

Average-value estimation in nonadiabatic holonomic quantum computation

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Nonadiabatic holonomic quantum computation has been attracting continuous attention since it was proposed. Until now, various schemes of nonadiabatic holonomic quantum computation have been developed and many of them have been experimentally demonstrated. It is known that at the end of a computation, one usually needs to estimate the average value of an observable. However, computation errors severely disturb the final state of a computation, causing erroneous average value estimation. Thus, for nonadiabatic holonomic quantum computation, an important topic is to investigate how to better give the average value of an observable under the condition of computation errors. While the above topic is important, the previous works in the field of nonadiabatic holonomic quantum computation pay woefully inadequate attention to it. In this paper, we show that rescaling the measurement results can better give the average value of an observable in nonadiabatic holonomic quantum computation when computation errors are considered. Particularly, we show that by rescaling the measurement results, 56.25% of the computation errors can be reduced when using the depolarizing noise model, a widely adopted noise model in quantum computation community, to analyze the benefit of our method.

DOI: [10.1103/PhysRevA.108.052617](https://doi.org/10.1103/PhysRevA.108.052617)**I. INTRODUCTION**

Unlike classical computation, quantum computation can use quantum parallelism to process information encoded in physical systems. For this reason, quantum computation can solve many problems, such as factoring large integers and searching unsorted databases, much faster than classical computation [1]. However, while the advantages of quantum computation are attractive, achieving them in practice is difficult. The main reason is that compared to classical systems, quantum systems are much more prone to be affected by noise, so that quantum computation, which builds on quantum systems, is difficult to be realized with high fidelity. To overcome the noise problem and thereby realize high-fidelity quantum computation, researchers pay continuous attention to investigating robust quantum computation and until now impressive progresses have been made in this direction.

Geometric phases are important in both theory and application. The first kinds of geometric phases discovered by researchers were adiabatic and Abelian geometric phases [2]. These kinds of geometric phases can be acquired by evolving a quantum system in a nondegenerate eigenstate adiabatically and cyclicly. Soon after, the notion of adiabatic and Abelian geometric phases was gradually generalized: a quantum system with degenerate eigenstates undergoing adiabatic cyclic evolution can acquire adiabatic and non-Abelian geometric phases or adiabatic quantum holonomies [3]; a quantum system with nondegenerate eigenstates undergoing nonadiabatic cyclic evolution can acquire nonadiabatic and Abelian geometric phases [4]; and

a quantum system with degenerate eigenstates undergoing nonadiabatic cyclic evolution can acquire nonadiabatic and non-Abelian geometric phases or nonadiabatic quantum holonomies [5]. Besides the above seminal works, there are also other remarkable works enriching the field of geometric phases [6,7].

Since geometric phases are only dependent on the path in which the quantum system evolves but independent of its evolutionary details, quantum computations based on geometric phases are robust against certain control errors. As one important geometric quantum computation paradigm, nonadiabatic holonomic quantum computation [8,9] builds its gates on nonadiabatic and non-Abelian geometric phases [5]. Moreover, nonadiabatic holonomic quantum computation does not have the constraint of adiabatic evolution condition [10–12] and thereby has the feature of being implemented with high speed. Because of the above features, nonadiabatic holonomic quantum computation has been attracting continuous attention since it was proposed. Until now, a number of relevant schemes have been put forward [13–45], and some schemes have been experimentally demonstrated in circuit quantum electrodynamics [28–32], nuclear magnetic resonance systems [33–35], nitrogen-vacancy centers [36–39], and trapped ions [40].

When using quantum computation to implement a computational task, an important step is to estimate the average value of an observable at the end. However, computation errors can disturb the final state of the computation, thereby affecting the estimation of the average value. When implementing a computational task, many nonadiabatic holonomic gates are needed. While these nonadiabatic holonomic gates have robustness, they cannot be perfect in practice. And these imperfections can accumulate, resulting in severe computation errors. Thus, for nonadiabatic holonomic quantum computation, it is of significance to investigate how to better give the

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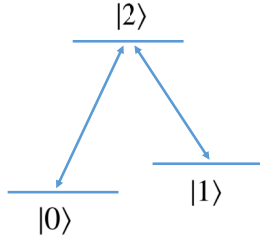


FIG. 1. The structure of each of the n three-level systems. The three states are denoted by $|0\rangle$, $|1\rangle$, and $|2\rangle$, and they form a Λ structure.

average value of an observable when the above computation errors are taken into account.

