that $[\hat{p}^2, H_1(\hat{x})] \approx 1$, for such a Trotterized evolution one therefore finds that an error accumulates in the exponent of order $N\delta t^2$ and hence one requires $\delta t \ll 1/t$ in natural units for the evolution to be accurate. Note that the Trotterization error is retained as a product of unitary operators, so that it is also unitary.¹

Thus the main task is to prepare a non-Gaussian operator that can act on an arbitrary state to give the $e^{-iH_1(\hat{x})\delta t}$ factor

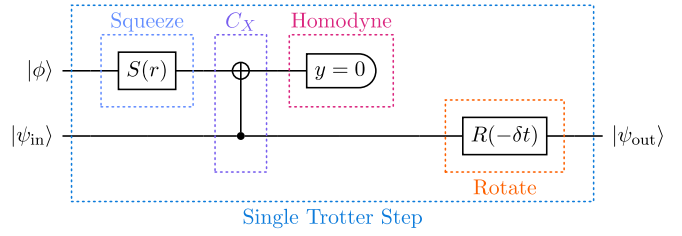


FIG. 4. Evolver gadget to evolve through a single Trotter step. Here $|\phi\rangle$ is the evolver state which is set according to Eq. (3.19), and which in Sec. III B will be machine learned using a measurement-based quantum algorithm.

in the Trotter step. For compactness of notation, consider the task of implementing an arbitrary non-Gaussian operation,

$$f(\hat{x}) |\psi_{\text{in}}\rangle, \quad (3.11)$$

as a circuit, where in this case $f(\hat{x})$ is the desired unitary operation on $|\psi_{\text{in}}\rangle$:

$$f(\hat{x}) \equiv e^{-iH_1(\hat{x})\delta t}. \quad (3.12)$$

Such a non-Gaussian operator can be constructed by improving the method presented in Ref. [12]. The starting point of the method is to prepare a state $|\phi\rangle$ on an ancilla qumode, with coordinate denoted y , which mirrors the desired Trotter step. In full generality an arbitrary state on the ancilla qumode can (since f is invertible) be written as follows:

$$\langle y|\phi\rangle = \langle y|f(\hat{y}/q)|\phi_0\rangle, \quad (3.13)$$

where $\langle y|\phi_0\rangle$ is some other resource state (to be determined) and where q is a parameter whose role will become clear. This prepared $\langle y|\phi\rangle$ state is the *non-Gaussian evolver state*.

The process of transferring the evolution to the input state $|\psi_{\text{in}}\rangle$ begins by entangling it with the evolver state using a controlled- X gate $\hat{C}_X(-s; x, y) \equiv e^{is\hat{x}\hat{p}_y/\hbar}$ which induces a shift $y \rightarrow y + sx$ in the coordinates of the evolver function as in Eq. (2.12), and implementing a squeezing $S(r; \hat{y})$ with parameter r chosen such that

$$e^r s = q. \quad (3.14)$$

Next we make a rotation $R(-\delta t)$ on the $|\psi\rangle$ state and then finally the evolver state is collapsed by making a homodyne measurement of $y = 0$. The entire procedure is shown in the circuit diagram of Fig. 4.

Consider the effect of this sequence of operations. Denoting the incoming state $|\psi_{\text{in}}\rangle$ combined with the evolver state $|\phi\rangle$ by a single ket, $|\Psi\rangle$, the output on the two qumodes after this sequence of operations, and before any measurements are made, can be written

$$\begin{aligned} \langle x, y|\Psi\rangle &= \langle y|\langle x|R(-\delta t; \hat{x}) C_X(-s; \hat{x}, \hat{y}) S(r; \hat{y}) \\ &\times f(\hat{y}/q)|\phi_0\rangle|\psi_{\text{in}}\rangle. \end{aligned} \quad (3.15)$$

According to Eqs. (2.8) and (2.14), performing the various manipulations corresponding to these gates and then performing the homodyne measurement $y = 0$ with the choice of parameters in Eq. (3.14) yields an evolved state on the $|\psi\rangle$

¹It could in principle be improved by subtracting the leading δt^2 error with more compound Trotter steps, however this will not be necessary.

qumode of the form

$$\langle x|\psi(\delta t)\rangle = \exp\left(-\frac{i}{2}(\hat{p}^2 + \hat{x}^2)\delta t\right) e^{-iH_1(\hat{x})\delta t} \langle qx|\phi_0\rangle \langle x|\psi_{\text{in}}\rangle. \quad (3.16)$$

This is the desired non-Gaussian evolution, corresponding to a single Trotter step, up to errors of order δt^2 and the noise factor $\langle e^{rsx}|\phi_0\rangle \equiv \langle xq|\phi_0\rangle$.

