### Performance of dense coding and teleportation for random states: Augmentation via preprocessing

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In order to understand the resourcefulness of a natural quantum system in quantum communication tasks, we study the dense coding capacity (DCC) and teleportation fidelity of Haar uniformly generated random multipartite states of various ranks. We prove that when a rank-2 two-qubit state, a Werner state, and a pure state possess the same amount of entanglement, the DCC of a rank-2 state belongs to the envelope made by pure and Werner states. In a similar way, we obtain an upper bound via the generalized Greenberger-Horne-Zeilinger state for rank-2 three-qubit states when the dense coding with two senders and a single receiver is performed and entanglement is measured in the senders:receiver bipartition. The normalized frequency distributions of DCC for randomly generated two-, three-, and four-qubit density matrices with global as well as local decodings at the receiver's end are reported. The estimation of mean DCC for two-qubit states is found to be in good agreement with the numerical simulations. Universally, we observe that the performance of random states for dense coding as well as teleportation decreases with the increase of the rank of states, which we have shown to be surmounted by the local preprocessing operations performed on the shared states before starting the protocols, irrespective of the rank of the states. The local preprocessing employed here is based on positive operator valued measurements along with classical communication and we show that unlike dense coding with two-qubit random states, the senders' operations are always helpful to probabilistically enhance the capabilities of implementing dense coding as well as teleportation.

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### I. INTRODUCTION

The basic quantum information processing tasks such as dense coding [1,2] and teleportation [3] demonstrate the usefulness of quantum entanglement [4] in the field of quantum information science. In particular, the idea of dense coding (DC) is to employ prior quantum correlation between the sender and the receiver for enhancing classical messagecarrying capacity, while in teleportation, an unknown state gets transferred to a remote location without physical transportation with the help of a shared entangled state and two bits of classical communication. The performance of dense coding, which is called the dense coding capacity (DCC) of the shared channel, is quantified by the number of messages in a unit of bits carried from the sender to the receiver [5-8]. On the other hand, in teleportation, the relevant figure of merit is the teleportation fidelity (TF), which measures the closeness between the state obtained by the receiver and the target state to be teleported at the sender's end [3,9,10]. Over the years, spectacular experiments have been performed to realize both protocols by using photons, massive particles, nuclear magnetic resonance, etc. [11–15].

Since their inception, these two protocols have been generalized in many ways. Going beyond the bipartite scenario, dense coding has been extended to a scenario of multiple senders and multiple receivers, which enlarges the possibility of encoding-decoding strategies in various ways [2,16–19]. In the case of multiple senders, it was shown that invoking more general encoding than unitary, collective encoding is better than the individual encoding [20], while for multiple

receivers situated at far-apart locations, locally accessible information [21] plays a crucial role to obtain the DCC when receivers are allowed to perform local operations and classical communication (LOCC) for decoding [2,19]. Similarly, the original teleportation protocol, which is commonly known as the standard teleportation scheme (STS), also has been generalized to include telecloning [22], multiport teleportation [23–25], teleportation with multiple sender-receiver pairs [26,27], counterfactual teleportation [28], and reusing the teleportation channel [29].

In a realistic situation, ideal conditions to achieve perfect DCC and TF are never met due to noises in the channel and imperfections in the apparatuses. To circumvent this, Bennett et al. proposed a method of distillation [30-33] which is a collective preprocessing scheme involving many copies of shared noisy entangled states and LOCC for obtaining pure maximally entangled state, suitable for perfect DC and teleportation. The problem with distillation is that it requires a large number of resources and successfully works only when the singlet fraction is above some threshold value [31]. In the context of teleportation, this problem has been resolved by invoking a filtering operation, which acts at the single copy level and can probabilistically provide an output having high TF [33]. Surprisingly, it was also shown that for a certain class of states, a dissipative channel can activate teleportation power [34]. For two-qubit states, the optimal teleportation protocol is known together with the optimal filter [35]. Very recently, it has been shown that in higher dimensions, filtering can also be effective for revealing the hidden teleportation power of a shared Werner state [36] and a class of rank-deficient state used as the channel [37]. In obtaining a quantum advantage in the dense coding protocol, coherent information [38] plays a role similar to a singlet fraction in the case of teleportation. Improving the DCC of a channel via filtering has not been extensively investigated.

On a different front, randomly generated density matrices [39–47] provide a vital tool for analyzing and studying the trends of typical states in state space. They not only arise naturally in the chaotic process [48], but also can be generated in a systematic manner based on randomness in the outcome of quantum measurement [46]. Moreover, against the intuition of observing random behavior, it has been found that random states show some universal properties—average quantum correlations among randomly generated states increase with the increase of the number of parties [33–36]. Random states were instrumental in disproving a longstanding conjecture in quantum information science regarding additivity of minimal output entropy [38] and in showing constructive feedback in the presence of a non-Markovian noisy environment [49].

In the present work, we investigate the patterns of capabilities obtained from two prominent quantum communication tasks for Haar uniformly generated random shared channels. In particular, we estimate the distributions of the dense coding capacity of states having different ranks in three specific scenarios: (1) a single sender and a single receiver, (2) two senders and a single receiver, and (3) two senders and two receivers. Note that in the first two cases, the decoding is done by global operations, while in the third situation, the encoded states can only be decoded via LOCC. We prove that the DCC of a rank-2 two-qubit state lies in the envelope of the DCC of a pure state and a Werner state when all of them possess the same amount of entanglement. We numerically confirm that such upper and lower bounds also hold for rank-3 and -4 two-qubit states. On the other hand, we show that when threequbit generalized Greenberger-Horne-Zeilinger (gGHZ) [50] and a rank-2 state have the same amount of entanglement in the senders:receivers bipartition, the DCC of the gGHZ state is higher than that of the rank-2 three-qubit state. The mean of the frequency distribution for DCC is obtained numerically for random states which are shown to be in good agreement with the analytical estimation. In all scenarios of DC and teleportation protocols, we observe that the efficiencies decrease with the increase of rank for the random states. We apply local preprocessing operations in the form of dichotomic positive operator valued measurements (POVMs) on the shared state before starting the protocol and report that the performance can be enhanced by such preprocessing mechanism for random states. Specifically, by employing three kinds of figures of merit, we establish that the local preprocessing at the sender's or the receiver's end or both ends can help to probabilistically improve the capacities, as well as the teleportation fidelities, especially in higher ranked random states. One should note that the preprocessing operations exploited here cannot be included in the encoding-decoding strategies (cf. [20]).

The paper is organized in the following way. In Sec. II, we recapitulate the generation of random states of different ranks, the dense coding capacity, the teleportation fidelity, and the

general dichotomic local POVM elements for preprocessing. In Sec. III, we provide our analytical results and numerical observations on dense coding capacity before preprocessing, while the results obtained after local preprocessing are presented in Sec. IV. In Sec. V, observations and results on teleportation fidelity before and after preprocessing are reported. Finally, we conclude with a summary of results in Sec. VI.

## II. DEFINITIONS: DENSE CODING CAPACITY AND TELEPORTATION CAPABILITY OF MULTIPARTITE RANDOM STATES

In this section, we briefly describe the dense coding capacity involving an arbitrary number of senders and a single as well as two receivers and define the teleportation fidelity for two-qubit states. Since we perform DC and teleportation for randomly generated states, let us first elucidate the procedure for such simulations [40]. Haar uniform generation of pure states with an arbitrary number of parties having complex coefficients,  $x_i = a_i + ib_i$ , ( $a_i$  and  $b_i$  are real numbers), where real numbers are taken from a Gaussian distribution with mean 0 and standard deviation unity, denoted by G(0, 1) is performed. Random mixed states of various ranks can be obtained from an appropriate multipartite pure state after taking partial traces of a suitable subsystem. For example, two-qubit density matrices with rank 2, 3, and 4 can be simulated from random tripartite pure states chosen in complex Hilbert spaces of  $C^2 \otimes C^2 \otimes C^2$ ,  $C^2 \otimes C^2 \otimes C^3$ , and  $C^2 \otimes C^2 \otimes C^4$ , respectively [40].

### A. Dense coding capacity

Consider a multipartite communication channel formed by multiple senders,  $S_1, S_2, \ldots, S_N$ , and a single receiver, R, in which classical information transmission via quantum states occurs. As originally proposed by Bennett and Weisner [1], it can be shown that if senders and a receiver *a priori* share an entangled state,  $\rho^{S_1S_2...S_NR}$ , more bits of classical information can be encoded and sent to the receiver compared to a protocol with unentangled states. The maximum classical information accessible by the receiving party is called the dense coding capacity [5–8,16]. We consider two scenarios depending on the number of senders and receivers, as mentioned earlier.

(1) *N* senders and a single receiver (*NS-1R*). Suppose *N* senders and a single receiver share an (N + 1)-party quantum state,  $\rho^{S_1 \cdots S_N R}$ . The dense coding capacity in this case reads

$$\mathbb{C}^{NS-1R}(\rho^{S_1 \cdots S_N R}) = \max[\log_2 d_{S_1} + \cdots + \log_2 d_{S_N}, \\ \log_2 d_{S_1} + \cdots + \log_2 d_{S_N} + S(\rho^R) - S(\rho^{S_1 \cdots S_N R})], (1)$$

where  $d_{S_1}, \ldots, d_{S_N}$  are the dimensions of the senders' subsystems  $S_1, \ldots, S_N$ , respectively.  $\rho_R$  is the reduced state at the receiver's end and  $S(\sigma) = -\text{tr}(\sigma \log_2 \sigma)$  is the von Neumann entropy. The first term represents the amount of classical information that can be sent only by using a classical protocol, while a quantum state is suitable for dense coding if  $S(\rho^R) - S(\rho^{S_1 \cdots S_N R}) > 0$ . Notice that for two qubits involving a single sender and a single receiver (1S-1R), it reduces to  $1 + S(\rho^R) - S(\rho^{SR})$ .