In this paper, we show that when computation errors in nonadiabatic holonomic quantum computation are considered, rescaling the measurement results is a better way to give the average value of an observable than the conventional way. Our proposal is based on the fact that while the ideal final state of nonadiabatic holonomic quantum computation resides in the logical space, the support of the noisy final state can occupy the whole Hilbert space. We also use the depolarizing noise model, which is a widely adopted noise model in the quantum computation community, to conduct the analysis and find that 56.25% of the computation errors can be reduced when using the rescaling method to give the average value.

II. THE FRAMEWORK

We now start to illustrate our framework. Before proceeding further, we first briefly review how to realize a nonadiabatic holonomic gate. We consider an N -dimensional quantum system governed by Hamiltonian $H(t)$, of which the evolution operator is denoted as $U(t) = \mathbf{T} \exp[-i \int_0^t H(t') dt']$, with \mathbf{T} being time ordering. We use $\{|\phi_\mu(t)\rangle\}_{\mu=1}^N$ to represent N orthonormal solutions of the Schrödinger equation $i\partial|\phi_\mu(t)\rangle/\partial t = H(t)|\phi_\mu(t)\rangle$. Assume there is an L -dimensional subspace $\mathcal{S}(t) = \text{Span}\{|\phi_\mu(t)\rangle\}_{\mu=1}^L$ evolving cyclicly with the period τ , i.e., $\mathcal{S}(\tau) = \mathcal{S}(0)$, and satisfying the parallel transport condition, i.e., $\langle\phi_\mu(t)|H(t)|\phi_\nu(t)\rangle = 0$, $\mu, \nu = 1, 2, \dots, L$. The computational basis can then be encoded into $\mathcal{S}(0)$ and the final evolution operator $U(\tau)$ acting on $\mathcal{S}(0)$ is a nonadiabatic holonomic gate.

From the above review, one can readily see that to realize a nonadiabatic holonomic gate, the logical space needs to be smaller than the whole Hilbert space, i.e., the logical space is just a subspace of the whole Hilbert space. Thus, instead of using two-level systems, one usually uses three-level systems to build nonadiabatic holonomic quantum computation, and for each three-level system, only two of its three internal states are used as logical states [8].

Clearly, when using nonadiabatic holonomic quantum computation to implement a specific computational task, one needs more than one three-level system, and without loss of generality, we assume the required number is n . As shown in Fig. 1, for each of these n three-level systems, we denote its three states by $|0\rangle$, $|1\rangle$, and $|2\rangle$, respectively. Between these three states, the transitions $|0\rangle \leftrightarrow |2\rangle$ and $|1\rangle \leftrightarrow |2\rangle$ are allowed, while the transition $|0\rangle \leftrightarrow |1\rangle$ is forbidden. Of these

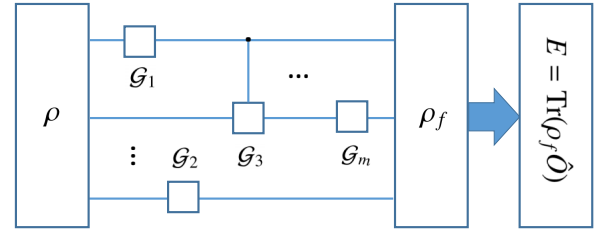


FIG. 2. The procedure of using nonadiabatic holonomic quantum computation to implement a computational task. ρ is the initial state of the computation, ρ_f is the final state of the computation, \mathcal{G}_j are the nonadiabatic holonomic gates used in the computation, and $E = \text{Tr}(\rho_f \hat{O})$ is the average value we want to get.

three states, states $|0\rangle$ and $|1\rangle$ are used as logical states and state $|2\rangle$ is used as an auxiliary state. When implementing a computational task, these n three-level systems are first prepared in an initial state ρ , i.e., the initial state of the computation. Then, a family of nonadiabatic holonomic gates \mathcal{G}_j are performed on ρ , generating the final state ρ_f of the computation. That is,

$$\rho_f = \mathcal{G}_m \cdots \mathcal{G}_3 \cdot \mathcal{G}_2 \cdot \mathcal{G}_1(\rho), \quad (1)$$

where m is the number of the performed nonadiabatic holonomic gates in the computation. At the end, a measurement is performed on the final state ρ_f , aiming to give the average value of some observable. That is,

$$E = \text{Tr}(\rho_f \hat{O}), \quad (2)$$

where \hat{O} is the observable whose average value we want to estimate and E denotes the average value. The above procedure can also be seen from Fig. 2.