All that remains is to choose the optimal form of the resource function $\langle y|\phi_0\rangle$ in order to maximally suppress the effect of the noise function. There are two possibilities: one can choose a small value of q which ‘‘freezes’’ the value of the function $\langle xq|\phi_0\rangle$, and/or choose a flat resource function. It is convenient to adopt the top-hat function as the idealized resource function:

$$\langle y|\phi_0\rangle = \begin{cases} \frac{1}{L} & |y| < L/2 \\ 0 & |y| > L/2. \end{cases}$$

With this resource function the output state becomes

$$|\psi(\delta t)\rangle = \frac{\Theta(L/2 - q|\hat{x}|)}{L} e^{-i\mathcal{H}(\hat{x})\delta t} |\psi_{\text{in}}\rangle. \quad (3.17)$$

Note that smaller values of q allow larger domains in x of valid evolution.

Adopting this top-hat function as the resource state greatly simplifies the procedure, because one can determine all the Fock amplitudes of the evolver state $\langle y|\phi\rangle = \langle y|f(\hat{y}/q)|\phi_0\rangle$ directly, by numerically integrating it against Fock modes:

$$\begin{aligned} A_n^{(\text{evolver})} &\equiv \langle n|\phi\rangle = \int_{-\infty}^{\infty} \langle n|y\rangle f(y/q) \langle y|\phi_0\rangle dy, \\ &= \frac{1}{L} \int_{-L/2}^{L/2} e^{-iH_1(y/q)\delta t} \langle n|y\rangle dy, \end{aligned} \quad (3.18)$$

where $\langle y|n\rangle$ is the n th Fock mode. Hence the evolver state with which the ancilla qumode must be initialized is

$$\langle y|\phi\rangle = \sum_{n=0}^{n_{\text{max}}} A_n^{(\text{evolver})} \langle y|n\rangle. \quad (3.19)$$

Due to the truncation n_{max} , this is of course an approximation to the idealized $f(y/q)$ function, which is expected to improve with higher n_{max} .

Provided that one is able successfully to initialize this evolver state, the Trotter step circuit of Fig. 4 can be repeated N times to evolve the state through time t . Therefore being able to set this initial form of the evolver state is the final ingredient that is crucial to be able to implement the procedure on genuine photonic devices. We now turn to this aspect.

B. Learning the evolver state

To fully implement the procedure outlined in Sec. III A on a photonic device, the non-Gaussian evolver state, $|\phi\rangle$, must be prepared. Here, the measurement-based approach from Sec. II B will be used, in which the circuit parameters of a circuit such as that in Fig. 5 are trained against the target state from Eq. (3.19). To achieve a good fit to the target, a circuit constructed from three qumodes and ten iterations of the layer method will be used. At each layer, the displaced squeezed

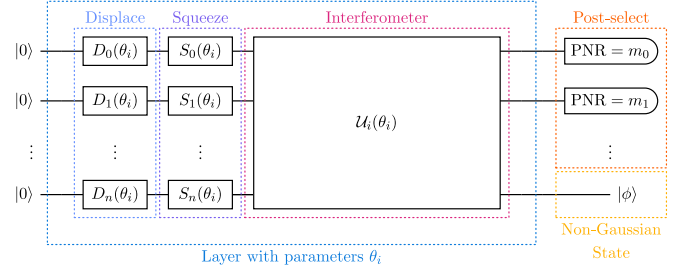


FIG. 5. Schematic of a quantum circuit for the preparation of a non-Gaussian state. The circuit architecture is inspired by a Gaussian boson sampling routine on N qumodes. The incoming vacuum states are displaced, then squeezed before being interfaced with an interferometer, constructed using the rectangular architecture from Ref. [40]. This routine is repeated for I layers, parametrized with trainable variables, θ_i , for each layer. Finally, $(n - 1)$ -measurements are made using PNR detectors, with the j th measurement postselecting on m_j . These measurements generate the induced non-Gaussian state on the n th qumode.

states pass through an interferometer which entangles the system. Following in the rectangular architecture from Ref. [40] only three beamsplitters are required in each layer for the three-qumode case. Each gate operation has two parameters, thus the full circuit has 180 trainable variables. The training of the gate parameters has been restricted to values which are experimentally realizable [41]. The values that the PNR measurements are postselected on have not been included as trainable parameters and have instead been chosen to be $m_0 = m_1 = 5$. Reference [13] makes a detailed investigation into maximizing success when creating non-Gaussian states using measurement-based quantum computing approaches. A schematic of the circuit diagram used to create the desired resource state for the time evolution of an arbitrary Hamiltonian is shown in Fig. 6.