(2) *N* senders and two receivers (*NS*-2*R*). Let us now consider that there are two receivers,  $R_1$  and  $R_2$ , in the dense coding protocol, which again involves an arbitrary number of senders,  $S_1, S_2, \ldots, S_N$ , sharing an (N+2)-party quantum state,  $\rho^{S_1\cdots S_NR_1R_2}$ . In this situation, although we do not know the exact DCC, the upper bound is known [16]. Let k senders,  $S_1, \ldots, S_k$ , send their parts of the shared state to the first receiver  $R_1$ , while the remaining senders,  $S_{k+1}, \ldots, S_N$ , send their states to the second one  $R_2$ . The upper bound on the dense coding capacity is then represented by

$$\mathbb{C}^{NS-2R}(\rho^{S_1\cdots S_NR_1R_2}) \leqslant \max\{\log_2 d_{S_1} + \dots + \log_2 d_{S_N}, \\ \log_2(d_{S_1}) + \dots + \log_2(d_{S_N}) + S(\rho^{R_1}) \\ + S(\rho^{R_2}) - \max[S(\rho^{S_1\cdots S_kR_1}), S(\rho^{S_{k+1}\cdots S_NR_2})]\} \equiv U^{NS-2R},$$
(2)

where  $\rho^{R_1} = \operatorname{tr}_{S_1 \cdots S_N R_2} \rho^{S_1 \cdots S_N R_1 R_2}$  and  $\rho^{R_2} = \operatorname{tr}_{S_1 \cdots S_N R_1}$  and  $\rho^{S_2} = \operatorname{tr}_{S_1 \cdots S_N R_1}$  and the second receiver, respectively. Similarly,  $\rho^{S_1 \cdots S_N R_1} = \operatorname{tr}_{S_{k+1} \cdots S_N R_2} \rho^{S_1 \cdots S_N R_1 R_2}$  and  $\rho^{S_{k+1} \cdots S_N R_2} = \operatorname{tr}_{S_1 \cdots S_k R_2} \rho^{S_1 \cdots S_N R_1 R_2}$ . We will investigate the behavior of the upper bound for the Haar uniformly generated four-qubit states where there are two senders and two receivers.

### **B.** Teleportation fidelity

In the teleportation protocol, the task is to send an unknown quantum state to the receiver. If a shared state is maximally entangled, such a task can be accomplished by performing the entangled measurements at the sender's side and communicating the outcomes to the receiver.

Let us suppose that the sender Alice and the receiver Bob share an arbitrary bipartite state  $\rho^{SR}$ . The teleportation fidelity of  $\rho^{SR}$  can be expressed as [9,10]

$$\mathbb{F} = \frac{df + 1}{d + 1},\tag{3}$$

where  $f = \max_{\{\phi\}} \langle \phi | \rho^{SR} | \phi \rangle$ , with  $\{\phi\}$  being the set of all maximally entangled two-qudit states and d is the dimension of the input state to be teleported. Notice that Alice and Bob have the freedom to apply any trace-preserving local quantum operations and classical communication (LQCC) in order to maximize f, which is, in general, hard to perform even numerically.

Given a two-qubit state  $\rho^{SR}$ , we can calculate the optimal teleportation fidelity by using the Horodecki's prescription [51], i.e.,

$$\mathbb{F}_{\text{max}} \leqslant \frac{1}{2} \left( 1 + \frac{1}{3} \text{tr} \sqrt{C^{\dagger} C} \right), \tag{4}$$

where the elements of the matrix,  $C = [C_{ij}]$ , are given by  $C_{ij} = \text{tr}[\rho^{SR}(\sigma_i \otimes \sigma_j)]$ , where  $\sigma$ 's are the Pauli spin matrices. Furthermore, if the state  $\rho^{SR}$  violates the Clauser-Horne-Shimony-Holt inequality [52,53], i.e., if it satisfies  $M(\rho^{SR}) > 1$  [51], where  $M(\rho^{SR}) = (u_1 + u_2)$  with  $u_1$  and  $u_2$  being the highest two eigenvalues of the matrix  $C^{\dagger}C$ , the inequality (4) is replaced by an equality.

### C. Preprocessing operations

We know that the initial DCC or TF of a state can probabilistically be increased if some or all of the parties apply local preprocessing operations [20,35,54,55]. If the DCC (TF) is initially in the classical region and, after preprocessing, it gives a quantum advantage, we say that the state exhibits *hidden* DCC (TF). If the initial state already shows a quantum advantage in dense coding (teleportation) and, after preprocessing, the advantage gets improved with some positive probability, those states demonstrate *enhancements* in the DCC (TF). For the present study, we apply the most general dichotomic POVMs [56–59] as local preprocessing operations.

General dichotomic POVMs. The general dichotomic POVMs can be represented as

$$E_i^{\pm} = \lambda P_i^{\pm} + \frac{1 \pm \gamma_i - \lambda_i}{2} I, \tag{5}$$

where  $\lambda_i$  is the sharpness parameter, such that  $0 \leqslant \lambda_i \leqslant 1$ ,  $|\lambda_i| + |\gamma_i| \leqslant 1$ , and  $E_i^+ + E_i^- = 1$ , with 1 being the identity operator.  $P_i^+ = \cos\frac{\theta_i}{2}|0\rangle + e^{i\phi_i}\sin\frac{\theta_i}{2}|1\rangle$  and its orthogonal projector is  $P_i^-$ . Here, i represents the party which applies the POVM. To find the optimal POVM, we have to maximize over the set of parameters,  $\{\theta_i,\phi_i,\lambda_i\}$ . If the shared state is two qubits and both the parties perform local preprocessing before starting the protocol, we have to carry out maximization over six parameters to evaluate the maximal DCC (TF). In a multipartite shared state,  $\rho^{S_1\cdots S_N R}$ , considering preprocessing operations performed by first k senders, the output state after the action of local POVMs is given by

$$\rho_P^{S_1 \cdots S_N R} = \frac{\left(\sqrt{E_{S_1}^{\pm}} \otimes \cdots \otimes \sqrt{E_{S_k}^{\pm}} \otimes \mathbb{1}_{S_{k+1}} \otimes \cdots \otimes \mathbb{1}_R\right) \rho^{S_1 \cdots S_N R} \left(\sqrt{E_{S_1}^{\pm \dagger}} \otimes \cdots \otimes \sqrt{E_{S_k}^{\pm \dagger}} \otimes \mathbb{1}_{S_{k+1}} \otimes \cdots \otimes \mathbb{1}_R\right)}{\operatorname{tr}\left[\left(\sqrt{E_{S_1}^{\pm}} \otimes \cdots \otimes \sqrt{E_{S_k}^{\pm}} \otimes \mathbb{1}_{S_{k+1}} \otimes \cdots \otimes \mathbb{1}_R\right) \rho^{S_1 \cdots S_N R} \left(\sqrt{E_{S_1}^{\pm \dagger}} \otimes \cdots \otimes \sqrt{E_{S_k}^{\pm \dagger}} \otimes \mathbb{1}_{S_{k+1}} \otimes \cdots \otimes \mathbb{1}_R\right)\right]}.$$
(6)

Notice that the DCC (TF) of the resulting state is investigated after maximizing over 3k parameters involved in k local POVMs.

## III. DENSE CODING CAPACITY OF RANDOM STATES WITHOUT PREPROCESSING

Let us first present the behavior of the dense coding capacity of Haar uniformly generated multipartite states. In particular, we analyze the frequency distributions in three scenarios.

Case 1. A single sender-a single receiver (1S-1R) pair shares two-qubit random states with different ranks.

Case 2. Two senders and a single receiver (2S-1R) have three-qubit Haar uniformly generated states having rank 1, 2, 3, 4, 5, and 6.

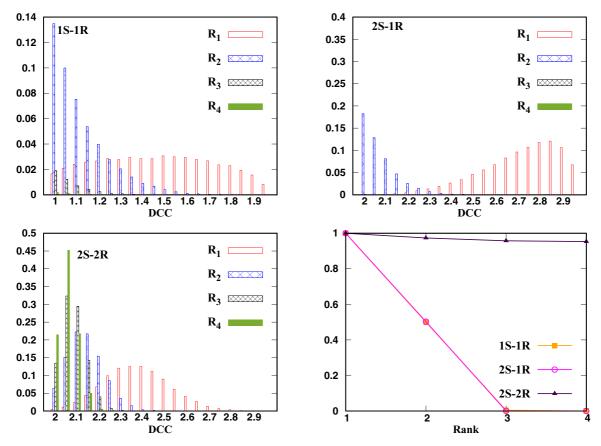


FIG. 1. Upper panels and lower left panel: The normalized frequency distribution  $\mathcal{F}_{DC}$  of Haar uniformly generated states (vertical axis) against the DCC (horizontal axis). Upper panels: Single sender–single receiver (1S-1R) (left panel) and two senders–single receiver (2S-1R) (right panel) scenarios. Lower left panel: Two senders–two receivers (2S-2R).  $R_1, \ldots R_4$  denotes the random states of rank 1 to rank 4. Lower right panel: Fraction of states having quantum advantage in dense coding vs the rank of random states for three DC protocols. Notice that the large fraction of high-rank mixed states has the DCC in the classical region and the general tendency to have a quantum advantage decreases with the increase in rank. The rate of decrease of the upper bound for the DCC with rank in the 2S-2R case is significantly slower than the rate of the DCC for 1S-1R and 2S-1R. All the axes are dimensionless.

Case 3. Haar uniformly simulated four-qubit pure as well as mixed states having rank 2, 3, and 4 are initially distributed among two senders and two receivers (2S-2R) situated in distant locations.