However, while nonadiabatic holonomic quantum gates have robustness, they cannot be perfect in practice i.e., they can be noisy [46,47]. Particularly, many nonadiabatic holonomic quantum gates are needed for implementing a computational task, and the imperfections of these gates can be accumulated, seriously affecting the quality of the final state ρ_f . Specifically, in practice we can not get the ideal final state ρ_f , but instead we get a final state written as

$$\rho'_f = \mathcal{G}'_m \cdots \mathcal{G}'_3 \cdot \mathcal{G}'_2 \cdot \mathcal{G}'_1(\rho), \quad (3)$$

where \mathcal{G}'_j represents the j th noisy nonadiabatic holonomic gate and ρ'_f represents the noisy final state of the computation. In this case, if the conventional way is used to estimate the average value of \hat{O} , one will get

$$E' = \text{Tr}(\rho'_f \hat{O}), \quad (4)$$

instead of the desired average value $E = \text{Tr}(\rho_f \hat{O})$.

Clearly, E' is not a good estimation of the desired average value $E = \text{Tr}(\rho_f \hat{O})$. To improve the estimation, we analyze the difference between the ideal final state ρ_f and the noisy final state ρ'_f . Recall that for each of the n three-level systems, states $|0\rangle$ and $|1\rangle$ are used to encode the logical information, while state $|2\rangle$ is used as an auxiliary state. Thus, for these n three-level systems, the whole Hilbert space is $\mathcal{H} = \{|0\rangle, |1\rangle, |2\rangle\}^{\otimes n}$, while the logical space is $\mathcal{L} = \{|0\rangle, |1\rangle\}^{\otimes n}$. As it is well known, if a nonadiabatic holonomic gate is

perfect, it transforms states in the logical space to states in the logical space. Thus, the support of the ideal final state ρ_f is a subspace of the logical space \mathcal{L} . On the other hand, when the performed nonadiabatic holonomic gates \mathcal{G}_j are noisy, we do not expect the support of the noisy final state ρ'_f to be a subspace of the logical space \mathcal{L} because the computation errors can cause the logical information to leak from the logical space. And the leakage problem can be induced by either the inaccuracy of the system Hamiltonian [48,49] or decoherence. Generally, the relation between ρ'_f and ρ_f can be simply expressed as

$$\rho'_f = (1 - P_\epsilon)\rho_f + P_\epsilon\rho_\epsilon, \quad (5)$$

where P_ϵ is a probability describing the strength of the computation errors and ρ_ϵ is a noisy state. Note that the support of ρ_f is a subspace of the logical space \mathcal{L} , but the support of ρ_ϵ can be the whole Hilbert space \mathcal{H} . Thus, if we detect the state outside the logical space, we known errors have occurred. This inspires us to use the quantum error detection principle to reduce the errors [1]. Specifically, based on the difference between ρ_f and ρ_ϵ , we consider the following projector:

$$\hat{P} = (|0\rangle\langle 0| + |1\rangle\langle 1|)^{\otimes n}. \quad (6)$$

According to Eqs. (5) and (6), one can see that the weight of the ideal final state ρ_f within $\alpha\hat{P}\rho'_f\hat{P}$ is higher than that within ρ'_f , where α is a normalization factor. The reason for the above is that under the action of the projector \hat{P} , the ideal final state ρ_f is totally retained, i.e., $\hat{P}\rho_f\hat{P} = \rho_f$, while the noisy state ρ_ϵ is only partly retained. The above discussion indicates that it is better to extract the information of the average value of \hat{O} from $\alpha\hat{P}\rho'_f\hat{P}$ than from ρ'_f .

To proceed further, we analyze the properties of the observable \hat{O} . Because \hat{O} is an observable, we can choose the eigenvectors of \hat{O} so that these eigenvectors constitute an orthonormal basis for the whole Hilbert space \mathcal{H} . Without loss of generality, we denote the eigenvectors of the observable \hat{O} by $|j\rangle$ and the eigenvalue corresponding to $|j\rangle$ by λ_j . As mentioned before, $\{|j\rangle\}$ constitute an orthonormal basis for the whole Hilbert space \mathcal{H} . Since the support of \hat{O} is a subspace of the logical space \mathcal{L} , we can always appropriately choose $\{|j\rangle\}$ so that they can be divided into two parts: some of the eigenvectors are in the logical space \mathcal{L} and the others are in the subspace \mathcal{L}_\perp , where \mathcal{L}_\perp is the subspace orthogonal to the logical subspace. Then, extracting the information of the average value of \hat{O} from $\alpha\hat{P}\rho'_f\hat{P}$ is equivalent to the following formula:

$$E_r = \frac{\sum_j P_j \lambda_j}{\sum_j P_j} \quad \text{s.t. } |j\rangle \in \mathcal{L}, \quad (7)$$

where $P_j = \text{Tr}(\rho'_f |j\rangle\langle j|)$ and by s.t. $|j\rangle \in \mathcal{L}$, we mean the summation \sum_j is only calculated for the eigenvectors belonging to the logical space \mathcal{L} . With the eigenvectors of \hat{O} denoted by $|j\rangle$ and eigenvalues denoted by λ_j , we can also rewrite $E' = \text{Tr}(\rho'_f \hat{O})$ in Eq. (4) as follows:

$$E' = \sum_j P_j \lambda_j. \quad (8)$$

According to Eqs. (7) and (8), one can readily see the difference: one is the summation range and the other is that the probabilities in Eq. (7) are rescaled by the factor $\sum_j P_j$ while the probabilities in Eq. (8) are not rescaled.

In the above, we have shown that extracting the information of the average value of the observable \hat{O} from $\alpha\hat{P}\rho'_f\hat{P}$ is better than from ρ'_f , that is, Eq. (7) is better to estimate the desired average value of the observable \hat{O} than Eq. (8). In the following, we will analyze to what extent one can get benefit from using the rescaling method, i.e., Eq. (7).

It is known that the depolarizing noise model is widely used to describe computation errors in the quantum computation community. Thus, we here adopt this noise model to conduct our analysis. As shown in Fig. 2, a family of nonadiabatic holonomic gates \mathcal{G}_j are used in the computation. Usually, these nonadiabatic holonomic gates are one-qubit and two-qubit gates. That is, only one-qubit and two-qubit gates are used to process the information. Moreover, these gates are not perfect but experience depolarizing noise [50]. Since the quality of the gates is high, it is reasonable to assume only one gate in the computation is erroneous. Because one-qubit gates are much more reliable than two-qubit gates, the erroneous gate in the computation can be assumed to be a two-qubit gate.

Without loss of generality, we assume the erroneous two-qubit gate acts on the three-level systems a and b , that is,

$$\mathcal{G}'_k = \mathcal{N}_{ab} \cdot \mathcal{G}_{ab}, \quad (9)$$

where $k \in \{1, 2, \dots, m\}$, $\mathcal{G}_{ab} = \mathcal{G}_k$ represents the ideal gate, and \mathcal{N}_{ab} represents the errors. *It is very important to note that k is not a fixed number.* Recall that we have assumed only one gate in the computation is erroneous. But this does not mean a fixed gate is erroneous every time we implement the computation. Instated, this means that every time we implement the computation, one of the performed gates is erroneous but which one is erroneous is not fixed.

\mathcal{N}_{ab} has the possible values described by the generalized Pauli operators

$$(X)^{a_1} (Z)^{a_2} \otimes (X)^{b_1} (Z)^{b_2}. \quad (10)$$

In the above, operators $(X)^{a_1} (Z)^{a_2}$ and $(X)^{b_1} (Z)^{b_2}$ respectively act on three-level systems a and b , where $a_1, a_2, b_1, b_2 \in \{0, 1, 2\}$, $X|s\rangle = |s+1 \bmod 3\rangle$ and $Z|s\rangle = [\exp(2\pi i/3)]^s |s\rangle$, with $|s\rangle \in \{|0\rangle, |1\rangle, |2\rangle\}$. According to Eq. (10), one can see that \mathcal{N}_{ab} has 81 possible values in total: one error-free operator and 80 error operators. The error-free operator is given by $a_1 = a_2 = b_1 = b_2 = 0$ and it is in fact the identity operator acting on three-level systems a and b . Because the depolarizing noise model is symmetric, these 80 error operators are equally likely.