Figure 7(a) shows the state produced by the trained quantum circuit against the target from Eq. (3.19) for the potential from Eq. (3.3) up to a Fock truncation of $n_{\text{max}} = 25$. The circuit achieves a good fit to the target state, however some discrepancies are visible in the region $1 < x < 3$. It is possible to increase the circuit size to four qumodes, thus increasing the number of trainable parameters in ten layers to 280. Figure 7(b) shows the fit from such a four-qumode circuit. One can see that the discrepancies are no longer visible and the fit to the target state is virtually exact.

Although the training of the circuit can be a lengthy process, for each system the circuit only ever needs to be trained

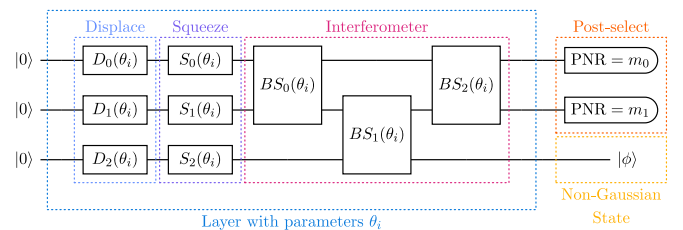


FIG. 6. Schematic of a three-qumode quantum circuit for the preparation of the non-Gaussian evolver state.

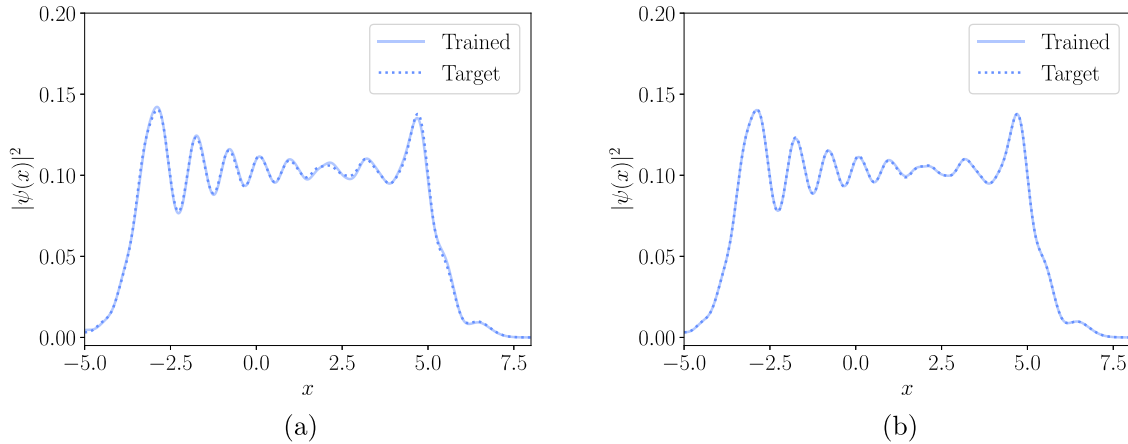


FIG. 7. Normalized evolver state function with a truncation to the first 25 Fock levels. The state has been trained using an N -qumode Gaussian boson sampling architecture with $(N - 1)$ -measurements, schematically shown in Fig. 5, to produce the evolver state on the N th qumode.

once to determine the circuit parameters for a given potential and a given δt , because the evolver state is the same at each Trotter step. Once these parameters have been determined, the trained circuit can then be incorporated into the circuit to generate the time evolution of the wave function from Sec. III A. In Sec. IV, the time evolution simulated by the quantum circuit will be compared to an exact, classical calculation.

IV. RESULTS: QUANTUM MECHANICS ON PHOTONICS VERSUS NUMERICALLY EVALUATED QUANTUM MECHANICS

In Sec. III, the quantum algorithm for the simulation of the Trotterized time evolution of a wave function under a Hamiltonian with an arbitrary potential was proposed for a CVQC approach utilizing currently achievable quantum optics. The system builds a non-Gaussian evolver state on an ancillary qumode using the measurement-based circuit from Sec. II B, the parameters of which have been trained using a classical machine learning technique. In this section, it will be shown that the algorithm performs as expected by investigating the evolution of a quantum-mechanical wave function under the influence of the potentials from Eqs. (3.3) and (3.4). Due to the excessive memory required to simulate circuits with more than four qumodes at a high Fock truncation, part of this study will be performed using the Ket command from STRAWBERRY FIELDS [8,9] to simply set the evolver state, without the need of additional qumodes.