Before proceeding further, note that quantum advantages are not obtained when the DCC,  $\mathbb{C}$ , is unity for 1S-1R, and two for both 2S-1R and 2S-2R situations, provided the dimension of each party is restricted to be two. In the cases of 1S-1R and 2S-1R, if the shared state is pure, the second term in Eq. (1) vanishes and hence the DCC reduces to the von Neumann entropy of the receiver's part. Since the entanglement of a pure bipartite state can uniquely be quantified by the von Neumann entropy of the local density matrix [30], the quantum advantage can always be achieved for all entangled pure states. For mixed two-qubit states, we will show below, by proving a theorem, that such a connection between shared entanglement and the DCC cannot be established.

In a 2S-1R case, a relation between the genuine multipartite entanglement content of the shared pure state and the DCC does not hold [19] and, to our knowledge, no such results are known for mixed three-qubit states, which will also be established for rank-2 three-qubit states. In this work, we also concentrate on mixed three-qubit states with rank up to six.

Let us first investigate the behavior of the dense coding capability of random states. The entire calculations and analysis are based on  $5 \times 10^4$  Haar uniformly generated states for each case. In all of these scenarios, the normalized frequency distribution of the DCC, given by  $\mathcal{F}_{DC} = \frac{N_{DC}[C(\rho)]}{N_S}$ , with  $N_{DC}[C(\rho)]$  being the number of states having DCC,  $C(\rho)$  and  $N_S$  being the total number of simulated states, is calculated, except in the situation of the two senders and two receivers case, where the normalized distribution of the upper bound is analyzed, as depicted in Fig. 1. The observations in the figure are listed below:

- (i) Obtaining a quantum advantage in the DC protocol decreases with the increase of the rank of the states. It can be argued that such behavior is seen because the average entanglement content of the Haar uniformly generated states decreases with the rank of the states. However, such a simple explanation may not hold, as we will show below.
- (ii) The percentages of states showing DCC more than the classical bound are 50.09%, 4.80%, and 0.30% for two-qubit states with rank 2, 3, and 4, respectively. For the 2S-1R DC scheme, it turns out to be 50.31% and 0.08% for rank-2 and rank-3 states, while no states are found to give a quantum

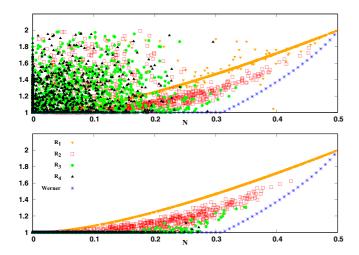


FIG. 2. Lower panel: Dense coding capacity of randomly generated two-qubit states (vertical axis) against entanglement (horizontal axis), which is quantified by negativity. Blue line represents the Werner state  $\rho_W$ , while the orange line represents the two-qubit pure state. Upper panel: The maximal cost of the average DCC, defined later in Eq. (28), of random two-qubit states of different rank after two-sided POVMs is plotted with respect to negativity of the given initial state. We notice that the lower bound still holds after local POVMs applied by both of the parties. The vertical axis is in bits, while the horizontal axis is in ebits.

advantage from rank  $\geqslant 4$  random states. All pure states are good for classical information transmission.

- (iii) The upper bound in the 2S-2R case showing quantum superiority is seen for 97.36% of rank-2 four-qubit states and for all pure random states. For higher ranks, unlike the 2S-1R DC protocol, the above percentage decreases but remains significant, being 95.77% and 95.34% for ranks 3 and 4, respectively.
- (iv) The pattern of  $\mathcal{F}_{DC}$  also changes with rank as well as with the increase in the number of senders and receivers. Specifically, we observe that the fraction of states showing nonclassical capacity decreases with the rank of the random states, as shown in Fig. 1 (lower right panel), irrespective of the DC schemes. It can also be captured by computing the mean and standard deviation (SD) of the distribution, which we will discuss in the succeeding sections. We will also study how the distribution changes with the introduction of preprocessing in terms of POVM by different figures of merits.

To establish the fact that for mixed bipartite states, DC and entanglement content is not related, we will now show that the DCC of random states has a universal lower bound. In particular, we find that the DCC of the Werner state, given by

$$\rho_W = p|\phi^+\rangle\langle\phi^+| + \frac{(1-p)}{4}I_4,$$
(7)

where  $|\phi^+\rangle = \frac{1}{\sqrt{2}}(|00\rangle + |11\rangle)$  with  $0 \le p \le 1$  and  $I_4$  being the identity matrix in  $C^2 \otimes C^2$ , gives a lower bound for all randomly generated two-qubit states of rank 1 to rank 4 (see Fig. 2). Moreover, we observe that the DCC of Haar uniformly generated states with rank 2, 3, and 4 lies between the

envelopes obtained for pure states, and the Werner states. Let us now prove the lower and upper bounds for rank-2 states.

Theorem 1. The dense coding capacity of the arbitrary mixed two-qubit state of rank 2 in the 1S-1R case is upper bounded by the capacity of a pure state and lower bounded by a two-qubit Werner state when all of them possess the same amount of entanglement.

*Proof.* Any two-qubit mixed state of rank 2 can be expressed as [60]

$$\rho_2^2 = p_1 |\psi_1\rangle \langle \psi_1| + (1 - p_1) |\psi_2\rangle \langle \psi_2|, \tag{8}$$

where  $0 < p_1 < 1$ ,  $|\psi_1\rangle = |0\eta_1\rangle + |1\eta_2\rangle$ ,  $|\psi_2\rangle = |0\eta_1^\perp\rangle + |1\eta_2^\perp\rangle$ ,  $|\eta_1\rangle = \cos\frac{\theta_1}{2}|0\rangle + \sin\frac{\theta_1}{2}|1\rangle$ , and  $|\eta_2\rangle = \cos\frac{\theta_2}{2}|0\rangle + \sin\frac{\theta_2}{2}|1\rangle$ , with  $|\eta_1^\perp\rangle$  and  $|\eta_2^\perp\rangle$  being orthogonal states to  $|\eta_1\rangle$  and  $|\eta_2\rangle$ , respectively, and  $0 \leqslant \theta_i \leqslant \pi$ , i=1,2. The entanglement here is quantified by the negativity [61–63], which is defined as the sum of the modulus of negative eigenvalues of the partially transposed state. In this case, the negativity of  $\rho_2^2$  in Eq. (8) reads

$$\mathbb{N}_{2}^{1} = \left| \frac{1}{4} [\sqrt{x} - 2(1 - p_{1})] \right|, \tag{9}$$

$$\mathbb{N}_2^2 = \left| \frac{1}{4} [\sqrt{x} - 2p_1] \right|,\tag{10}$$

where  $x = 2 + 4p_1(p_1 + 1) + 2(2p_1 - 1)\cos(\theta_1 - \theta_2)$ . Note that for a fixed  $p_1$ ,  $\theta_i$  (i = 1, 2),  $\mathbb{N}(\rho_2^2) = \max\{0, \mathbb{N}_2^1, \mathbb{N}_2^2\}$ .

Let us first show the upper bound. The similar line of proof leads to the lower bound. An arbitrary two-qubit pure state written in a Schmidt decomposition reads

$$|\psi\rangle = \cos\frac{\theta}{2}|0_S 0_R\rangle + \sin\frac{\theta}{2}|1_S 1_R\rangle,$$
 (11)

where  $|0_{S(R)}\rangle$  and  $|1_{S(R)}\rangle$  are the eigenvectors of the reduced density matrices corresponding to the sender (receiver) and the eigenvalues of the local density matrix are  $\cos^2\frac{\theta}{2}$  and  $\sin^2\frac{\theta}{2}$ . The negativity of the pure state is the square root of the determinant of its reduced density matrix, i.e.,  $\sin\theta/2$ . Equating entanglements of rank 2 and a pure state, we obtain

$$\theta = \sin^{-1}(2\mathbb{N}). \tag{12}$$

On the other hand, the DCC of  $\rho_2^2$  can be written as

$$\mathbb{C}\left(\rho_2^2\right) = 1 + H\left(\left\{\frac{1}{2}[1 - f_1(p_1)], \frac{1}{2}[1 + f_1(p_1)]\right\}\right) - H(\{p_1, 1 - p_1\}),\tag{13}$$

where  $H(\{p_i\}) = -\sum_i p_i \log_2(p_i)$  is the Shannon entropy of the probability distribution  $\{p_i\}$ , and  $f_1(p_1) = \frac{1}{2}(1-2p_1)\cos(\frac{\theta_1-\theta_2}{2})$ , while  $\mathbb{C}(|\psi\rangle) = 1+(H\{\cos^2(\theta/2),\sin^2(\theta/2)\})$ . Due to Eq. (12),  $\mathbb{C}(|\psi\rangle)$  turns out to be a function of  $p_1$ ,  $\theta_1$ , and  $\theta_2$ , which can help to prove the statement of the theorem, i.e., by showing the inequality given by

$$H\left(\left\{\frac{1}{2}[1-f_{1}(p_{1})], \frac{1}{2}[1+f_{1}(p_{1})]\right\}\right) - H(\{p_{1}, 1-p_{1}\})$$

$$-H\left(\left\{\cos^{2}\frac{\theta}{2}, \sin^{2}\frac{\theta}{2}\right\}\right) < 0. \tag{14}$$

We substitute the value of  $\theta$  in terms of  $p_1$ ,  $\theta_1$ , and  $\theta_2$  using Eq. (12), and numerically find that the inequality in (14) holds true for all values of the above parameters.