Usually, the initial state of a computation is chosen to be a very easily prepared state. Thus, the fidelity of the initial state is very high. So, we can think of the initial state of the computation as a pure state residing in the logical space $\mathcal{L} = \{|0\rangle, |1\rangle\}^{\otimes n}$, and we denote this initial state by $|\Phi_0\rangle$. After the action of the nonadiabatic holonomic gates, the final state of the computation can be written as

$$\mathcal{G}_{\text{after}} \cdot \mathcal{G}'_k \cdot \mathcal{G}_{\text{before}}(\rho) = \mathcal{G}_{\text{after}} \cdot \mathcal{N}_{ab} \cdot \mathcal{G}_{ab} \cdot \mathcal{G}_{\text{before}}(\rho), \quad (11)$$

where $\mathcal{G}_{\text{before}} = \mathcal{G}_{k-1} \cdots \mathcal{G}_2 \cdot \mathcal{G}_1$ and $\mathcal{G}_{\text{after}} = \mathcal{G}_m \cdots \mathcal{G}_{k+2} \cdot \mathcal{G}_{k+1}$ respectively represent the gates performed before and after \mathcal{G}'_k , and $\rho = |\Phi_0\rangle\langle\Phi_0|$.

We first consider the action of $\mathcal{G}_{\text{before}}$ and \mathcal{G}_{ab} on ρ . Since the gates $\mathcal{G}_{\text{before}}$ and \mathcal{G}_{ab} are ideal, $\mathcal{G}_{ab} \cdot \mathcal{G}_{\text{before}}(\rho)$ is a pure state residing in the logical space. Without loss of generality, this pure state can be written as

$$|\Phi\rangle = \sum_{l_1 l_2 l_3 l_4} \alpha_{l_1} |l_1\rangle|0\rangle_a|0\rangle_b + \beta_{l_2} |l_2\rangle|0\rangle_a|1\rangle_b + \gamma_{l_3} |l_3\rangle|1\rangle_a|0\rangle_b + \delta_{l_4} |l_4\rangle|1\rangle_a|1\rangle_b, \quad (12)$$

where $\alpha_{l_1}, \beta_{l_2}, \gamma_{l_3}, \delta_{l_4}$ are normalization coefficients, while $|l_1\rangle, |l_2\rangle, |l_3\rangle, |l_4\rangle$ are the states of the n three-level systems except for a and b , with l_1, l_2, l_3, l_4 being bit strings consisting of 0 and 1.

We next consider the action of \mathcal{N}_{ab} on $\mathcal{G}_{ab} \cdot \mathcal{G}_{\text{before}}(\rho)$. Recall that \mathcal{N}_{ab} has 81 possible values: one error-free operator and 80 error operators. Before proceeding further, we divide these 80 error operators into four subsets: S_1, S_2, S_3 , and S_4 . Subset S_1 contains the following 36 error operators:

$$\begin{aligned} & (X)^1(Z)^{a_2} \otimes (X)^1(Z)^{b_2}, \\ & (X)^1(Z)^{a_2} \otimes (X)^2(Z)^{b_2}, \\ & (X)^2(Z)^{a_2} \otimes (X)^1(Z)^{b_2}, \\ & (X)^2(Z)^{a_2} \otimes (X)^2(Z)^{b_2}, \end{aligned} \quad (13)$$

where $a_2, b_2 \in \{0, 1, 2\}$. Subset S_2 contains the following 18 error operators:

$$(X)^1(Z)^{a_2} \otimes (X)^0(Z)^{b_2}, \quad (X)^2(Z)^{a_2} \otimes (X)^0(Z)^{b_2}. \quad (14)$$

Subset S_3 contains the following 18 error operators:

$$(X)^0(Z)^{a_2} \otimes (X)^1(Z)^{b_2}, \quad (X)^0(Z)^{a_2} \otimes (X)^2(Z)^{b_2}. \quad (15)$$

Subset S_4 contains all the rest of the error operators not contained in subsets S_1 – S_3 . That is, subset S_4 contains the following nine error operators:

$$(Z)^{a_2} \otimes (Z)^{b_2}. \quad (16)$$

Consider the case where one of the error operators in subset S_1 occurs, and without loss of generality, we assume this error operator is $(X)^1(Z)^{a_2} \otimes (X)^1(Z)^{b_2}$, that is, $\mathcal{N}_{ab} = (X)^1(Z)^{a_2} \otimes (X)^1(Z)^{b_2}$. Note that here a_2 and b_2 are fixed numbers. In this case, the action of \mathcal{N}_{ab} on $\mathcal{G}_{ab} \cdot \mathcal{G}_{\text{before}}(\rho)$, i.e., $\mathcal{N}_{ab} \cdot \mathcal{G}_{ab} \cdot \mathcal{G}_{\text{before}}(\rho)$, is equivalent to $(X)^1(Z)^{a_2} \otimes (X)^1(Z)^{b_2} |\Phi\rangle$. By calculation, one can get that $(X)^1(Z)^{a_2} \otimes (X)^1(Z)^{b_2} |\Phi\rangle$ reads