First, consider the potential from Eq. (3.3), as shown in Fig. 3(a). The system is initialized in the ground state of the SHO, i.e., a Gaussian wave function centered around $x = 0$. Figure 8 shows the time evolution of the quantum-mechanical wave function simulated by the CVQC circuit (solid lines) compared to a classical simulation produced using QIBO [42] (dotted lines) for two scenarios: $\varepsilon = 0.1$ and 0.5 . The simulations have been run with a Trotter time step of $\delta t = 0.1$. Here, the Ket command has been used to simulate the time evolution at a Fock truncation of $n_{\max} = 60$ on the quantum device. The agreement of the quantum algorithm with the classical simulation has been quantified using the Kullback-

Leiber (KL) divergence [43], and is shown in Fig. 9(a) for the $\varepsilon = 0.1$ case. It can be seen that, above a Fock truncation of $n_{\max} = 35$, the agreement between the quantum and classical cases is remarkably good, and degrades monotonically with time as one would expect given the accumulating Trotter and noise factor errors discussed around Eq. (3.16).

The second example that we consider is the time evolution under the hyperbolic potential from Eq. (3.4) shown in Fig. 3(b). Once again, the system is initialized in the ground state of the SHO Hamiltonian centered at the origin. Figure 10(a) shows the comparison between the time evolution of the wave function simulated by the quantum device and the classical device, with a Trotter time step of $\delta t = 0.1$ and a Fock truncation of $n_{\max} = 60$ on the quantum simulation. To achieve the simulation up to a truncation of 60 the Ket command has been used. The quantum circuit performs well, with the KL divergences showing good agreement for truncations greater than 35, as shown in Fig. 9(b).

Finally we consider evolution in the w potential of Eq. (3.5) shown in Fig. 3(c). Again, the system is initialized in the ground state of the SHO Hamiltonian centered at the origin. Figure 11 shows the comparison between the time evolution of the wave function simulated by the quantum device and the classical device, with a Trotter time step of $\delta t = 0.1$ and a Fock truncation of $n_{\max} = 60$ on the quantum simulation. The evolution is extraordinarily accurate with this potential. Indeed the KL divergences, which are shown in Fig. 9(c), are extremely small for a sufficiently large Fock truncation.

It is interesting to ask why the evolution in the w potential should be so much more accurate. Recall that the evolution in this case is expected to initially be dominated by tunneling, implying that the penetration of the barrier [of height $V(1) = 0.5$] is driven by exponential tails of the wave function. This in turn implies that the whole wave function is a bound state of the double well that must be exponentially suppressed beyond $x < -1$ and $x > 3$. It is therefore insensitive to the edges of the top-hat resource state (which are well outside this range) and the noise factor $\langle qx|\phi_0\rangle$ appearing in Eq. (3.16), in contrast with the situation in the other two potentials.

To fully test the performance of the proposed quantum algorithm, the *full circuit* was constructed for the cosh potential

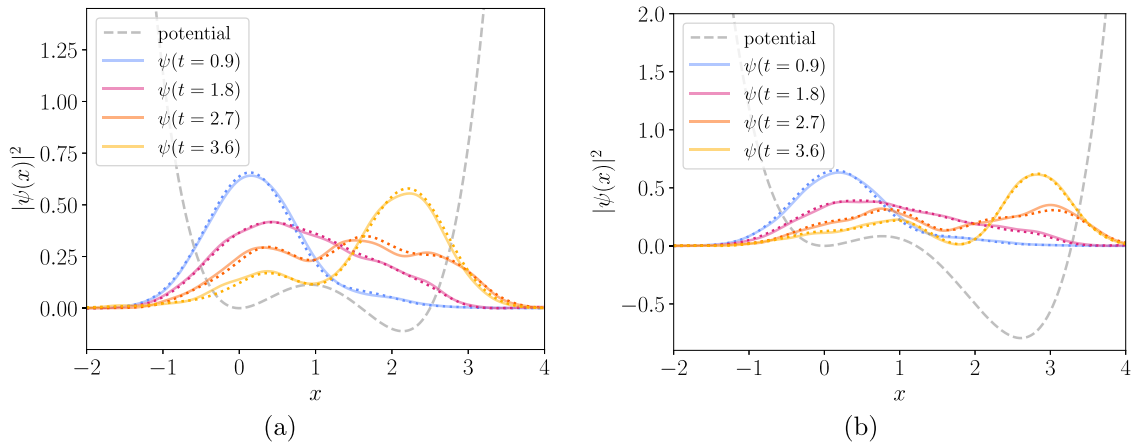


FIG. 8. The time evolution of a quantum system with the asymmetric quartic potential of Eq. (3.3) with (a) $\varepsilon = 0.1$ and (b) $\varepsilon = 0.5$, generated by the photonic quantum simulator with a Fock truncation of 60 (solid line) and compared to an exact calculation (dotted lines).