In a similar fashion, we find that the negativity of the Werner state,  $\rho_W$ , is  $\frac{(1-3p)}{4}$ . If entanglements of  $\rho_2^2$  and  $\rho_W$  are equal, we get

$$p = \frac{1 - 4\mathbb{N}}{3}.\tag{15}$$

The DCC of  $\rho_W$  reads  $1 + 1 + H(\{\frac{1+3p}{4}, \frac{1-p}{4}, \frac{1-p}{4}, \frac{1-p}{4}\})$ , since the local entropy of the reduced system of the Werner state is unity. By using Eq. (15), we again numerically establish that DCC of any rank-2 state is always higher than that of the Werner state when both of them possess the same amount of entanglement for all values of  $p_1$ ,  $\theta_1$ , and  $\theta_2$ .

Notice that although the proof is presented for real parameters, we observe that if  $|\eta_i\rangle$ , i=1,2, also have complex coefficients, the proof holds.

*Remark 1.* Numerically, we find that both the bounds remain true for all two-qubit states with rank 3 and 4.

Remark 2. Our numerical observations show that even after preprocessing, our theorem holds (see the upper panel in Fig. 2). It implies that when the receiver or both sender-receiver pair apply the local POVMs to activate the dense coding capability of shared states, the DCC of a random two-qubit state is still lower bounded by that of the Werner state having the same value of initial entanglement. However, the upper bound does not hold any more under local POVMs.

Theorem 2. When negativities in the bipartition of senders and receivers of a three-qubit rank-2 state and the generalized GHZ state are equal, the dense coding capacity of the latter is always higher than that of the former.

*Proof.* Any three-qubit rank-2 state, shared between  $S_1S_2R$ , can be written as [60]

$$\rho_3^2 = p_2 |\psi_3\rangle \langle \psi_3| + (1 - p_2) |\psi_4\rangle \langle \psi_4|, \tag{16}$$

where  $0 < p_2 < 1$ , and  $|\psi_3\rangle = |0\eta_3\rangle + |1\eta_4\rangle$ ,  $|\psi_4\rangle = |0\eta_3^{\perp}\rangle + |1\eta_4^{\perp}\rangle$ ,  $|\eta_3\rangle = |0\eta_3^{\prime}\rangle + |1\eta_4^{\prime}\rangle$ , and  $|\eta_4\rangle = |0\eta_3^{\prime\prime}\rangle + |1\eta_4^{\prime\prime}\rangle$ , with  $|\eta_3^{\prime\prime}\rangle = \cos\frac{\theta_3}{2}|0\rangle + \sin\frac{\theta_3}{2}|1\rangle$ ,  $|\eta_4^{\prime\prime}\rangle = \cos\frac{\theta_4}{2}|0\rangle + \sin\frac{\theta_4}{2}|1\rangle$ ,  $|\eta_3^{\prime\prime}\rangle = \cos\frac{\theta_3^{\prime\prime}}{2}|0\rangle + \sin\frac{\theta_3^{\prime\prime}}{2}|1\rangle$ ,  $|\eta_4^{\prime\prime}\rangle = \cos\frac{\theta_4^{\prime\prime}}{2}|0\rangle + \sin\frac{\theta_4^{\prime\prime}}{2}|1\rangle$ , with  $|\eta_3^{\perp}\rangle$  and  $|\eta_4^{\perp}\rangle$  being orthogonal states to  $|\eta_3\rangle$  and  $|\eta_4\rangle$ , respectively.

Here,  $0 \le \theta_i$ ,  $\theta_i' \le \pi$ , i = 3, 4. The entanglement in terms of negativity [61] of the rank-2 state in the  $S_1S_2 : R$  bipartition is

$$\left(\mathbb{N}_{3}^{2}\right)^{1} = \frac{1}{8} \left[ \sqrt{12 - 24p_{2} + 16p_{2}^{2} - (1 - 2p_{2})y} - 4p_{2} \right]$$
if  $p_{2} < 0.5$ , (17)

$$\left(\mathbb{N}_{3}^{2}\right)^{2} = \frac{1}{8} \left[ \sqrt{4 - 8p_{2} + 16p_{2}^{2} + (1 - 2p_{2})y} + 4p_{2} - 4 \right]$$
 if  $p_{2} > 0.5$ , (18)

where  $y = \cos(\theta_3 - \theta_3') + \cos(\theta_3 - \theta_4') + \cos(\theta_3' - \theta_4') + \cos(\theta_3 - \theta_4) + \cos(\theta_3' - \theta_4) + \cos(\theta_4' - \theta_4)$  and, hence,  $\mathbb{N}(\rho_3^2) = \max\{0, (\mathbb{N}_3^2)^1, (\mathbb{N}_3^2)^2\}$  quantifies the negativity of  $\rho_3^2$ . For the three-qubit generalized GHZ (gGHZ) state,

$$|\phi_{\text{gGHZ}}\rangle = \cos(\theta_g/2)|0_{S_1}0_{S_2}0_R\rangle + e^{i\phi_g}\sin(\theta_g/2)|1_{S_1}1_{S_2}1_R\rangle,$$
(19)

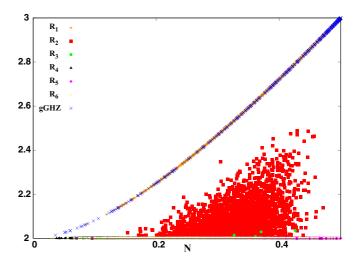


FIG. 3. Dense coding capacity of Haar uniformly generated three-qubit states (vertical axis) vs negativity (horizontal axis) in the bipartition of senders and the receiver. The blue line represents the generalized GHZ state,  $|\phi_{\text{gGHZ}}\rangle$ . Subscripts, i ( $i=1,\ldots,6$ ) of  $R_i$  denote the rank of the three-qubit states. The vertical axis is in bits, while the horizontal axis is in ebits.

where  $0 < \theta_g < \frac{\pi}{2}$  and  $0 \leqslant \phi_g \leqslant \pi$ , we have  $\mathbb{N}(|\phi_{\text{gGHZ}}\rangle) = \frac{\sqrt{1-\cos 2\theta}}{2\sqrt{2}}$ . When the entanglements of both the three-qubit rank-2 and the gGHZ states coincide, we find

$$\theta_g = \frac{\cos^{-1}(1 - 8N_3^2)}{2}.$$
 (20)

On the other hand,

$$\mathbb{C}\left(\rho_3^2\right) = 2 + H\left(\left\{\frac{1}{2}[1 - f_2(p_2)], \frac{1}{2}[1 + f_2(p_2)]\right\}\right) - H(\{p_2, 1 - p_2\}),\tag{21}$$

where 
$$f_2(p_2)=\frac{1}{2\sqrt{2}}\sqrt{(1-2p_2)^2(2+y)},$$
 while  $\mathbb{C}(|\phi_{\rm gGHZ}\rangle)=$ 

 $2 + H(\{\cos^2(\theta_g/2), \sin^2(\theta_g/2)\})$ . Mathematically, the statement of the theorem requires the following inequality to hold:

$$H(\{\frac{1}{2}[1 - f_2(p_2)], \frac{1}{2}[1 + f_2(p_2)]\}) - H(\{p_2, 1 - p_2\})$$
$$-H(\{\cos^2(\theta_g/2), \sin^2(\theta_g/2)\}) < 0.$$
(22)

We substitute the value of  $\theta_g$  in terms of  $p_2$ ,  $\theta_3$ ,  $\theta_4$ ,  $\theta_3'$ , and  $\theta_4'$  using the relation given in Eq. (20) and we numerically find that for all values of the above parameters, the inequality (22) holds true.

Remark 3. Like in two-qubit states, we also observe that the DCC of other mixed states of rank  $\geq 3$  are also upper bounded by the DCC of the gGHZ state, as shown in Fig. 3.

Remark 4. Our numerical results show that after preprocessing, some of the rank-2 states have higher DCC than that of the gGHZ state when both of them possess the same amount of initial entanglement. Hence, our theorem does not hold when the senders and the receiver apply local POVMs.

### Analytical expression for mean DCC

Let us now derive the analytical expression of the mean dense coding capacity of Haar uniformly generated two-qubit states of different ranks in the 1S-1R scenario. These analytical expressions match significantly well with our numerical results as obtained from the numerical data in Fig. 1.

From Eq. (1), the mean DCC for random two-qubit states can be rewritten as

$$\langle \mathbb{C}^{1S-1R}(\rho^{SR})\rangle = 1 + \langle S(\rho^R) - S(\rho^{SR})\rangle. \tag{23}$$

The mean entropy of a subsystem of dimension M, which is obtained through partial tracing from a pure state of dimension MK, can be expressed as [39]

$$\langle S_M \rangle \approx \log_2 M - \frac{M}{2K}.$$
 (24)

For arbitrary two-qubit states,  $\rho^{SR}$ , M=4. Depending upon the rank of the system, K can take value  $1\dots 4$  for states with rank  $1,\dots,4$ , respectively. In order to calculate  $\langle S(\rho^R)\rangle$  for the reduced state, we use the principle of purification of mixed states [64], according to which a mixed state is obtained from a higher-dimensional pure state after tracing out appropriate subsystems of a pure state. If we assume that a (N+2)-dimensional pure state leads to a single-qubit state, the average entropy is found to be [65]

$$\langle S(\rho) \rangle = \frac{\log_2 e}{4^{N-1}} \frac{(2N-1)!}{(N-2)!(N-1)!} \times \sum_{s=0}^{N-2} {N-2 \choose s} \frac{(-1)^s}{(s+2)(2s+3)} \sum_{t=0}^{s+1} \frac{1}{2t+1}.$$
 (25)

Let us take  $N = \frac{\text{dimension of initial pure state}}{2}$ . The results for different ranks are enumerated below.