$$\begin{aligned} |\Phi_{1a_2 1b_2}\rangle &= \sum_{l_1 l_2 l_3 l_4} \alpha_{l_1} |l_1\rangle|1\rangle_a|1\rangle_b + \beta_{l_2} e^{i\frac{2\pi}{3} b_2} |l_2\rangle|1\rangle_a|2\rangle_b \\ &+ \gamma_{l_3} e^{i\frac{2\pi}{3} a_2} |l_3\rangle|2\rangle_a|1\rangle_b \\ &+ \delta_{l_4} e^{i\frac{2\pi}{3} (a_2+b_2)} |l_4\rangle|2\rangle_a|2\rangle_b. \end{aligned} \quad (17)$$

From the above equation, one can see that while the first component $\sum_{l_1 l_2 l_3 l_4} \alpha_{l_1} |l_1\rangle|1\rangle_a|1\rangle_b$ resides in the logical space \mathcal{L} , the left three components $\sum_{l_1 l_2 l_3 l_4} \beta_{l_2} e^{i\frac{2\pi}{3} b_2} |l_2\rangle|1\rangle_a|2\rangle_b + \gamma_{l_3} e^{i\frac{2\pi}{3} a_2} |l_3\rangle|2\rangle_a|1\rangle_b + \delta_{l_4} e^{i\frac{2\pi}{3} (a_2+b_2)} |l_4\rangle|2\rangle_a|2\rangle_b$ reside in the subspace \mathcal{L}_\perp , i.e., the subspace orthogonal to \mathcal{L} .

In the above, we have discussed the action of $\mathcal{G}_{\text{before}}, \mathcal{G}_{ab}$, and \mathcal{N}_{ab} on ρ , i.e., $\mathcal{N}_{ab} \cdot \mathcal{G}_{ab} \cdot \mathcal{G}_{\text{before}}(\rho)$, where \mathcal{N}_{ab} is assumed to have the value of the error operator $(X)^1(Z)^{a_2} \otimes (X)^1(Z)^{b_2}$. We then consider the action of $\mathcal{G}_{\text{after}}$, that is, $\mathcal{G}_{\text{after}} \cdot \mathcal{N}_{ab} \cdot \mathcal{G}_{ab} \cdot \mathcal{G}_{\text{before}}(\rho)$. Specifically, after the action of $\mathcal{G}_{\text{after}}$, the state $|\Phi_{1a_2 1b_2}\rangle$ turns into

$$\begin{aligned} |\Phi_{1a_2 1b_2}\rangle_f &= \sum_{l_1 l_2 l_3 l_4} \alpha_{l_1} \mathcal{G}_{\text{after}} |l_1\rangle|1\rangle_a|1\rangle_b \\ &+ \beta_{l_2} e^{i\frac{2\pi}{3} b_2} \mathcal{G}_{\text{after}} |l_2\rangle|1\rangle_a|2\rangle_b \\ &+ \gamma_{l_3} e^{i\frac{2\pi}{3} a_2} \mathcal{G}_{\text{after}} |l_3\rangle|2\rangle_a|1\rangle_b \\ &+ \delta_{l_4} e^{i\frac{2\pi}{3} (a_2+b_2)} \mathcal{G}_{\text{after}} |l_4\rangle|2\rangle_a|2\rangle_b. \end{aligned} \quad (18)$$

It is known that the gates $\mathcal{G}_{\text{after}}$ are ideal: $\mathcal{G}_{\text{after}}$ transform states in the logical space \mathcal{L} to state in the logical space \mathcal{L} , and transform states in the subspace \mathcal{L}_\perp to states in the subspace \mathcal{L}_\perp . Thus, after the action of $\mathcal{G}_{\text{after}}$, the first component still resides in the logical space \mathcal{L} , while the left three components still reside in the subspace \mathcal{L}_\perp .

