Optimized mitigation of random-telegraph-noise dephasing by spectator-qubit sensing and control

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Spectator qubits (SQs) are a tool to mitigate noise in hard-to-access data qubits. The SQ, designed to be much more sensitive to the noise, is measured frequently, and the accumulated results used rarely to correct the data qubits. For the hardware-relevant example of dephasing from random telegraph noise, we introduce a Bayesian method employing complex linear maps which leads to a plausibly optimal adaptive measurement and control protocol. The suppression of the decoherence rate is quadratic in the SQ sensitivity, establishing that the SQ paradigm works arbitrarily well in the right regime.

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Despite recent impressive advances towards large-scale quantum computing [1,2], the challenge of suppressing noise sufficiently to achieve scalable universal quantum computing remains [3–6]. The best known approaches to noise mitigation are dynamical decoupling (DD), which works for non-Markovian noise [7–14], and quantum encoding and error correction (QEC), which works best for Markovian and local noise [15–17]. In favorable regimes, both of these approaches can suppress errors arbitrarily.

For data qubits that are very well isolated from their environment, it could be difficult to control them (as for DD) or measure them (for QEC) rapidly. In this context, another paradigm for error mitigation has recently been proposed and demonstrated [18–20]: spectator qubits (SQs). The SQ is located physically near the data qubits. It is a spectator in two senses: it does not interact with the data qubits, but it is a sensitive probe to the noise they experience. The idea is that by measuring the SQ in a suitable way, the experimenter can obtain information about the noise in real time and, by applying suitable controls, cancel at least some of the effect of that noise on the data qubits.

Previous work within the SQ paradigm has used rather simple measurement and control strategies, and has not shown that the SQ can, like DD and QEC, work arbitrarily well in a suitable regime. In this Letter, we transform that situation. We consider an experimentally relevant-type noise that effects many qubits: dephasing caused by a random telegraph process (RTP) [21–24]. We consider the regime where the flip rates, γ_{\uparrow} , γ_{\downarrow} , of the RTP are large compared to κ , the data qubit's

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sensitivity to the RTP, but small compared to the SQ's sensitivity, K:

$$T^{-1}, \kappa \ll \gamma_{\uparrow,\downarrow} \ll K.$$
 (1)

Here *T* is the time at which the control is applied on the data qubit. We introduce a principled method, based on Bayesian maps, to construct a measurement and control algorithm that is, we conjecture, optimal in this regime. Our algorithm suppresses the data qubit decoherence by an amount (i.e., a divisor) scaling as $(K/\bar{\gamma})^2$, where $\bar{\gamma} := (\gamma_{\uparrow} + \gamma_{\downarrow})/2$, limited only by the sensitivity of the SQ.

We tackle the problem from the perspective of quantum estimation or decision theory [25,26]. The ultimate limits to such problems are surprisingly subtle even with a single probe qubit confined to a single plane [27-35]. In all of these, the optimal sequence of single-qubit measurements is, in general, adaptive; that is, the basis for later measurements must depend on the results of earlier measurements [26,32,34]. The SQ problem we consider here is more complicated than the above examples [27-35] in three ways. First, it is dynamic: there is a Hamiltonian affecting the qubit rotation that changes stochastically (the RTP). Second, we allow a choice not just in the time of application of the Hamiltonian before measurement (as in [32]), but also in the measurement basis. Third, the quantity to be estimated is not the current state of the SQ, nor even the current state of the RTP (i.e., the current Hamiltonian). Rather, it is the cumulative phase acquired by the data qubit, proportional to the integral of the RTP up to that time.

In this Letter, we show that, despite these complications, it is possible, in the relevant regime (1), to derive a measurement and control strategy using the SQ that is plausibly optimal. That is, in the multiplicative factor by which the data qubit decoherence rate is reduced,

$$H^{\star}(\bar{\gamma}/K)^2$$
, where $H^{\star} \approx 1.254$, (2)