- (1) *Pure states.* In this case,  $\langle S(\rho^{SR}) \rangle = 0$  and  $\langle S(\rho^R) \rangle = 0.5$ , which gives  $\langle \mathbb{C}_1^{SR} \rangle = 1.5$ . The subscript in  $\mathbb{C}_1^{SR}$  denotes the rank of the state.
- (2) Rank-2 states.  $\langle S(\rho^{SR}) \rangle = 1$  and  $\langle S(\rho^R) \rangle$  are calculated using N=4 in formula (25), giving the value 0.735. Hence,  $\langle \mathbb{C}_2^{SR} \rangle = 0.735$ .
- (3) Rank-3 states. By using Eqs. (24) and (25) with N=6, we get  $\langle S(\rho^{SR}) \rangle = \frac{4}{3}$  and  $\langle S(\rho^R) \rangle = 0.822$ , which leads to the mean DCC as  $\langle \mathbb{C}_3^{SR} \rangle = 0.489$ .
- (4) Rank-4 states. In this case,  $\langle \mathbb{C}_4^{SR} \rangle = 0.366$  since  $\langle S(\rho^{SR}) \rangle = \frac{3}{2}$  and  $\langle S(\rho^R) \rangle = 0.866$ , which is obtained by using N = 8.

Remark 5. The average of the DCC obtained in the case of two-qubit states having rank 2, 3, and 4 is below unity, which implies that most of the states do not give a quantum advantage in the dense coding protocol and, hence, the average DCC decreases with the rank (cf. [49]).

Remark 6. Notice that the mean obtained by analyzing the frequency distributions of the DCC in Fig. 1 is much higher than the one reported above, as also shown in Table I. We find that if we increase the dimension of the composite system, N, the analytical results match pretty well with the numerics. In fact, with N = 100, the analytical and numerical results are in good agreement (see Table I).

TABLE I. Comparison between analytical [in Eq. (25)] and numerical values of  $\langle \mathbb{C}^{SR} \rangle$ .

		Analytical				
Rank	$\overline{N}=2$	$N = \dim/2$	N = 100	Numerical		
2	0.481	0.735	1	1		
3	0.15	0.489	0.667	0.711		
4	0	0.366	0.5	0.536		

# IV. EFFECTS OF LOCAL PREPROCESSING ON THE DENSE CODING CAPACITY OF HAAR UNIFORMLY GENERATED STATES

The dense coding capacity, given in Eqs. (1) and (2), is obtained by optimizing over the unitary encoding performed by the sender(s) and the decoding by the receiver(s). However, it is expected that before starting the DC protocol, if one includes preprocessing on the shared states between the sender(s) and the receiver(s), the capacity can, in general, be enhanced with a certain probability. Since we deal with random states and our aim is to find out the effects of preprocessing on random states, we illustrate by analyzing the situation where some of the senders and receivers or all of them apply the local dichotomic POVMs [in Eq. (5)] to activate the hidden DCC (to enhance the DCC) when a particular choice of outcomes occurs. To that end, we try to derive analytical conditions which, when satisfied, ensure that the state can exhibit enhanced DCC after preprocessing by POVMs.

Let us define the following figures of merit to monitor the action of preprocessing operations on the DCC.

Optimal increase in dense coding capacity (via POVM). After maximizing over all the parameters involved in local POVM, we concentrate on the DCC of the resulting state, which is obtained when a specific measurement outcome clicks. The maximization is performed when POVM is performed by the sender(s) or the receiver(s), or both. We define the optimal increase in the DCC due to the action of POVM by all the parties as

$$\mathbb{O}_{\mathrm{DCC}} = \max_{\{E_i^{o_i}\}} \mathbb{C}\left(\frac{\left(\otimes\sqrt{E_i^{o_i}}\right)\rho\left(\otimes\sqrt{E_i^{o_i^{\dagger}}}\right)}{\mathrm{tr}\left[\left(\otimes\sqrt{E_i^{o_i}}\right)\rho\left(\otimes\sqrt{E_i^{o_i^{\dagger}}}\right)\right]}\right), \tag{26}$$

where the numerator denotes the output state,  $\operatorname{tr}[(\otimes \sqrt{E_i^{\sigma_i}})\rho(\otimes \sqrt{E_i^{\sigma_i^{\dagger}}})]$  is the probability of obtaining the outcome to normalize the state, and  $\{o_i\}$  represents the particular outcome that gives the maximal DCC. In case some of the parties perform POVMs, we apply the identity operator on the rest as given in Eq. (6). Although it may occur that several sets maximize the capacity, in a realistic situation, POVM is set to the optimal direction so that one of the possible choices of outcomes can occur. The enhancement can be measured by evaluating  $\mathbb{O}_{DCC} - \mathbb{C}(\rho)$ , with  $\mathbb{C}(\rho)$  being the DCC of the original state before the application of POVM.

Average cost of optimum dense coding capacity. Let us suppose that an outcome  $o_i$  of a particular POVM gives the maximal enhancement in the capacity of dense coding.

The average cost of optimum dense coding capacity is then defined as

$$\mathbb{A}^1_{\mathrm{DCC}} = \sum_{\{o_i\}} p_{o_i} \mathbb{C}(\rho_{o_i}), \tag{27}$$

where  $p_{o_i}$  is the probability of occurrence of a particular outcome of POVM,  $o_i$  and  $\mathbb{C}(\rho_{o_i})$  represents the DCC of the normalized state after the action of POVM for that particular outcome,  $o_i$ . Note that the DCC for other outcome choices is calculated with the same choices of parameters in POVM, which leads to the maximum increase in the DCC calculated in Eq. (26).

Maximal cost of average dense coding capacity. After performing local POVMs by the sender(s) and the receiver(s), if we are interested to know the maximum enhancement that can occur in the dense coding protocol on average, we can evaluate the quantity, given by

$$\mathbb{A}_{\mathrm{DCC}}^2 = \max_{\{\lambda_i, \theta_i, \phi_i\}} \left[ \sum_{o_i} p_{o_i} \mathbb{C}(\rho_{o_i}) \right], \tag{28}$$

where the maximization is performed over the set of parameters in POVM as given in Eq. (5),  $p_{o_i}$  is the probability of occurrence of a particular outcome, and  $\rho_{o_i}$  is the normalized state after the action of preprocessing for that particular outcome. Notice that in the case of the average cost of the optimum dense coding capacity, we perform the maximization to identify a single outcome that gives the maximum DCC after POVM, while in this case, the maximization is performed to optimize the entire quantity which is written in the square brackets.

Based on the above three quantities, we now analyze the consequence of preprocessing acted by different combinations of the sender(s) and the receiver(s) mentioned before on the dense coding. Similar quantities will also be considered for teleportation, where capacities will be replaced by fidelities.

## A. Random two-qubit states after POVM: A single-sender and single-receiver scenario

In this scenario, a sender S and a receiver R share a two-qubit random state,  $\rho^{SR}$ , having different ranks. When the shared state is pure, we know that whenever the state is entangled, it is dense codable and, hence, the hidden DCC cannot be revealed after POVM, although POVM can enhance the dense coding capability of the shared pure state. On the other hand, if the shared state is a two-qubit mixed state, we find that the mean DCC is below unity, as shown in Sec. III, thereby implying that most of the Haar uniformly generated states do not show a quantum advantage in DC. For these states, either the sender or the receiver, or both of them, apply the preprocessing operations to extract the hidden DCC. We now present the exact conditions (in terms of eigenvalues of the shared state and reduced state before and after preprocessing) which have to be satisfied by the rank-2 mixed states for extracting the hidden DCC. It is important to mention here that when the preprocessing is a completely positive trace-preserving (CPTP) map, which can be included in the encoding-decoding process, it was shown that the DCC

can be enhanced by applying CPTP operations neither by the sender nor by the receiver [20].

Rank-2 state in 1S-1R scenario. Let the shared state  $\rho^{SR}$  be a rank-2 state. We denote its eigenvalues by  $x_1$  and  $x_2$ , with  $x_1 + x_2 = 1$  and  $x_2 - x_1 = k_0$ , while the reduced state at the receiver's side,  $\rho^R = \operatorname{tr}_S(\rho^{SR})$ , have eigenvalues  $x_1'$  and  $x_2'$  whose sum is still unity and whose difference is taken as  $x_2' - x_1' = k_0'$ . Obviously, since all the eigenvalues are positive, both  $k_0, k_0' < 1$ . The DCC (before preprocessing) expression can then easily be written in terms of the sum and difference of the eigenvalues of the density matrices as

$$\mathbb{C}(\rho^{SR}) = 1 - [(1 - k'_0) \log_2(1 - k'_0) + (1 + k'_0) \log_2(1 + k'_0)] + [(1 - k_0) \log_2(1 - k_0) + (1 + k_0) \log_2(1 + k_0)].$$
 (29)

After preprocessing has been applied, the resulting state is  $\rho_p^{SR}$  with eigenvalues summing to unity and having k as their difference. Similarly, for the reduced state after preprocessing,  $(\rho_p^R)$ , the sum of the eigenvalues is unity, but their difference is k' and  $0 \le k$ ,  $k' \le 1$ . In a similar spirit as above, we can write the dense coding capacity after preprocessing in terms of k and k' as

$$\mathbb{C}(\rho_p^{SR}) = 1 + S(\rho_p^R) - S(\rho_p^{SR}) = 1$$

$$- [(1 - k')\log_2(1 - k') + (1 + k')\log_2(1 + k')]$$

$$+ [(1 - k)\log_2(1 - k) + (1 + k)\log_2(1 + k)].$$
(30)

It is straightforward to show that each entropy term  $S(\rho^R)$ ,  $S(\rho_p^R)$ ,  $S(\rho_p^{SR})$ , and  $S(\rho_p^{SR})$ , in both  $\mathbb{C}(\rho^{SR})$  and  $\mathbb{C}(\rho_p^{SR})$ , reaches their individual maximum values when  $k_0, k'_0, k, k'$  are all vanishing. The DCC after preprocessing should possess two properties—the DCC after preprocessing is in the quantum region, i.e.,  $\mathbb{C}(\rho_p^{SR}) > 1$ , and the DCC after preprocessing is greater than that of before, i.e.,  $\mathbb{C}(\rho_p^{SR}) > \mathbb{C}(\rho^{SR})$ . We derive the conditions for both of these traits and argue whether both are necessary for a given rank or if we can work with either of them.