of Eq. (3.4). Due to the memory constraints on the simulation, this circuit was run using the three-qumode evolver state preparation circuit from Fig. 6 with a Fock truncation of 25. Figure 10(b) shows the time evolution simulated by the full

circuit compared to the classical simulation for a Trotter time step of $\delta t = 0.1$. Good agreement is achieved between the quantum and classical simulations, with the KL divergence of the full circuit matching exactly with the compact simulation

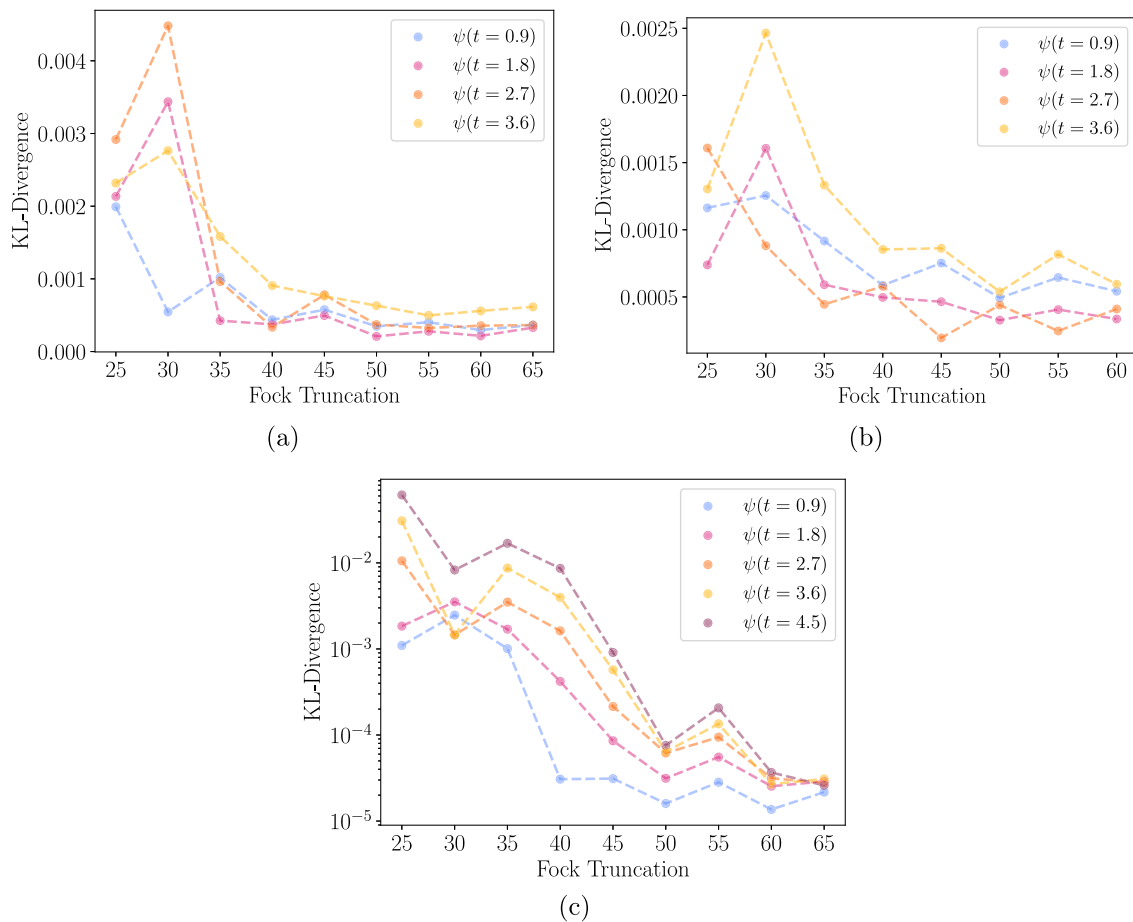


FIG. 9. The KL divergence between the quantum simulation and exact calculation for different evolution times and Fock truncations for the (a) quartic, (b) cosh, and (c) w potentials. The KL divergence quantifies the disparity between probability distributions as a relative entropy (which broadly speaking encodes the information required to get from one distribution to the other). After a sufficient cutoff, the KL divergence exhibits a monotonic behavior with time.