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FIG. 1. (a) Schema for the SQ protocol, showing dynamics of (from top to bottom): RTP (orange); SQ (blue) which is reprepared (triangle) after each measurement (purple semicircle and downward arrows); measurement record (purple); and data qubit (pink). Teal arrows from measurement record show feedback (upward for adaptive measurements on the SQ and downward to the teal box at t = T representing the final control on the data qubit). Small Bloch spheres at left indicate the meaning of θ , Φ , and ϕ . (b) Plot of data qubit decoherence (1 - C) vs t, with change to log scale for $1 - C > 0.55 \times 10^{-4}$. From top to bottom: no-control asymptotic result, Eq. (6), dashed brown; exact no-control case, solid brown; exact Greedy algorithm data points with fit (green). Parameters: $\kappa = 0.2$, $\gamma_{\uparrow} = \gamma_{\downarrow} = 1$, K = 20. (c) Bloch sphere showing how Greedy chooses the measurement axis θ_n to align with the most likely SQ state, $|\Phi\rangle^s$.

even the prefactor (H^*) is as small as possible. Unsurprisingly, we find that the optimized strategy is adaptive.

Finding the ultimate limit to a harder qubit-probe estimation problem than has hitherto been considered serves as a benchmark against which other techniques, such as machine learning, can be compared. Having an optimal SQ protocol solution could help to hone heuristic algorithms for even more complicated problems.

The structure of this paper is as follows. First, we introduce the physical system: the RTP, the data qubit, and the SQ (see Fig. 1). Next we introduce the calculational tool of Bayesian maps. Then we consider a greedy algorithm and, with insights from that, construct the optimized algorithm that achieves (2), and verify it numerically. We conclude with open problems. More details in all sections are found in the companion paper (CP) [36].

Charge noise and RTP. One of the main causes of decoherence for solid-state qubits is the stochastic motion of particles in traps in oxide layers or interfaces [21–24,37,38]. The simplest model capturing the essential physics of such processes is the RTP z(t), which has a Lorentzian noise spectrum. The RTP switches between two values: $z_t := z(t) = \pm 1$. Defining $\underline{P}_t = (\wp(z_t = +1), \wp(z_t = -1))^T$ as the vector of probabilities at any given time, the master equation, and its steady state (ss) distribution, are, respectively [39],

$$\underline{\dot{P}}_{t} = \begin{pmatrix} -\gamma_{\downarrow} & +\gamma_{\uparrow} \\ +\gamma_{\downarrow} & -\gamma_{\uparrow} \end{pmatrix} \underline{P}_{t} \quad \text{and} \quad \underline{P}_{ss} = \frac{1}{2\bar{\gamma}} \begin{pmatrix} \gamma_{\uparrow} \\ \gamma_{\downarrow} \end{pmatrix}, \quad (3)$$

where $\bar{\gamma} = (\gamma_{\uparrow} + \gamma_{\downarrow})/2$ as before. For the calculations below, we are also interested in the time-integrated noise,

$$X = \int_0^t z(s) \, ds, \tag{4}$$

where we omit the *t* dependence when it is not needed. In particular, we need to solve not just for $\wp(z_t)$ via Eq. (3), but also for $\wp(X, z_t)$; see the CP [36].

Data qubit dephasing. We assume the data qubit decoherence is caused by phase fluctuation. The coherence remaining at any time can thus be calculated by taking the absolute value of the average of the phasors:

$$\mathcal{C} = |\langle e^{i\phi(\Xi)} \rangle_{\Xi}|,\tag{5}$$

where ϕ is the data qubit's phase and Ξ is all the variables on which ϕ depends. [We ignore the dependence on $\phi(0)$ by taking that to be 0.] In this work we assume the RTP causes the phase fluctuation via the data (d) qubit's Hamiltonian $\hat{H}_d = \frac{\kappa}{2} \hat{\sigma}_z^d z(t)$. Thus Ξ arises from the RTP plus any controls applied to the data qubit.

In the absence of control, we simply have $\Xi = X$ and $\phi(X) = \kappa X$, as the data qubit phase just accumulates. In the CP [36], we give a closed-form expression for the nocontrol (nc) coherence, and show that in the long-time limit $(t \gg \check{\gamma}^{-1})$, the coherence decays exponentially:

$$\frac{\mathrm{d}}{\mathrm{d}t}\mathcal{C}^{\mathrm{nc}} = -\Gamma^{\mathrm{nc}}\mathcal{C}^{\mathrm{nc}}, \quad \Gamma^{\mathrm{nc}} = \kappa^2 \breve{\gamma}/2\bar{\gamma}^2. \tag{6}$$

Here $\breve{\gamma} := 2\gamma_{\uparrow}\gamma_{\downarrow}/(\gamma_{\uparrow} + \gamma_{\downarrow})$ is the harmonic mean of $\gamma_{\uparrow}, \gamma_{\downarrow}$.