Condition for nonclassical DCC after preprocessing. This condition demands that  $S(\rho_p^R) - S(\rho_p^{SR}) > 0$ . Since both of these terms increase when their differences, i.e., k, k', approach zero, and since after preprocessing we find numerically that the differences decrease, i.e.,  $k < k_0$  and  $k' < k'_0$ , we propose the following:

*Proposition 1.* The dense coding capacity after preprocessing is nonclassical, i.e.,  $S(\rho_p^R) - S(\rho_p^{SR}) > 0$ , when k' is smaller than k, i.e., k' < k.

The above condition follows from Eq. (30) and guarantees that  $\mathbb{C}(\rho_p^{SR}) > 1$ , although it does not ensure enhancement after preprocessing. States which satisfy it after preprocessing will surely have nonclassical DCC, and vice versa. We see that this condition involves two eigenvalues and it may seem that it holds only for rank-2 states. However, our numerical analysis suggests that some rank-3 and -4 states after optimal POVMs are reduced to states with rank 2, and hence this condition is true for such two-qubit mixed states as well.

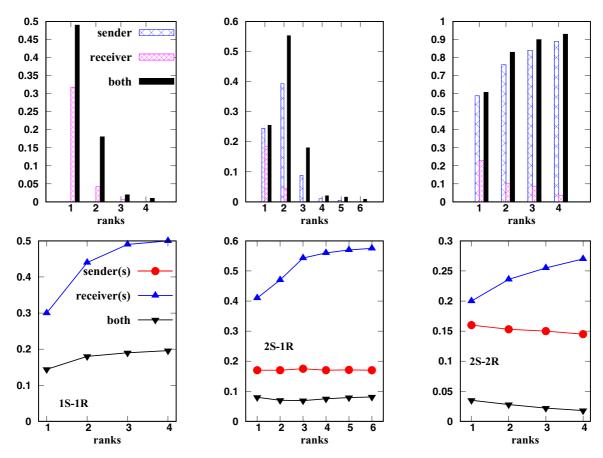


FIG. 4. Upper panels: Mean optimal increase in dense coding capacity,  $\overline{\mathbb{O}}_{DCC}$ , (ordinate) in 1S-1R, 2S-1R, and 2S-2R scenarios with varying rank of the shared state (abscissa). Lower panels: Average probability of obtaining the optimal increase in DCC,  $\overline{p}_{\mathbb{O}_{DCC}}$ , in 1S-1R, 2S-1R, and 2S-2R DC protocol with ranks. All the axes are dimensionless.

Condition for enhancing DCC after preprocessing. This condition demands that  $S(\rho_p^R) - S(\rho_p^{SR}) > S(\rho^R) - S(\rho^{SR})$ , which in turn depends on the changes that have occurred in the difference of eigenvalues before and after the preprocessing. In particular, we observe the following after POVM:

*Proposition 2.* The dense coding capacity of rank-2 twoqubit states after preprocessing is greater than that of the state without preprocessing, if  $(k'_0 - k') > (k_0 - k)$ .

As noticed, when the difference between eigenvalues of the states vanishes, the individual entropies are maximized. Therefore, we can get enhancement after preprocessing if the rate in which k' in  $\rho_p^R$  goes closer to zero after changing from  $k'_0$  to k' is higher than k in  $\rho_p^{SR}$  which changes from  $k_0$  to k; then the increase in  $S(\rho_p^R)$  [from  $S(\rho^R)$ ] is greater than the increase in  $S(\rho_p^{SR})$  [from  $S(\rho^{SR})$ ], thereby implying  $\mathbb{C}(\rho_p^{SR}) > \mathbb{C}(\rho^{SR})$ . We observe that among randomly generated two-qubit rank-2 states, 80.04% states satisfy the above condition, although there are states showing the advantage of preprocessing which do not satisfy the above criteria.

Let us now move to the scenario where two-qubit Haar uniformly generated states undergo preprocessing and we first address the issue of activation of hidden DCC, with the increase of ranks and with the number of parties doing POVM.

(1) Effects of rank. As depicted in Fig. 1, the DCC of most of the mixed random states lies just above the classical limit

if they have nonclassical DCC, and the percentage of states that have nonclassical DCC decreases sharply with increasing rank.

First of all, we notice that if POVMs are performed by the sender, no increment in DCC is observed for two-qubit states (cf. [20]).

Second, after POVM, the *optimal increase in DCC* shows a rise on average (see Fig. 4), albeit with a finite probability. In Table II and Fig. 4, we illustrate  $\overline{\mathbb{O}}_{DCC} = \frac{\sum \mathbb{O}_{DCC}(\rho^{SR})}{N_S}$  and  $\overline{p}_{\mathbb{O}_{DCC}} = \frac{\sum \mathbb{P}_{\mathbb{O}_{DCC}}(\rho^{SR})}{N_S}$ , where  $N_S$  is the total number of states simulated and  $p_{\mathbb{O}_{DCC}}(\rho^{SR})$  is the probability of obtaining the outcome of the POVM which leads to the state having the

TABLE II. Average optimal increase in DCC (two qubits).  $\overline{\mathbb{O}}_{DCC}$  denotes the optimal increase in DCC on average. "Both" and "Receiver" indicate that POVM is performed both by the sender as well as the receiver, and the receiver only. "Before" represents the mean DCC for a given rank without local POVM.

	Before	Receiver $\overline{\mathbb{O}}_{\mathrm{DCC}}$	$\frac{\text{Both}}{\mathbb{O}_{\text{DCC}}}$
Rank 1	1.48	1.8	1.97
Rank 2	1.07	1.11	1.25
Rank 3	1.0043	1.01	1.034
Rank 4	1.00026	1.002	1.01

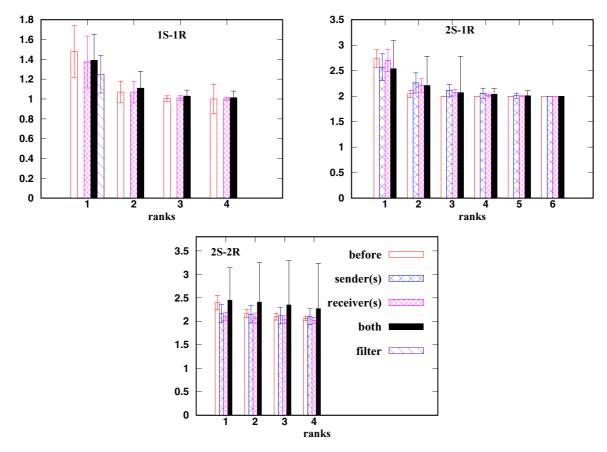


FIG. 5. Upper panels: The mean and standard deviation (shown as error bars) of the average cost of the optimum dense coding capacity,  $\overline{\mathbb{A}}_{DCC}^1$ , for randomly generated states against the rank of the state in 1S-1R and 2S-1R. Lower panel: The same quantity is plotted for two senders—two receivers. All the axes are dimensionless.

maximum increase in the DCC. The increment and corresponding probability are complementary to each other, i.e., more increment occurs with lesser probability, as is visible from the upper and lower panels of Fig. 4. It is true that since most of the rank-4 and above randomly generated states without preprocessing are not advantageous for quantum DC, after preprocessing, the increase is also very low on average.

To analyze the average cost of optimum dense coding capacity and maximal cost of the average DCC, we evaluate the mean and the standard deviation (SD) of these quantities for randomly generated two-qubit states. We observe that although POVMs by the receiver or both by the sender and the receiver do not help to increase the mean and the SD of these quantities for pure states, the preprocessing indeed enhances the capability of showing quantum advantages in the dense coding protocol in states with rank 2 and above, as shown in the left columns of the upper panel in Figs. 5 and 6 as well as in Table III. When both of the parties apply local POVMs, we observe that SD of  $\mathbb{A}^1_{DCC}$  also decreases with rank, although the SD obtained from the frequency distribution of the DCC before preprocessing is lower than that of quantities after POVM.

(2) Effect of number of party doing preprocessing. As mentioned before, in the two-qubit scenario, no POVMs by the sender enhance the DCC, while the receiver's POVM helps. However, when both parties apply POVMs, the enhancement is more pronounced than the case when only the receiver acts,

which can be confirmed by all the figures of merit considered here to measure the performance of DC in this case.

## B. Local POVMs by two senders are more effective than a single receiver

Three-qubit Haar uniformly generated states with rank 1 to rank 6 shared between two senders,  $S_1$  and  $S_2$ , and a single receiver R are considered. All three-qubit pure random states show a quantum advantage in DC since the random states are typically genuinely multiparty entangled and, hence,  $S(\rho^R)$  is positive for all of them. With the increase of rank,

TABLE III. Mean of the average cost of optimum dense coding capacity,  $\overline{\mathbb{A}}^1_{DCC}$ , and maximal cost of average dense coding capacity,  $\overline{\mathbb{A}}^2_{DCC}$ , for two-qubit random states. The columns labelled "Receiver" and "Both" indicate, respectively, the quantities after POVMs are applied by the receiver and after both of the parties perform POVMs.