We now analyze to what extent one can get benefit from using the rescaling method, i.e., Eq. (7), under the condition that $\mathcal{N}_{ab} = (X)^1(Z)^{a_2} \otimes (X)^1(Z)^{b_2}$. In this case, using the rescaling method is equivalent to ruling out the components of $|\Phi_{1a_2 1b_2}\rangle_f$ residing in the subspace \mathcal{L}_\perp . Note that it is the error operator $(X)^1(Z)^{a_2} \otimes (X)^1(Z)^{b_2}$ that causes the appearance of the components of $|\Phi_{1a_2 1b_2}\rangle_f$ residing in the subspace \mathcal{L}_\perp . Thus, ruling out the components of $|\Phi_{1a_2 1b_2}\rangle_f$ residing in the subspace \mathcal{L}_\perp is equivalent to ruling out the error operator $(X)^1(Z)^{a_2} \otimes (X)^1(Z)^{b_2}$. By calculation, the probability of ruling out the error operator $(X)^1(Z)^{a_2} \otimes (X)^1(Z)^{b_2}$ reads

$$\begin{aligned} P(1a_2 1b_2) &= \langle \Phi_{1a_2 1b_2} | (I - \hat{P}) | \Phi_{1a_2 1b_2} \rangle_f \\ &= \langle \Phi_{1a_2 1b_2} | (I - \hat{P}) | \Phi_{1a_2 1b_2} \rangle \\ &= \sum_{l_2 l_3 l_4} |\beta_{l_2}|^2 + |\gamma_{l_3}|^2 + |\delta_{l_4}|^2, \end{aligned} \quad (19)$$

where I is the identity operator acting on the whole Hilbert space \mathcal{H} . Note that the above probability is a conditional probability and the condition is that \mathcal{N}_{ab} is assumed to be the error operator $(X)^1(Z)^{a_2} \otimes (X)^1(Z)^{b_2}$. That is, under the condition of the error operator $(X)^1(Z)^{a_2} \otimes (X)^1(Z)^{b_2}$ occurring, with probability $P(1a_2 1b_2)$ a measurement yields an eigenstate $|j\rangle$ which does not belong to the logical subspace.

With a similar discussion, we can get the conditional probabilities $P(1a_2 2b_2)$, $P(2a_2 1b_2)$, and $P(2a_2 2b_2)$ that respectively describe the possibilities of ruling out the error operators $(X)^1(Z)^{a_2} \otimes (X)^2(Z)^{b_2}$, $(X)^2(Z)^{a_2} \otimes (X)^1(Z)^{b_2}$, and $(X)^2(Z)^{a_2} \otimes (X)^2(Z)^{b_2}$ in subset S_1 . Specifically, these conditional probabilities read

$$\begin{aligned} P(1a_2 2b_2) &= \sum_{l_1 l_3 l_4} |\alpha_{l_1}|^2 + |\gamma_{l_3}|^2 + |\delta_{l_4}|^2, \\ P(2a_2 1b_2) &= \sum_{l_1 l_2 l_4} |\alpha_{l_1}|^2 + |\beta_{l_2}|^2 + |\delta_{l_4}|^2, \\ P(2a_2 2b_2) &= \sum_{l_1 l_2 l_3} |\alpha_{l_1}|^2 + |\beta_{l_2}|^2 + |\gamma_{l_3}|^2. \end{aligned} \quad (20)$$

With a similar discussion, we can also get the conditional probabilities corresponding to the error operators in subsets S_2 – S_4 . For example, consider the case where the error operator $(X)^1(Z)^{a_2} \otimes (X)^0(Z)^{b_2}$ occurs, i.e., $\mathcal{N}_{ab} = E_{1a_20b_2}$. Then, after the action of the operator, the state $|\Phi\rangle$ turns into

$$\begin{aligned} |\Phi_{1a_20b_2}\rangle &= \sum_{l_1l_2l_3l_4} \alpha_{l_1} |l_1\rangle|1\rangle_a|0\rangle_b + \beta_{l_2} e^{i\frac{2\pi}{3}b_2} |l_2\rangle|1\rangle_a|1\rangle_b \\ &+ \gamma_{l_3} e^{i\frac{2\pi}{3}a_2} |l_3\rangle|2\rangle_a|0\rangle_b \\ &+ \delta_{l_4} e^{i\frac{2\pi}{3}(a_2+b_2)} |l_4\rangle|2\rangle_a|1\rangle_b. \end{aligned} \quad (21)$$