Say that the quantum data are required at some time. If we have additional information, *Y*, about *X*, at that time, then we can increase the coherence *C*, by *controlling* the data qubit conditioned on *Y*. Specifically, a unitary $\hat{\sigma}_z^d$ -rotation can add a phase correction, c(Y), to ϕ . This means that the data qubit phase depends on two variables, $\Xi = (X, Y)$, via $\phi(X, Y) = \kappa X - c(Y)$. Of course, these two variables are not independent, as *Y* contains information about *X*. We show in the CP [36] that the optimal choice for the control is

$$c(Y) = \arg \mathcal{A}_{|Y}, \quad \text{where } \mathcal{A}_{|Y} := \langle e^{i\kappa X} \rangle_{X|Y}.$$
 (7)

That is, whatever information *Y* exists, this choice of control maximizes the coherence (5). Therefore, if the qubit is needed at time *T*, the appropriate *reward function* for our problem is $C^{c}(T)$, where [36]

$$\mathcal{C}^{c} := |\langle e^{i\phi(X,Y)} \rangle_{X,Y}| = \sum_{Y} \wp(Y) |\mathcal{A}_{|Y}|, \tag{8}$$

with $\wp(Y)$ being the probability of obtaining the information *Y*. Thus $|A_{|Y}|$ can be interpreted as conditional coherence.

SQ for noise sensing. As motivated in the introduction, a natural way to obtain Y is to use a SQ (s). This is similar to the data qubit but with a Hamiltonian $\frac{K}{2}\hat{\sigma}_z^s z(t)$ making it more sensitive to the noise than the data qubit $(K \gg \kappa)$. It can be frequently probed, as described by a projective measurement of the observable $1 - |\theta\rangle^s \langle \theta|$, yielding outcomes $y \in \{0, 1\}$. Here $|\theta\rangle^s$ is the equatorial state $(|+1\rangle_z^s + e^{i\theta}|-1\rangle_z^s)/\sqrt{2}$, with $\hat{\sigma}_z^s|\pm 1\rangle_z^s = \pm |\pm 1\rangle_z^s$. The SQ is initially prepared in the equatorial state $|0\rangle^s$, and immediately reset to this after each measurement. Between measurements it remains in an equatorial state, $|\Phi\rangle^s$, with $\dot{\Phi}(t) = Kz(t)$. See Fig. 1(a).

Let us define $\{t_1, t_2, ..., t_N \equiv T\}$ as the times for SQ measurement and $y_n \in \{0, 1\}$ as the corresponding measurement results. At any t_n , the SQ phase accumulated during the waiting time $\tau_n := t_n - t_{n-1}$, between measurements, is $\Phi(t_n) = Kx_n$, where $x_n := X(t_n) - X(t_{n-1})$ from Eq. (4). We use Bayesian estimation and control based on the *likelihood function*

$$\wp(y_n|\theta_n, x_n) = \left| y_n - \cos^2 \left[\frac{1}{2} (\theta_n - K x_n) \right] \right|, \tag{9}$$

where θ_n is the equatorial measurement angle introduced above at time t_n . Now, given the record $Y_n := (y_1, y_2, \dots, y_n)$, with $n \leq N$, the problem is to optimize the choice for the next waiting time τ_{n+1} and measurement angle θ_{n+1} to maximize the reward function (8). (Note that when we condition on Y_n we implicitly condition on all the previous choices of durations and angles which are functions of the earlier parts of Y_n .) This optimization requires us to better understand Eq. (8).