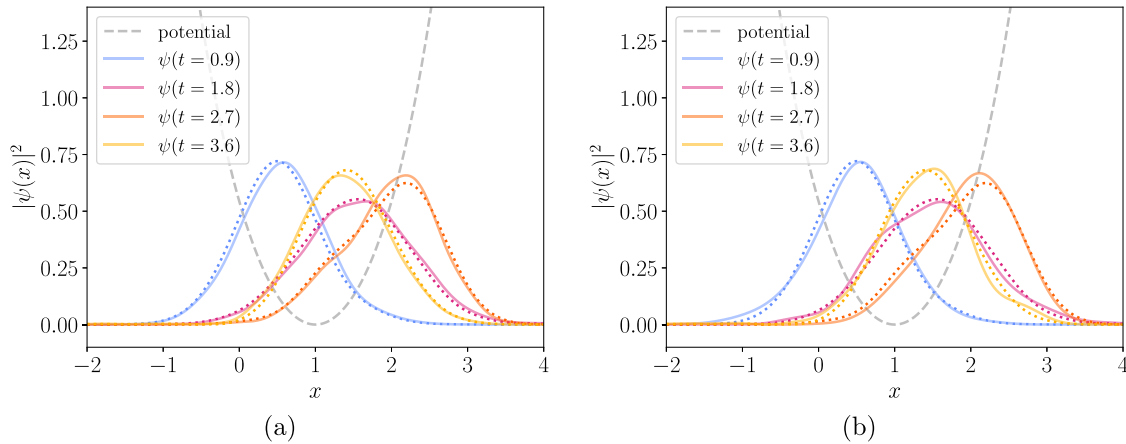


FIG. 10. The time evolution of a quantum system under the influence of the hyperbolic potential from Eq. (3.4) generated by the photonic quantum simulator (solid lines) compared to an exact calculation (dotted lines). In (a) the circuit has used the `Ket` command to initialize the evolver state and has been run at a Fock truncation of 60. In (b) the evolver state has been initialized using the full circuit and has been run at a truncation of 25.

using the `Ket` command, as shown by the exact match between the evolution using the full circuit and the `Ket` operation in Fig. 12. This agreement therefore validates the performance of the method.

V. TOWARDS QUANTUM FIELD THEORY

Given the ability to perform real-time dynamics on a single quantum-mechanical state, continuous-variable models of quantum computing open up interesting avenues to explore from the perspective of field theory. Both fundamental and effective quantum fields are of paramount importance in many aspects of physics, in particular in particle physics and the Standard Model. Many phenomena, such as strong-coupling effects in gauge theory, quantum tunneling, phase transitions, and other dynamical processes, are very hard to study analytically and quantum computing promises to become an important tool, as proposed in the work of Refs. [16–18,20,23,24,37] (see Ref. [21] for a more recent review).

The reason that the continuous-variable method of quantum computing is an attractive platform for such studies is that fields can be encoded without need for explicitly digitizing the field value itself. One can instead simply use the continuous variables to stand for field values. This will turn out to be a great simplification because it then allows the kinetic terms in the field theory Hamiltonian to be constructed using a much smaller number of simple Gaussian gates.

This section will demonstrate that this can be implemented by outlining a framework for real scalar field theory in 1 + 1 dimensions. The time dimension will as for the quantum-mechanical system be encapsulated by the Trotterized evolution. This is to be accompanied by a single space dimension which is discretized in M qumodes. The expectation values of the fields $\langle \varphi \rangle$ at each point in space will be encoded in the value of the $\langle \hat{x} \rangle$ value on each qumode. In order to avoid confusion the single physical space dimension will be denoted r , and it will be discretized using a one-dimensional lattice of spacing a . Thus the field at the k th space position,

$$r_k = r_0 + k a, \quad k = 1 \dots M, \quad (5.1)$$

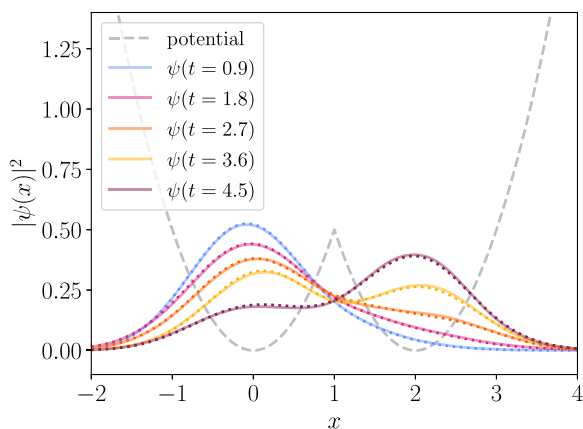


FIG. 11. The time evolution of a quantum system under the influence of the w potential of Eq. (3.5) generated by the photonic quantum simulator (solid lines) compared to an exact calculation (dotted lines).