Then, after the action of $\mathcal{G}_{\text{after}}$, the above state turns into

$$\begin{aligned} |\Phi_{1a_20b_2}\rangle_f &= \sum_{l_1l_2l_3l_4} \alpha_{l_1} \mathcal{G}_{\text{after}} |l_1\rangle|1\rangle_a|0\rangle_b \\ &+ \beta_{l_2} e^{i\frac{2\pi}{3}b_2} \mathcal{G}_{\text{after}} |l_2\rangle|1\rangle_a|1\rangle_b \\ &+ \gamma_{l_3} e^{i\frac{2\pi}{3}a_2} \mathcal{G}_{\text{after}} |l_3\rangle|2\rangle_a|0\rangle_b \\ &+ \delta_{l_4} e^{i\frac{2\pi}{3}(a_2+b_2)} \mathcal{G}_{\text{after}} |l_4\rangle|2\rangle_a|1\rangle_b. \end{aligned} \quad (22)$$

According to the above equation, we can get that the conditional probability corresponding to the error operator $(X)^1(Z)^{a_2} \otimes (X)^0(Z)^{b_2}$ reads

$$\begin{aligned} P(1a_20b_2) &= \langle \Phi_{1a_20b_2} |_f (I - \hat{P}) | \Phi_{1a_20b_2} \rangle_f \\ &= \sum_{l_3l_4} |\gamma_{l_3}|^2 + |\delta_{l_4}|^2. \end{aligned} \quad (23)$$

To sum up, the other conditional probabilities can also be obtained similarly and they can be written as

$$\begin{aligned} P(2a_20b_2) &= \sum_{l_1l_2} |\alpha_{l_1}|^2 + |\beta_{l_2}|^2, \\ P(0a_21b_2) &= \sum_{l_2l_4} |\beta_{l_2}|^2 + |\delta_{l_4}|^2, \\ P(0a_22b_2) &= \sum_{l_1l_3} |\alpha_{l_1}|^2 + |\gamma_{l_3}|^2. \end{aligned} \quad (24)$$

The error operators in subset S_4 do not cause the logical information to leak from the logical space $\mathcal{L} = \{|0\rangle, |1\rangle\}^{\otimes n}$ because these error operators are formed by using only the generalized Pauli operator Z . So, the corresponding conditional probabilities have the value of zero.

We have obtained the conditional probabilities corresponding to each error operator. And we know that the depolarizing noise model is symmetric and therefore these error operators are equally likely. Using the above information, we can get the probability ruling out the depolarizing noise and it reads

$$[N(S_1) + N(S_2) + N(S_3)]/80 = 56.25\%, \quad (25)$$

where $N(S_1) = \sum_{a_2b_2} P(1a_21b_2) + P(1a_22b_2) + P(2a_21b_2) + P(2a_22b_2) = 27$ is the sum of the conditional probabilities

corresponding to the error operators in the subset S_1 , $N(S_2) = \sum_{a_2b_2} P(1a_20b_2) + P(2a_20b_2) = 9$ is the sum of the conditional probabilities corresponding to the error operators in subset S_2 , and $N(S_3) = \sum_{a_2b_2} P(0a_21b_2) + P(0a_22b_2) = 9$ is the sum of the conditional probabilities corresponding to the error operators in subset S_3 . So, 56.25% of the computation errors can be reduced when using the rescaling method to estimate the average value of the observable. While we assume that the depolarizing noise model is symmetric in the above, our method can also be applicable in the asymmetric case. Note that the error operators are formed by the generalized Pauli operators X and Z , and X is the reason for the logical information to leak out the logical space. Thus, if X occurs with high probability and Z occurs with low probability, the efficiency of our method will be increased. But if X occurs with low probability and Z occurs with high probability, the efficiency of our method will be decreased.

III. CONCLUSION

In conclusion, we put forward a way to estimate the average value of an observable in nonadiabatic quantum computation. The specific procedure is to perform a measurement with respect to the observable and then rescale the measurement results so that one can get a better estimation of the average value of the observable. Our way is based on the fact that while the support of the ideal final state of nonadiabatic holonomic quantum computation is a subspace of the logical subspace, the support of the noisy final state can be the whole Hilbert space. Thus, projecting the noisy final state onto the logical space can increase the weight of the ideal final state, making the estimation of the average value more accurate. We use the depolarizing noise model, which is a widely adopted noise model in quantum computation, to specifically analyze to what extent one can benefit from using the rescaling method, and we find that 56.25% of the computation errors can be reduced when assuming that one gate in the computation is erroneous. While our method is illustrated with Λ system based nonadiabatic holonomic quantum computation, its application may be generalized to other quantum computation paradigms. A quantum system used to build a qubit usually has many levels, and two of these levels are chosen to encode the logical information. If the logical information can leak out to other levels when the quantum system experiences inaccurate evolutions, the logical space cannot be seen as the whole Hilbert space and our method is applicable.

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