Bayesian maps for phase estimation. We show in the CP [36] that, from the dynamics of the RTP described in Eqs. (3) and (4), and the likelihood function (9), we can apply Bayes' theorem to evaluate Eq. (8) at t = T as

$$\mathcal{C}^{c}(T) = \sum_{Y_{N}} |\wp(Y_{N})\mathcal{A}_{|Y_{N}}| = \sum_{Y_{N}} |\underline{I}^{\top}\underline{A}_{N}|.$$
(10)

Here $\underline{I} = (1, 1)^{\top}$, while we define \underline{A}_n for any *n* as

$$\underline{A}_n = (A_n^{+1}, A_n^{-1})^\top, \quad \text{where } A_n^{z_n} := \wp(Y_n, z_n) \mathcal{A}_{|Y_n, z_n},$$

and $z_n := z(t_n)$. This can be efficiently calculated via

$$\underline{A}_n = \mathbf{F}(\theta_n, \tau_n, y_n) \cdots \mathbf{F}(\theta_1, \tau_1, y_1) \underline{A}_0, \qquad (11)$$

where each $\mathbf{F}(\theta, \tau, y)$ is a 2×2 complex matrix (one for each measurement), which also depends upon κ , γ_{\uparrow} , γ_{\downarrow} , and K. Here $\underline{A}_0 = \underline{P}_0$ encodes the initial or prior probabilities for z_0 , which we take to be the unconditioned stationary probabilities \underline{P}_{ss} of Eq. (3). The optimal final data qubit control in Eq. (7) can thus also be easily computed in an experiment as $c(Y_N) = \arg(\underline{I}^\top \underline{A}_N)$. The full expression for **F** is lengthy and is given in the CP [36].

Recall that the task is to choose τ_{n+1} and θ_{n+1} given Y_n so as to maximize $C^c(T)$. The significance of Eqs. (10) and (11) is that the choice should depend only on \underline{A}_n [36]. Although \underline{A}_n , a complex 2-vector, encodes four real parameters, it can be shown [36] there are only two real *sufficient statistics* for the adaptive measurement choice, which we now define and explain.

If, hypothetically, we could find out z_n , we could use that to refine the control that we would (hypothetically, if t_n were T) apply to the data qubit, from $c_n(Y_n) = \arg \mathcal{A}_{|Y_n|}$ to $c'_n(Y_n, z_n) =$ arg $\mathcal{A}_{|Y_n, z_n}$. The difference between the two refined values, $c'_n(Y_n, +1) - c'_n(Y_n, -1)$, scaled to be typically O(1) [36], is

$$\alpha_n := \frac{K}{\kappa} (\arg \mathcal{A}_{|Y_n, +1} - \arg \mathcal{A}_{|Y_n, -1}) = \frac{K}{\kappa} \arg \frac{A_n^{z=+1}}{A_n^{z=-1}}.$$
 (12)

This α is the first of the two sufficient statistics.

Now, in the limit $\kappa \ll K$, not only are the arguments of $\mathcal{A}_{|Y_n,\pm 1}$ very close, as per Eq. (12), but so are their moduli, with $|\mathcal{A}_{|Y_n,+1}|/|\mathcal{A}_{|Y_n,-1}| = 1 + O((\kappa/K)^2)$ [36]. It follows,

with relative errors of the same magnitude, that $|A_n^{z_n}| \approx |\mathcal{A}|_{Y_n} | \wp(Y_n, z_n)$, and that

$$\zeta_n := \left(\left| A_n^{z=+1} \right| - \left| A_n^{z=-1} \right| \right) / \left(\left| A_n^{z=+1} \right| + \left| A_n^{z=-1} \right| \right)$$
(13)

is approximately the mean of z_n conditioned on Y_n . This ζ is the second of the two sufficient statistics.

Greedy algorithm. The most obvious strategy, for choosing τ_{n+1} and θ_{n+1} , is a "greedy" one. Given Y_n but before y_{n+1} is obtained, "Greedy" (as we call it) at time *t* acts as if T = t + dt (i.e., as if the protocol were about to end) and maximizes the reward function at that time, $C_{|Y_n|}^c(t + dt)$, conditioned on the known information. This is explored in detail in the CP [36]. We find that, in the regime of Eq. (1), to an excellent approximation, Greedy chooses adaptively, as follows:

$$\theta_{n+1} = s_n \Theta_{\mathcal{G}}(\alpha_n, |\zeta_n|) \quad \text{where } s_n := \operatorname{sgn}(\zeta_n),$$
(14)

$$\tau_{n+1} = |\theta_{n+1}|/K.$$
 (15)