		Rece	Receiver		oth
	Before	$\overline{\mathbb{A}}^1_{\mathrm{DCC}}$	$\overline{\mathbb{A}}^2_{\mathrm{DCC}}$	$\overline{\mathbb{A}}^1_{\mathrm{DCC}}$	$\overline{\mathbb{A}}^2_{\mathrm{DCC}}$
Rank 1	1.48	1.373	1.48	1.39	1.48
Rank 2	1.07	1.07	1.21	1.11	1.22
Rank 3	1.0043	1.01	1.15	1.03	1.21
Rank 4	1.00026	1	1.02	1.013	1.2

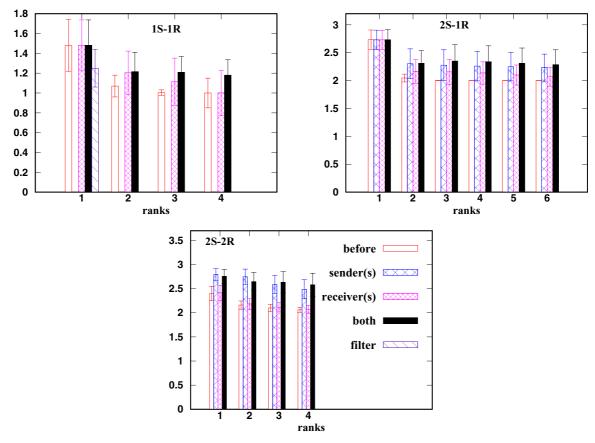


FIG. 6. Upper panels: The mean of the maximal cost of the average DCC,  $\overline{\mathbb{A}}^2_{DCC}$ , against ranks. All the other specifications are the same as in Fig. 5.

states showing nonclassical DCC decrease and we do not find a single randomly generated state having rank  $\geqslant 4$ , which has  $\mathbb{C}^{2S-1R}(\rho^{S_1S_2R}) > 2$  as shown in Table IV. Unlike two-qubit states, we observe that local POVMs applied by the senders can also help to enhance the DCC probabilistically (see Fig. 4). Figures 5 and 6 depict the enhancement on average by considering  $\overline{\mathbb{A}}^1_{\mathrm{DCC}}$  and  $\overline{\mathbb{A}}^2_{\mathrm{DCC}}$  due to the application of local POVMs before starting the protocol. In stark contrast with the two-qubit case, we observe that if senders can apply local POVMs, the maximal cost of the average dense coding capacity becomes more increased compared to the situation when only the receiver performs POVM. Moreover, our results demonstrate that to obtain a quantum advantage

in a multipartite DC scheme for random density matrices, preprocessing is essential.

## C. Effects of POVM on the upper bound of DCC with 2S-2R case

Since for the two senders—two receivers DC scenario, only the upper bound is known, we will now see whether the upper bound can be enhanced by using preprocessing on the shared states. It is interesting to note here that there are states for which the upper bound on the DCC by LOCC can be saturated. All the four-qubit pure states which

TABLE IV. Percentage of nonclassical dense coding capacity for three-qubit states with rank 1 to rank 6 before and after POVMs. All the notations are the same as in Table III. "Before" denotes the percentage of states, giving a quantum advantage in the 2S-1R DC protocol without preprocessing.

		Sen	ders	Receiver		Both	
	Before	$\overline{\mathbb{A}^1_{\mathrm{DCC}}}$	$\overline{\mathbb{A}^2_{\mathrm{DCC}}}$	$\overline{\mathbb{A}^1_{\mathrm{DCC}}}$	$\overline{\mathbb{A}^2_{\mathrm{DCC}}}$	$\overline{\mathbb{A}^1_{\mathrm{DCC}}}$	$\overline{\mathbb{A}^2_{\mathrm{DCC}}}$
Rank 1	100%	95.55%	99.96%	98%	99.99%	87.82%	99.83%
Rank 2	50.31%	86.72%	92.35%	92.28%	91.25%	45.83%	96.05%
Rank 3	0.08%	77.33%	79.64%	77.47%	78.45%	36.26%	87.36%
Rank 4	0%	58.1%	75.26%	38.91%	50.26%	30.6%	86.84%
Rank 5	0%	49.07%	73.96%	10.21%	48.85%	25.32%	85.28%
Rank 6	0%	39.78%	71.23%	7.26%	45.21%	18.96%	82.44%

TABLE V.  $\overline{\mathbb{A}}_{DCC}^{i}$ , i = 1, 2, are listed for four-qubit states performing a DC protocol with two senders and two receivers.

		Senders		Receivers		Both	
	Before	$\overline{\mathbb{A}^1_{\mathrm{DCC}}}$	$\overline{\mathbb{A}^2_{\mathrm{DCC}}}$	$\overline{\mathbb{A}^1_{\mathrm{DCC}}}$	$\overline{\mathbb{A}^2_{\mathrm{DCC}}}$	$\overline{\mathbb{A}^1_{\mathrm{DCC}}}$	$\overline{\mathbb{A}^2_{\mathrm{DCC}}}$
Rank 1	2.4	2.16	2.757	2.1	2.412	2.45	2.792
Rank 2	2.16	2.15	2.646	2.07	2.182	2.41	2.747
Rank 3	2.1	2.12	2.586	2.032	2.115	2.35	2.63
Rank 4	2.06	2.1	2.487	2.021	2.074	2.27	2.58

are, in general, genuinely multipartite entangled states show  $\mathbb{C}^{2S-2R}(\rho^{S_1S_2R_1R_2})\leqslant U^{2S-2R}(>2)$ . Interestingly, we observe that  $\overline{\mathbb{A}}_{DCC}^i$ , i=1,2, increases after applying optimal POVMs by both of the parties, even for pure states, which is not true for the DC protocol involving a single receiver. As seen from Figs. 4–6 and Table V, for rank-2 to rank-4 four-qubit Haar uniformly generated states, the upper bound can again be improved substantially if the parties perform local POVM. Like DC with the 2S-1R scenario, senders can increase the upper bound more by acting POVMs compared to the case when receivers apply local POVMs, which is prominent for  $\overline{\mathbb{A}}_{DCC}^2$ .

### V. TELEPORTATION FIDELITY FOR RANDOM STATES

Let us now move to another quantum communication protocol, in particular, quantum teleportation. Let us first analyze the frequency distribution of the teleportation fidelity for random two-qubit states with different ranks in Fig. 7. It was realized from different studies that the higher the entanglement, the higher is the TF of the two-qubit states, and all pure two-qubit states are good for quantum teleportation and violate Bell inequality. It was found [10] that TF and the violation of Bell inequality [52,53] are connected. We observe

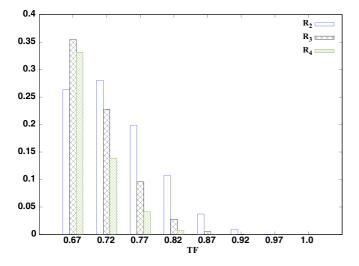


FIG. 7. Normalized frequency distribution of TF, as defined in the case of DC, for Haar uniformly generated two-qubit states (vertical axis) against nonclassical TF (horizontal axis). All the axes are dimensionless.

that nonclassical TF for random states decreases with the increase of the ranks of the states. For example, we find that 48.2% rank-4 states have TF in the classical range, while in rank 2 and rank 3, the percentages turn out to be 10.14% and 20.91%, respectively.

Let us now show that with increasing rank, the relative number of states that possesses the local hidden variable model but gives nonclassical fidelity increases. For example, 90% rank-2 states have  $\mathbb{F} > 2/3$ , out of which 67.9% are local, while for rank 3 and 4, 93% and 98% are local among 73% and 51.8% states, which show a quantum advantage in teleportation, respectively. The entire calculations and analysis are based on  $10^6$  Haar uniformly generated states for each case. We demonstrate the action of local preprocessing operations in revealing the hidden TF of such states. In this regard, we later present the exact POVM operations that either one party or both of the parties has to apply on the shared pure random state to achieve optimum TF.

#### Effect of local preprocessing on teleportation fidelity

Like the DC protocol, either the sender or the receiver, or both of the parties, apply the local dichotomic POVMs [in Eq. (5)] to activate the teleportation fidelity with a nonvanishing probability. We show that preprocessing sometimes allows us to enhance TF well beyond the classical limit (we call it the hidden TF) or to increase the TF beyond the initial fidelity, which we refer to as enhanced TF. Note that if the postprocessed state has TF below 2/3, we discard the state and follow the best classical protocol. As considered in the dense coding protocol, we define three quantities to monitor the action of preprocessing operations on TF. Specifically, we evaluate the optimal increase in TF, denoted by  $\mathbb{O}_{TF}$ , average cost of optimum TF,  $\mathbb{A}^1_{TF}$ , and maximal cost of average TF,  $\mathbb{A}^2_{TF}$ , which are, respectively, defined as in Eqs. (26), (27), and (28) by replacing  $\mathbb{C}$  with  $\mathbb{F}$ .

We now consider the action of preprocessing when the shared state is a random pure two-qubit state.

TF after POVM on arbitrary two-qubit density matrices. The effectiveness of local preprocessing operations in enhancing the TF of two-qubit random states is studied. In the two-qubit scenario, the optimal TF achievable from a shared two-qubit state is already known [34,35]. Here, we compare the optimal fidelity already known with the POVMs considered in this paper.

- (1) Efficacy of POVMs increases with ranks. For a fixed rank, the number of states showing teleportation fidelity more than the classical bound increases probabilistically if the sender or the receiver, or both, perform local dichotomic POVMs (see Tables VI and VII). If one increases the rank, such increment is dramatic, as quantified by  $\overline{\mathbb{Q}}_{TF}$ , especially after the action of POVM by both of the parties, as shown in Fig. 8. Unlike the DC protocol with two qubits, the sender can also help to increase the TF by applying local POVM.
- (2) We observe that the mean values of  $\mathbb{A}^{i}_{TF}$ , i=1,2, do not change very much after the action of POVMs, which is different from the one observed in the case of the DC protocol (compare Table VI and Fig. 9 with Table III and Fig. 5).