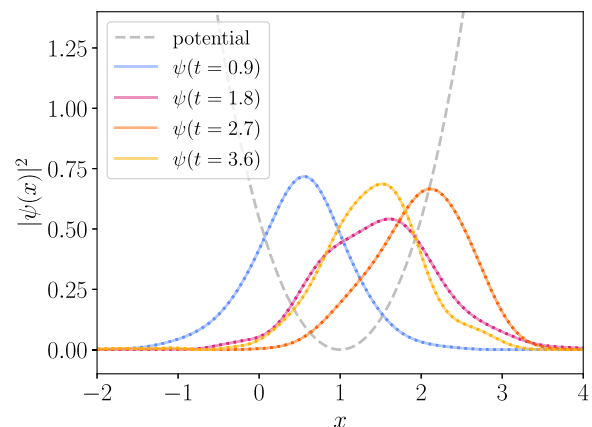


FIG. 12. A comparison between the time evolution simulated using the full circuit (solid lines) and the `Ket` command (dotted lines) for a Fock truncation of $n_{\max} = 25$.

where r_0 is a constant fiducial value, is described by the k th qumode:

$$\varphi(r_k) = \hat{x}_k. \quad (5.2)$$

For a space interval $r \in [-L/2, L/2]$ we have $a = L/M$.

In order to set up the system one may use the fact that the canonical momenta \hat{p}_k are already included among the available continuous variables (therefore it is not necessary to implement a matrix representation of the action of \hat{p}^2 in the \hat{x} basis as one would have to do in the Jordan-Lee-Preskill field discretization method for example [16,17,21] or in the domain-wall encoding of Refs. [23,24]). Thus the Hamiltonian discretized over the M space points becomes

$$\mathcal{H}a^{-1} = \sum_{k=1}^M \left(\frac{1}{2} \pi_k^2 + \frac{1}{2} (\partial_r \varphi_k)^2 + V(\varphi_k) \right). \quad (5.3)$$

In photonic systems the continuous variable \hat{x} on a qumode and its conjugate variable \hat{p} are already canonically normalized, with the commutation relation between the qumodes being

$$[\hat{x}_k, \hat{p}_m] = i\delta_{km}. \quad (5.4)$$

However, in the discretized field theory the field theoretic conjugate momenta are required to satisfy $[\varphi(r_k), \pi(r_\ell)] = ia^{-1}\delta_{k\ell}$. Therefore the correct commutation relations for the field and its conjugate momentum are given by identifying

$$\pi(r_k) = a^{-1}\hat{p}_k. \quad (5.5)$$

Finally the spatial derivative $\partial_r \varphi_k$ can be approximated by using the discretized derivative:

$$(\partial_r \varphi_k)^2(r) = \frac{[\varphi(r_k + a) - \varphi(r_k)]^2}{a^2} \equiv \frac{(\hat{x}_{k+1} - \hat{x}_k)^2}{a^2}. \quad (5.6)$$

The space-discretized field theory in Eq. (5.3) in terms of the sum over qumode operators then becomes

$$\mathcal{H}a = \sum_{k=1}^M \left(\frac{1}{2} \hat{p}_k^2 + \frac{1}{2} (\hat{x}_{\overline{k+1}} - \hat{x}_k)^2 + a^2 V(\hat{x}_k) \right), \quad (5.7)$$

where it is convenient to adapt periodic coordinates for the space dimension, such that

$$\overline{k+1} = k+1 \pmod{M}. \quad (5.8)$$

The Hamiltonian takes a more familiar form if one expands the terms in the Hamiltonian:

$$\mathcal{H}a = \sum_{k=1}^M \left(\frac{1}{2} \hat{p}_k^2 + \frac{1}{2} \hat{x}_k^2 + H_1(\hat{x}_k) \right) - \sum_{k=1}^M \hat{x}_{\overline{k+1}} \hat{x}_k, \quad (5.9)$$

where again H_1 plays the role of an effective potential:

$$H_1(\hat{x}) = \frac{1}{2} \hat{x}^2 + a^2 V(\hat{x}). \quad (5.10)$$

Finally the overall factor of a may be absorbed by rescaling the evolved time, $\delta t' = \delta t/a$.