Here $\Theta_G \approx \pi/2$, varying by only 2.5% as its arguments vary. Since s_n is the most likely value of z_n , the choice $\theta_{n+1} = K\tau_{n+1}s_n$ corresponds to measuring along the direction of the most likely state $|\Phi\rangle^s$ of the SQ [Fig. 1(c)], with y = 0 being the most likely, or "null" result. Naively, one might expect $\Theta_G = \pi/2$ to be optimal since, ignoring jumps during the measurement interval, a duration of $\tau = \pi/(2K)$ would map the two RTP states ($z_n = \pm 1$) to orthogonal states of the SQ ($\Phi = \pm \pi/2$). However, while Greedy does greatly suppress decoherence [Fig. 1(b)], we can achieve more by optimizing Θ , as we now show.

Map-based Optimized Adaptive Algorithm for Asymptotic Regime (MOAAAR). We use a map-based approach for our optimization, in order to obtain analytical results in the asymptotic regime (1). We make the ansätze (14) and (15) for the adaptive algorithm, but replace Θ_G by Θ , a constant. Hence there are only four possible values of the map $\mathbf{F}(\theta_n, \tau_n, y_n)$ in Eq. (11). These are $\mathbf{F}_s^y(\Theta) := \mathbf{F}(s\Theta, \Theta/K, y)$, with $y \in \{0, 1\}$ and $s = \pm$. To understand and thus optimize our algorithm, we need to study the behavior of the parameters (α, ζ) , which encode all our relevant knowledge.

The behavior is shown in Fig. 2(a), choosing $\Theta = 1.0$ for illustrative purposes. Under the mapping (11), applied stochastically with the actual statistics of Y_n , we see that the "system" (α, ζ) spends almost all of the time close to just two points. These are the fixed points (stable eigenstates) \underline{E}^0_{\pm} of the maps $\mathbf{F}^0_{\pm}(\Theta)$ with the null outcome (y = 0). Thus, if we ignore the initial [$t = O(1/\check{\gamma})$] and final [$T - t = O(1/\check{\gamma})$] transients, the dynamics of (α, ζ) mirrors that of the RTP, with transition rates $\gamma_{\uparrow}, \gamma_{\downarrow}$. This is an ergodic process with steady state P_{ss} in Eq. (3).

To maximize Eq. (10) for $T \gg \check{\gamma}^{-1}$, transients can be ignored. Thus we seek a Θ that minimizes the decay of $C^{c}(t)$ in the ergodic regime. Consider first the relative change, δ , in the *conditional* coherence, $|\mathcal{A}_{|Y_n}|$. As the system state evolves from a known \underline{A}_n at time t_n to an unknown one at time



FIG. 2. Phase-space (ζ, α) portrait showing jumps induced by measurement maps \mathbf{F}_s^y for the constant- Θ adaptive scheme, with $\Theta = 1.0$ (a) and $\Theta = \Theta^* \approx 1.50$ (b). Dots are all possible points after n = 10 measurements with color saturation showing relative probability. Parameters are as in Fig. 1.

 $t_{n+1} = t_n + \tau$, this is given by

$$\delta(\underline{A}_{n}) := \left[\left| \mathcal{A}_{|Y_{n}|} - \sum_{y_{n+1}} \wp(y_{n+1}|Y_{n}) \left| \mathcal{A}_{|Y_{n+1}|} \right| \right] \middle/ \left| \mathcal{A}_{|Y_{n}|} \right]$$
$$= 1 - \left| \underline{I}^{\mathsf{T}} \underline{A}_{n} \right|^{-1} \sum_{y} \left| \underline{I}^{\mathsf{T}} \mathbf{F}_{s_{n}}^{y}(\Theta) \underline{A}_{n} \right|.$$
(16)

From the above considerations of ergodicity, it can be shown [36] that the decay *rate* $\overline{\Gamma}$ of C^c can be evaluated as $\overline{\delta}/\tau$, where the bar indicates the steady-state ensemble average. That is, emphasizing the Θ dependence,

$$\bar{\Gamma}(\Theta) := \sum_{s=\pm} P_{ss}(s) \frac{\left|\underline{I}^{\top} \underline{E}_{s}^{0}\right| - \sum_{y} \left|\underline{I}^{\top} \mathbf{F}_{s}^{y}(\Theta) \underline{E}_{s}^{0}\right|}{\tau \left|\underline{I}^{\top} \underline{E}_{s}^{0}\right|}.$$
 (17)