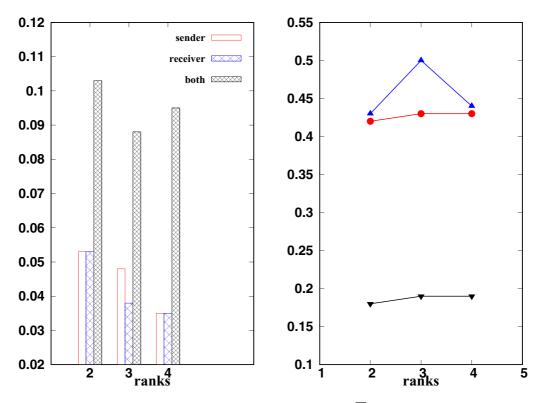


FIG. 8. Left: The optimum increment in teleportation fidelity on average, denoted by  $\overline{\mathbb{O}}_{TF}$ , vs ranks of two-qubit states. Right:  $\overline{p}_{\mathbb{O}_{TF}}$  against ranks. The plots clearly show the trade-off between the increment in TF and the success probability. All the axes are dimensionless.

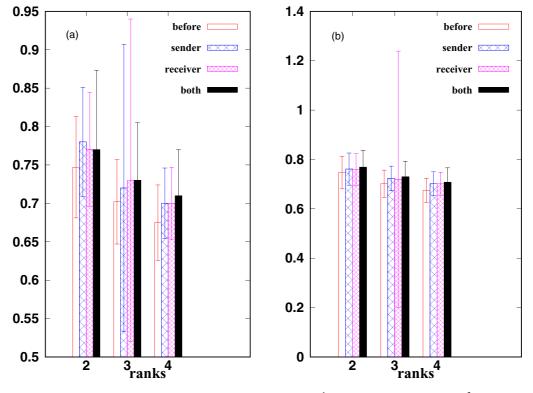


FIG. 9. The left plot represents the mean of the average cost of optimum TF,  $\overline{\mathbb{A}}^1_{TF}$ , while the right one is for  $\overline{\mathbb{A}}^2_{TF}$  vs ranks. SD are shown as error bars. All the axes are dimensionless.

TABLE VI. Mean of the average cost of optimum TF and maximal cost of average TF after applying POVMs. "Before" represents TF of random states on average for a given rank, without the action of local POVM.

		Sen	Sender		Receiver		Both	
	Before	$\overline{\mathbb{A}}^1_{TF}$	$\overline{\mathbb{A}}_{\mathrm{TF}}^2$	$\overline{\mathbb{A}}^1_{\mathrm{TF}}$	$\overline{\mathbb{A}}_{\mathrm{TF}}^2$	$\overline{\mathbb{A}}^1_{\mathrm{TF}}$	$\overline{\mathbb{A}}^2_{\mathrm{TF}}$	
Rank 2	0.747	0.761	0.78	0.758	0.77	0.769	0.77	
Rank 3 Rank 4	0.702 0.675	0.723 0.702	0.72 0.7	0.719 0.701	0.73 0.7	0.73 0.708	0.73 0.71	

(3) In general, we observe that TF can be enhanced maximally when both of the parties perform an optimal POVM, although the probability of obtaining such outcome on average is less in this case compared to the one when the sender or the receiver performs POVM. On the contrary, we find that for rank-2 random states, the average cost of optimum TF is more when preprocessing is on the sender's side only instead of on both sides. This is possibly due to the fact that during averaging, TF corresponding to some of the outcomes is very small and, for both-sided POVMs, a number of such outcomes are more compared to the single-sided ones.

### VI. CONCLUSION

It is hard to emphasize the role of dense coding and teleportation protocols to build a new arena of research dealing with quantum technologies. In laboratories, perfect dense coding capacity (DCC) and teleportation fidelity cannot be achieved due to the presence of different decohering factors and imperfections. Therefore, it is of utmost importance to devise a technique to restore the quantum advantage as much as possible from low-performing states. It is usually done via preprocessing of channels, which include distillation and filtering processes. By using these techniques, specific protocols are known for a specific class of states or for two qubits.

In this work, we characterized TF for random two-qubit states and DCC for random two, three, and four qubits before any preprocessing. We then showed that substantial activation and enhancement in capacities, as well as fidelities, can happen after applying local preprocessing by the sender(s) and the receiver(s). For rank-2 two-qubit and three-qubit states, we analytically found that DCC of rank-2 states having the same amount of entanglement with pure two-qubit states and the three-qubit generalized Greenberger-Horne-Zeilinger state is lower than that of the pure states, thereby establishing the fact that DCC and the entanglement content of the shared states are not interconnected. We also proved that the Werner state

provides a lower bound on the DCC of rank-2 two-qubit states provided they possess the same amount of entanglement. Both the upper and lower bounds that were obtained turned out to be true for any two- and three-qubit density matrices. Numerical simulations also showed that the lower bound holds for rank-2 states after local preprocessing. We defined three distinct figures of merit to access the advantage of local preprocessing. We found that the fraction of states exhibiting quantum advantage in DC and teleportation decreases with the increase of rank, which can be overcome by means of local preprocessing operations before beginning the protocols. In the case of teleportation, it is interesting to see that for rank-3 and rank-4 states, 93% and 98% of states showing nonclassical TF do not violate the Clauser-Horne-Shimony-Holt Bell inequality [53].

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## APPENDIX: STATE-DEPENDENT PREPROCESSING BY PURE STATES

In the case of pure two-qubit states, we know that all of the states are dense codable and can give nonclassical teleportation fidelity. Any pure two-qubit state can be written in the Schmidt form [67] as

$$\rho^{SR} = \cos(\theta/2)|00\rangle + \sin(\theta/2)|11\rangle, \tag{A1}$$

where  $|0\rangle$  and  $|1\rangle$  are the orthonormal basis. Let us consider two situations, when the sender (the receiver) performs preprocessing and when both of them perform preprocessing.

(1) Preprocessing by sender (receiver). Let us suppose the sender S (the receiver R) performs the following preprocessing operations on its part of the qubit [55]:

$$P_S^+ = \begin{pmatrix} \tan(\theta) & 0 \\ 0 & 1 \end{pmatrix}; \quad P_S^- = \begin{pmatrix} \sqrt{1 - \tan^2(\theta)} & 0 \\ 0 & 0 \end{pmatrix}. \quad (A2)$$

If *S* gets the outcome "+," the resultant state becomes a maximally entangled state whose dense coding capacity is 2 and the TF is unity. Note that following the notations in Eq. (6),  $\sqrt{E_S^+} = P_S^+$ , and the normalized state after the action

TABLE VII. Percentage of states showing nonclassical teleportation fidelity before and after the actions of POVM. All other specifications are the same as in Table  $\overline{\text{VI}}$ .

		Sender		Rec	Receiver		Both	
	Before	$\overline{\mathbb{A}}^1_{\mathrm{TF}}$	$\overline{\mathbb{A}}^2_{\mathrm{TF}}$	$\overline{\mathbb{A}}^1_{\mathrm{TF}}$	$\overline{\mathbb{A}}_{\mathrm{TF}}^2$	$\overline{\mathbb{A}}^1_{\mathrm{TF}}$	$\overline{\mathbb{A}}^2_{\mathrm{TF}}$	
Rank 2	89.96%	95.99%	99.5%	94.88%	99.45%	87.68%	99.65%	
Rank 3	79.09%	87.51%	99.26%	79.3%	99.17%	86.03%	99.58%	
Rank 4	52.04%	82.62%	99%	78.87%	89.95%	83.51%	99.48%	

of preprocessing is given by Eq. (6). The success probability is  $\operatorname{tr}[(P_S^+ \otimes \mathbb{1}_R) \cdot \rho^{SR} \cdot (P_S^{+^{\dagger}} \otimes \mathbb{1}_R)].$ 

(2) Both sender and receiver do preprocessing. When both the sender and the receiver apply the following operations on their part of the qubit:

$$P_{S}^{+} = \begin{pmatrix} \sqrt{\tan(\theta)} & 0 \\ 0 & 1 \end{pmatrix}; \quad P_{S}^{-} = \begin{pmatrix} \sqrt{1 - \tan(\theta)} & 0 \\ 0 & 0 \end{pmatrix},$$

$$P_{R}^{+} = \begin{pmatrix} \sqrt{\tan(\theta)} & 0 \\ 0 & 1 \end{pmatrix}; \quad P_{R}^{-} = \begin{pmatrix} \sqrt{1 - \tan(\theta)} & 0 \\ 0 & 0 \end{pmatrix},$$
(A3)

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and if they get the outcome "++," the output state is maximally entangled, giving maximal DCC and TF. As in Eq. (6),  $\sqrt{E_S^+} = P_S^+$ ,  $\sqrt{E_R^+} = P_R^+$ , and the normalized state after the action of preprocessing is given by Eq. (6). The success probability is  $\operatorname{tr}[(P_S^+ \otimes P_R^+) \cdot \rho^{SR} \cdot (P_S^{+\dagger} \otimes P_R^{+\dagger})]$ . We find that the probability of success in both situations is equal to  $2(\sin\theta)^2$ . We find that although the above preprocessing leads to a higher  $\mathbb{O}_{DCC}$  and  $\mathbb{O}_{TF}$  compared to the state-independent method described in the paper, the average cost of optimum dense coding capacity, as well as the maximal cost of average DC (TF), turn out to be higher in the state-independent POVMs (see Figs. 5 and 6).

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