The simplicity of qumode implementation is at this point notable: the Hamiltonian ultimately consists of a simple sum over terms that exactly resemble the quantum-mechanical evolution on each qumode, together with just a single ring of ‘‘hopping terms’’ which connect each qumode to its neighbor. These terms are nothing other than controlled-Z gates

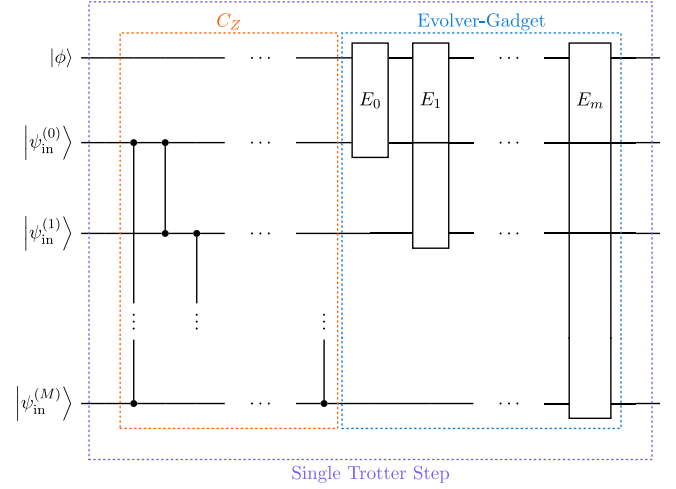


FIG. 13. Circuit for scalar quantum field theory on M space points.

$C_Z(\delta t'; x_{\overline{k+1}}, x_k)$. The entire circuit is shown in Fig. 13, where the evolver gadgets, labeled E_i , each comprise the circuit shown in Fig. 4.

It is worth comparing the scaling of this method with that of a discrete system in terms of the required gate operations. Each evolver gadget contains three gates. In addition there are M of the controlled-Z gates. The ancilla circuit for the evolver state can be reused so this does not need to be included in the circuit count. Thus in total there are M qumodes and $4M$ gates. In a d -dimensional system this scales as $(4M)^d$ gates. By contrast suppose the field is encoded in a discrete way, with each field value being encoded by N qubits. To make the kinetic cross terms, every qubit describing the field at a given space point has to be connected to every qubit of the field at the two-dimensional nearest-neighbor points. Thus one requires at least $M^d \times N^{2d}$ gates, even before the potential has been encoded. As is evident it is the gate count that gets out of hand very quickly. Indeed a three-dimensional lattice that is only ten points on a side with the field encoded in ten qubits, which gives only $1/32$ accuracy assuming a binary encoding of complex values, requires at least 1×10^9 gates.² The same system encoded on a photonic device, including the potential, would require only $40^3 = 64\,000$ gates.

VI. CONCLUSION

We focused on CVQC and its applications in simulating quantum mechanics and quantum field theory. Our investigation stems from recognizing the need to surpass classical computational paradigms to deepen our understanding of fundamental physics through quantum-mechanical simulations. Our primary objective was to demonstrate the efficacy of CVQC, leveraging the infinite-dimensional Hilbert space of quantum states, for the accurate simulation of quantum mechanics. We achieved this by meticulously constructing a

²One might suppose that a momentum basis for the embedding could be beneficial, but then the potential would be even more problematic.

framework to simulate the time evolution of quantum states under arbitrary Hamiltonians using photonic devices. This involved a detailed exploration of Gaussian and non-Gaussian gate operations essential for the manipulation of quantum states encoded in the continuous observables of photons. A pivotal technical achievement in our paper is the development of the evolver state, a specially prepared quantum state that facilitates the desired Trotterized time evolution of a quantum-mechanical wave function. This approach allowed us to simulate the time evolution of quantum systems under arbitrary potentials, using a combination of quantum gate operations and the strategic manipulation of the evolver state.

The proposed algorithm for simulating the time evolution of a quantum-mechanical system under the influence of an arbitrary Hamiltonian has been validated against an exact, classical simulation. The circuit shows good agreement with the classical approach for three scenarios, and has been shown to work in full up to a Fock truncation of $n_{\max} = 25$, limited by memory constraints when simulating the quantum device. In a practical application on a real CVQC device, these limitations would not be present and the full circuit could be achieved. The promising agreement between these simulations

underscores the potential of our approach in simulating complex quantum systems.

Furthermore, we ventured into the domain of quantum field theory, proposing a scheme to discretize space without the need to discretize the field values themselves, thus maintaining the continuous nature of the fields. This proposition opens new avenues for applying CVQC to quantum field theories, potentially simplifying the implementation of these theories on photonic quantum computers.

Thus, this marks a significant stride towards harnessing the capabilities of photonic quantum computing for the simulation of quantum mechanics and the exploration of quantum field theory. We anticipate that our findings will enrich the field of quantum computing for field theories and catalyze further research into the simulation of quantum phenomena.

ACKNOWLEDGMENTS

We thank C. Brown for valuable discussions. We acknowledge the use of Xanadu services for this work, and appreciate the support provided through the Xanadu forum.

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