Finally, a lengthy calculation [36] reveals that in the regime (1), $\overline{\Gamma}(\Theta) \rightarrow H_{\Theta} \breve{\gamma} \kappa^2 / (2K^2)$, where H_{Θ} equals

$$3\Theta^2 \csc^4 \Theta - [2\Theta(\Theta - \cot \Theta) + 1]\csc^2 \Theta + \frac{1}{3}\Theta^2 - 1.$$
 (18)

This function is plotted in the inset of Fig. 3. Its minimum is $H^* \approx 1.254$ at $\Theta = \Theta^* \approx 1.50055$. This optimization defines our MOAAAR protocol, the one giving the minimum decoherence rate of $\overline{\Gamma}(\Theta^*) = H^* \check{\gamma} \kappa^2 / (2K^2)$. Comparing with the no-control case (6), gives the earlier quoted quadratic decoherence suppression, Eq. (2).

We show the dynamics of phase space (α, ζ) for $\Theta = \Theta^*$ in Fig. 2(b). As expected, the system spends almost all its time in the two fixed points E_{\pm}^0 , until a nonnull result (y = 1) causes a jump to $\mathbf{F}_{\pm}^1 E_{\pm}^0$. But, unlike in Fig. 2(a) ($\Theta = 1.0$), at the next measurement the system almost always jumps practically the whole way back to a fixed point E_{\pm}^0 (the opposite one whence it started). Thus the entire evolution is, for all practical purposes, confined to four points, E_{\pm}^0 and $\mathbf{F}_{\pm}^1 E_{\pm}^0$.



FIG. 3. Decoherence rate for Greedy (green dots) and MOAAAR (maroon crosses) vs *K*, scaled so as to asymptote to O(1), with $\kappa = 0.2$, $\gamma_{\uparrow} = \gamma_{\downarrow} = 1$. Data points are from slope-fitting to exact numerical calculations of Eq. (8). Asymptotes (horizontal, dashed) are from Eq. (18) (plotted in the inset), with $\Theta = \pi/2$ (Greedy, green long dashes) and $\Theta = \Theta^*$ (MOAAAR, maroon short dashes). Curve (solid) for MOAAAR is a closed-form approximation in the CP [36].

The fact that Θ^* is significantly different from $\pi/2$ (as chosen by Greedy almost all the time in the asymptotic limit), highlights the nontriviality of MOAAAR. It also means that to implement MOAAAR experimentally would require a real-time feedback loop, albeit quite a simple one: one simply switches the sign of θ whenever a nonnull result (y = 1) is obtained. In Fig. 3 we confirm by exact numerics that MOAAAR outperforms Greedy and that their decoherence rates, scaled by $2K^2/(\check{\gamma}\kappa^2)$, asymptote to H^* and $H_{\pi/2} \approx 1.290$, respectively. In the CP [36] we provide further evidence supporting the plausibility of the optimality of MOAAAR, by showing numerically that it is also the optimal algorithm out of a larger family of algorithms. Specifically, we optimize over two parameters, Θ and τ , where τ is fixed but not constrained by $\tau = \Theta/K$.

Discussion. For suppression of RTP phase noise, using information obtained from a SQ, we have proposed a protocol (MOAAAR)—an adaptive sequence of projective measurements on the SQ, followed by a control on the data qubit at the final time—which is plausibly optimal in the good parameter regime. In this regime the suppression of the decoherence rate, Eq. (2), is limited only by the SQ sensitivity. A conceptually simpler but implementationally more complicated algorithm, "Greedy," performs slightly worse. In the CP [36] we perform further comparisons of these two strategies.

This work establishes that, like the well-known noisemitigation strategies of DD and QEC, the SQ paradigm can work arbitrarily well in a suitable regime. The approach we use here can certainly be generalized for more complicated noise processes, such as multiple RTPs or multilevel RTPs. This, and other directions to study the applicability of SQs in real-world situations, are discussed in the CP [36].

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